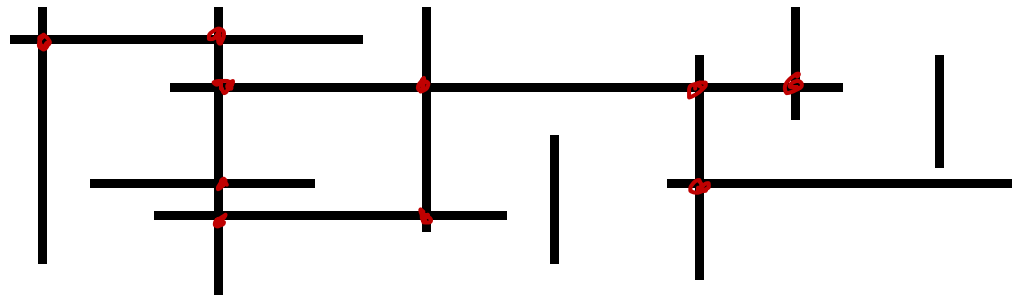


Line segment intersection

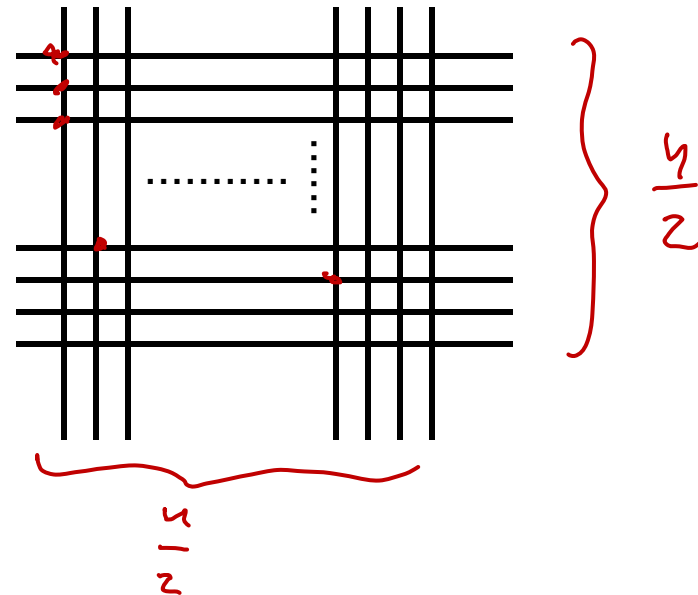


Find all pairs of intersecting line segments.



Naive approach $O(n^2)$
D&C
 $O(n \cdot \log n)$? No!

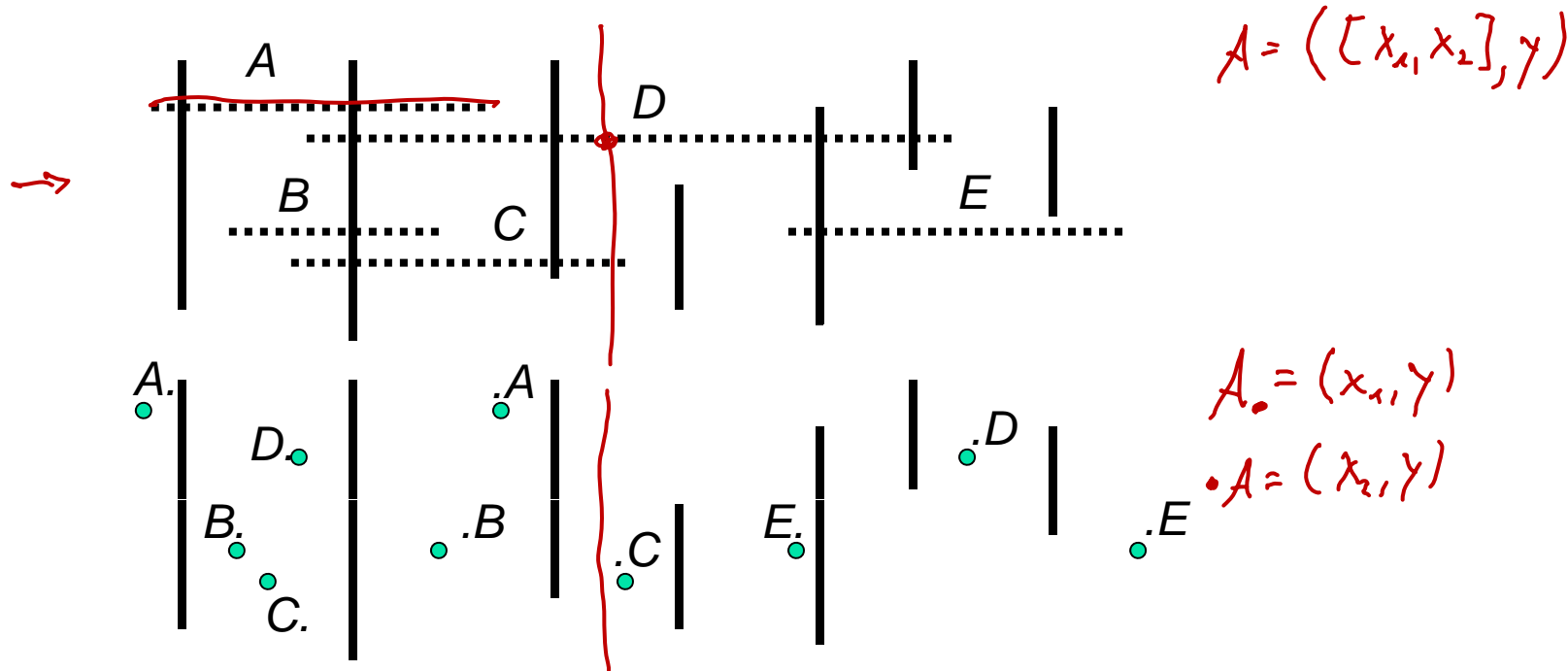
Output sensitive
 $O(n \log n + k)$
 k : # intersections



Line segment intersection

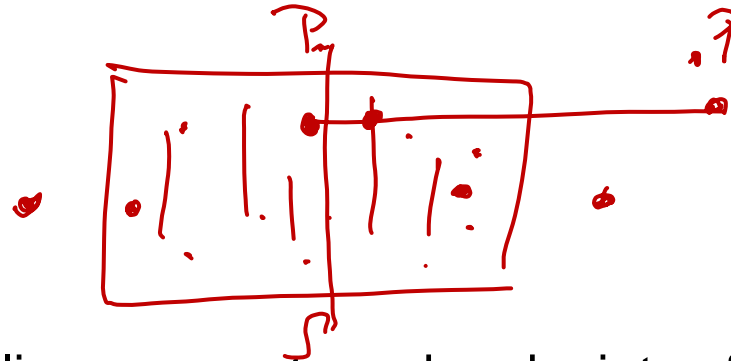


Find all pairs of intersecting line segments.



The representation of the horizontal line segments by their endpoints allows for a vertical partitioning of all objects.

ReportCuts



Input: Set S of vertical line segments and endpoints of horizontal line segments.

Output: All intersections of vertical line segments with horizontal line segments, for which at least one endpoint is in S .

1. Divide

if $|S| > 1$

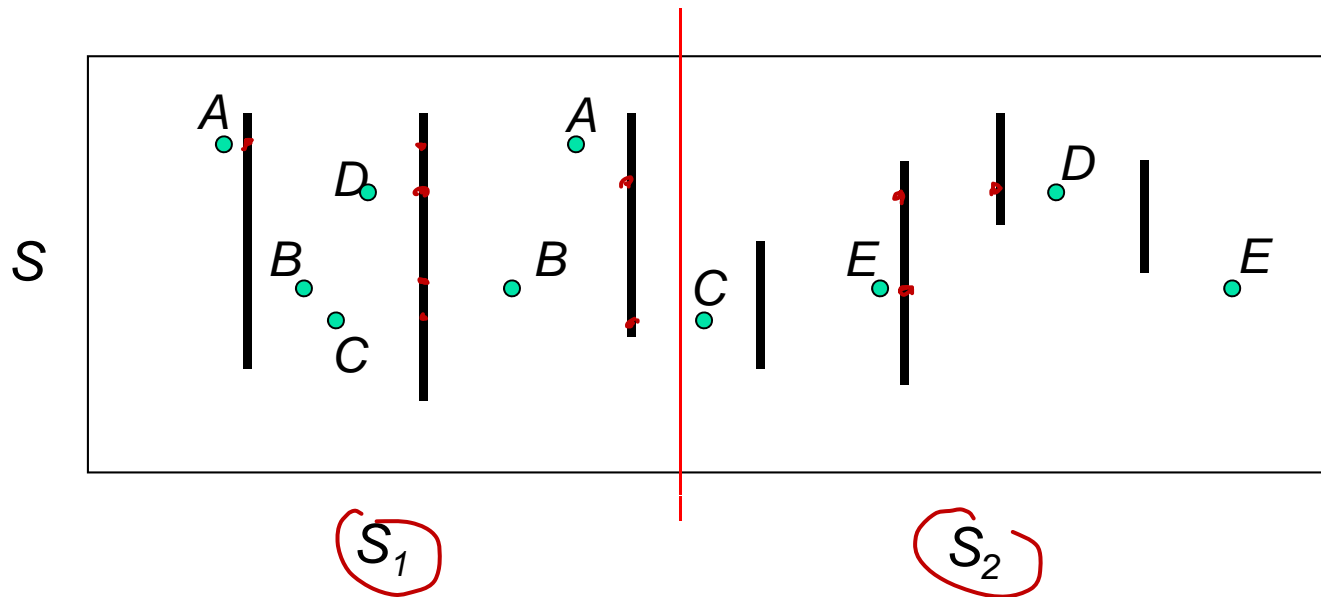
then using vertical bisection line L , divide S into equal size sets S_1 (to the left of L) and S_2 (to the right of L)

else S contains no intersections

ReportCuts



1. Divide:



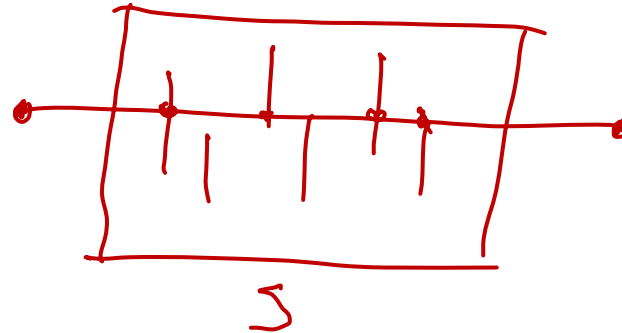
2. Conquer:

$\text{ReportCuts}(S_1); \text{ReportCuts}(S_2)$

ReportCuts

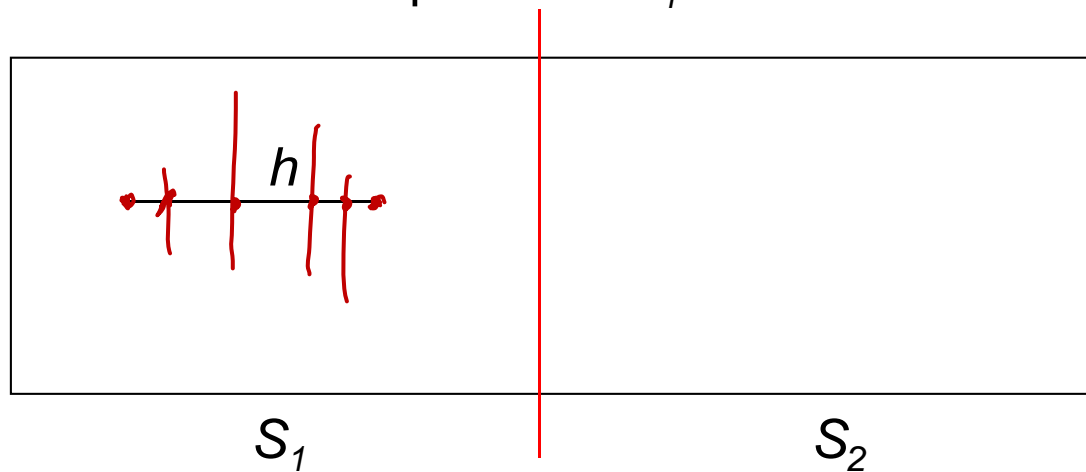


3. Merge: ???



Possible intersections of a horizontal line-segment h in S_1

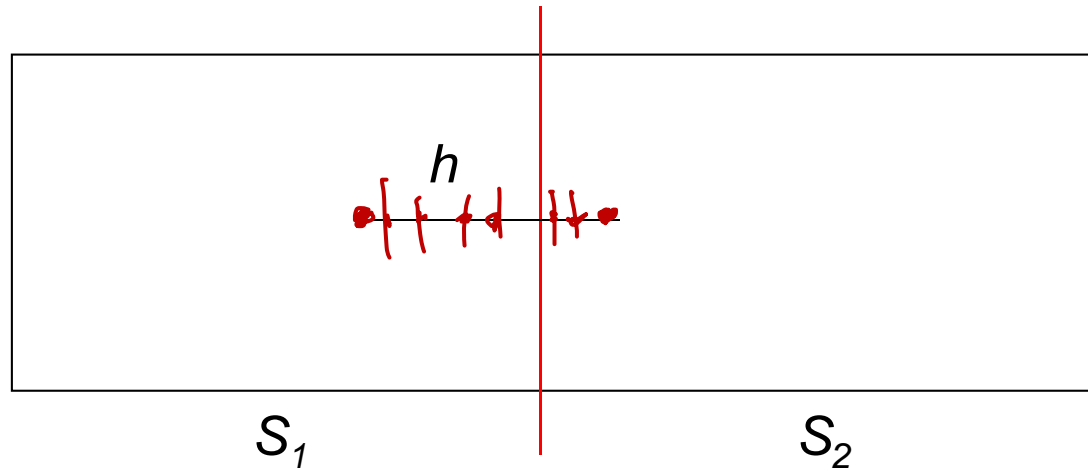
Case 1: both endpoints in S_1



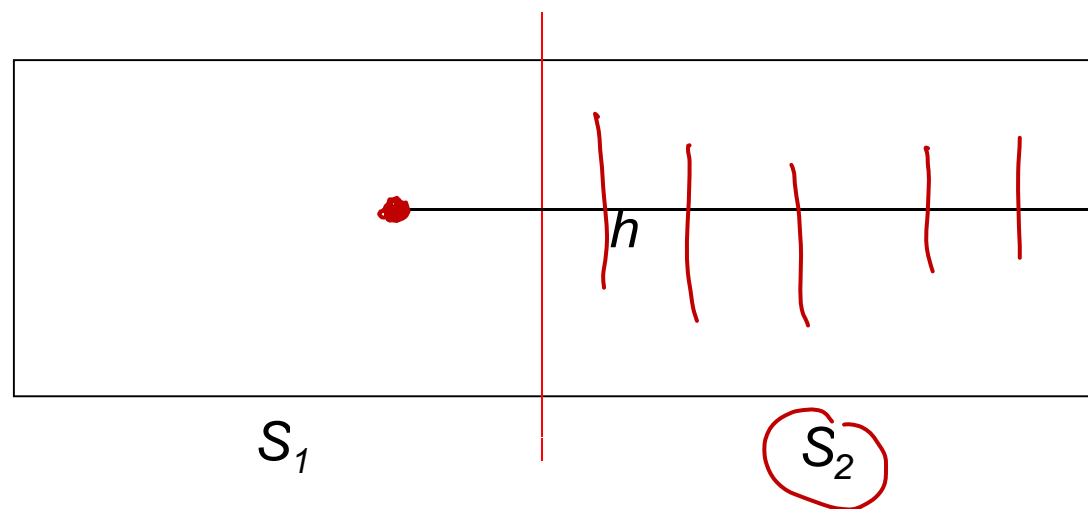
ReportCuts



2 b) left endpoint of h in S_1



right endpoint in S_2



right endpoint not in S_2

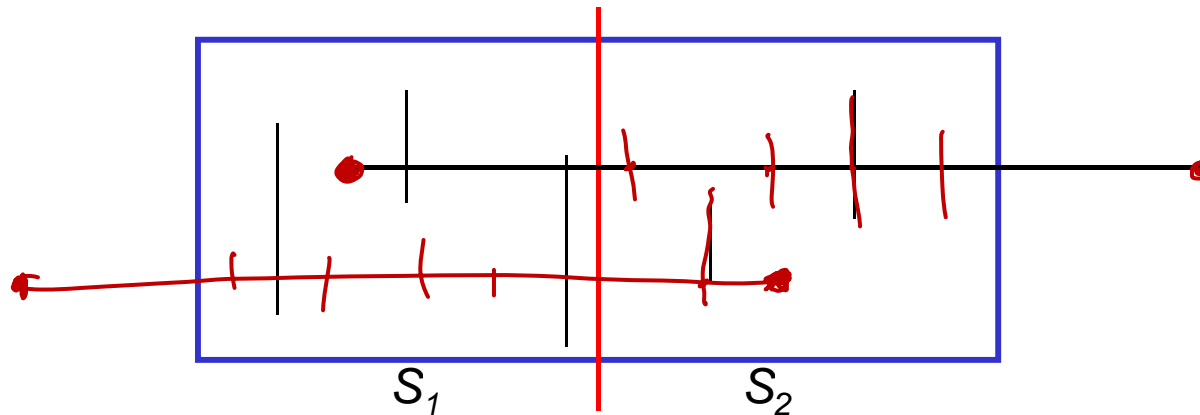
*No evidence of
h.l.s in S_2
Report Cuts (S_2)
does not compute
intersections*

Must be done by hand.

Procedure: ReportCuts(S)

3. Merge:

Return the intersections of vertical line segments in S_2 with horizontal line segments in S_1 , for which the left endpoint is in S_1 and the right endpoint is neither in S_1 nor in S_2 .
 Proceed analogously for S_1 .



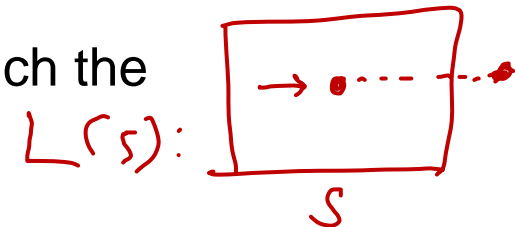
Implementation



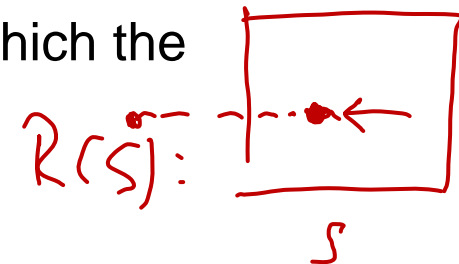
Set S

Bottom up, linked lists

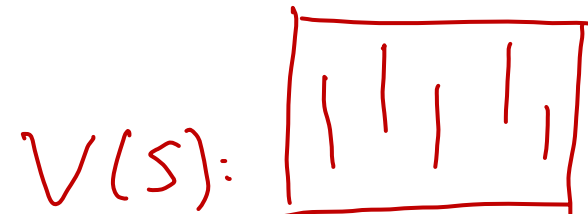
$L(S)$: y-coordinates of all left endpoints in S, for which the corresponding right endpoint is not in S.



$R(S)$: y-coordinates of all right endpoints in S, for which the corresponding left endpoint is not in S.



$V(S)$: y-intervals of all vertical line-segments in S.



Base cases

S contains only one element s.

Case 1: $s = (x, y)$ is a left endpoint

$$\underline{L(S) = \{y\}} \quad R(S) = \emptyset \quad V(S) = \emptyset$$

Case 2: $s = (x, y)$ is a right endpoint

$$L(S) = \emptyset \quad \underline{R(S) = \{y\}} \quad V(S) = \emptyset$$

Case 3: $s = (x, y_1, y_2)$ is a vertical line-segment

$$L(S) = \emptyset \quad R(S) = \emptyset \quad V(S) = \{ \underline{[y_1, y_2]} \}$$

Merge step

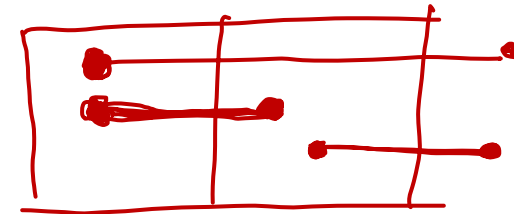
Assume that $L(S_i)$, $R(S_i)$, $V(S_i)$ are known for $i = 1, 2$.

$$\underline{S = S_1 \cup S_2}$$

$$L(S) = (L(S_1) \setminus R(S_2)) \cup L(S_2)$$

$$R(S) = (R(S_2) \setminus L(S_1)) \cup R(S_1)$$

$$V(S) = V(S_1) \cup V(S_2)$$



L, R : ordered by increasing y-coordinates

linked lists *linear time*

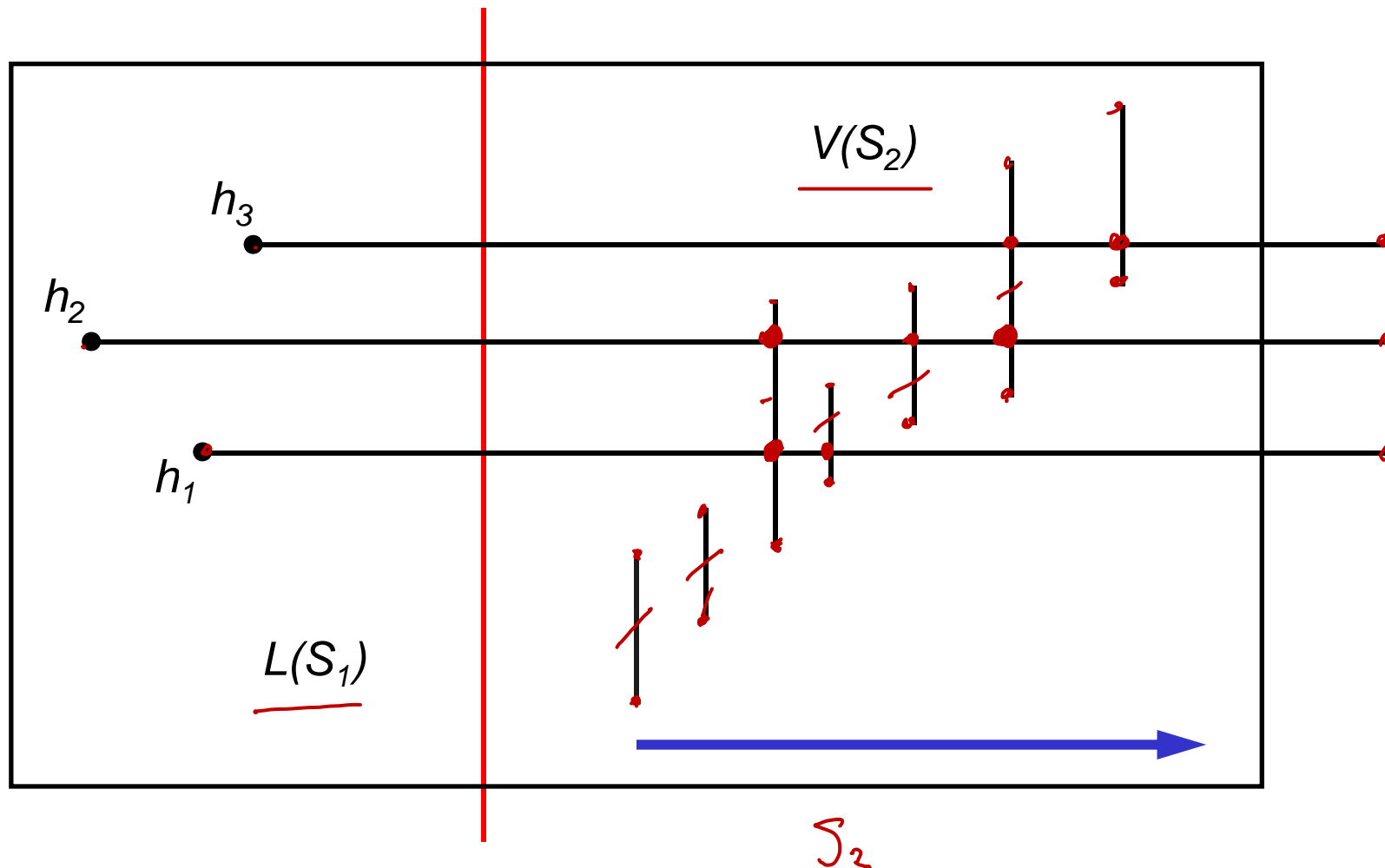
V : ordered by increasing lower endpoints

linked list *linear time*

Output of the intersections



Remaining time: $|V(S_2)| + \frac{\# \text{ intersections in } S_1}{\text{with h.f.S. in } L(S_1)}$



Running time



Initially, the input (vertical line segments, left/right endpoints of horizontal line segments) has to be sorted and stored in an array.

Divide-and-conquer:

$$T(n) = 2T(n/2) + an + \text{size of output}$$

$$T(1) = O(1)$$

$$O(n \log n + k)$$

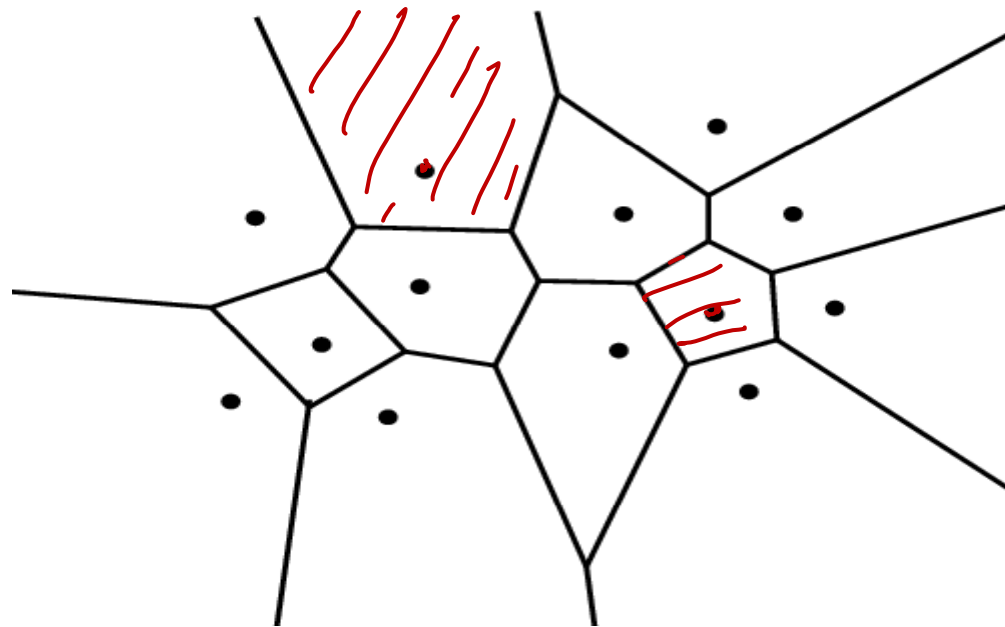
$$k = \# \text{ intersections}$$

Computation of a Voronoi diagram



Input: Set of sites.

Output: Partition of the plane into regions, each consisting of the points closer to one particular site than to any other site.



Definition of Voronoi diagrams



P : Set of sites

$$\underline{H(p | p')} = \{x \mid x \text{ is closer to } p \text{ than to } p'\}$$



Voronoi region of p :

$$VR(p) = \bigcap_{p' \in P \setminus \{p\}} H(p | p')$$

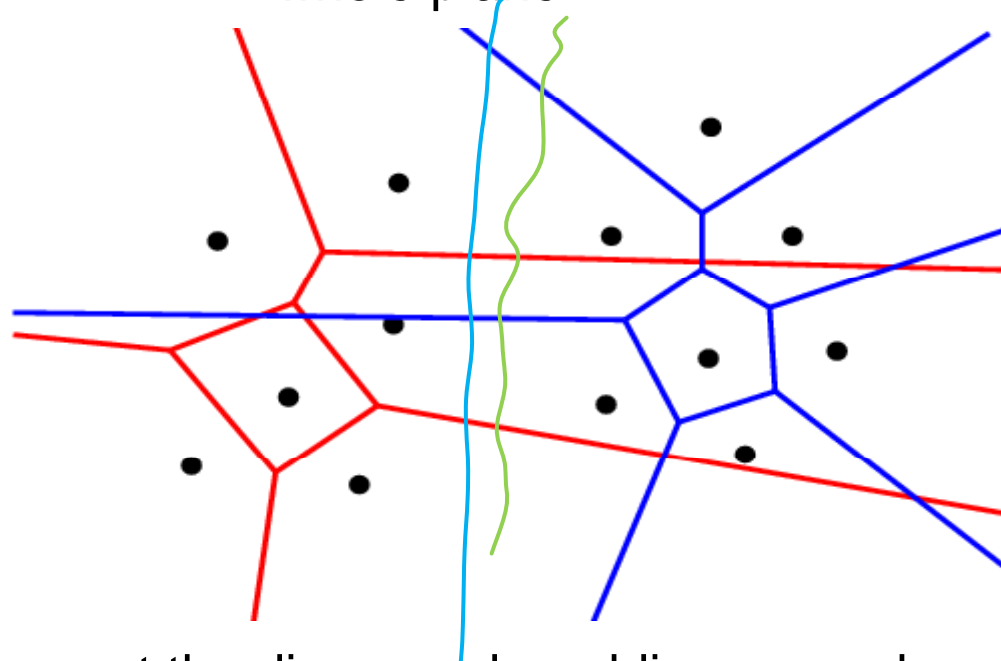
Computation of a Voronoi Diagram



Divide: Partition the set of sites into two equal sized sets.

Conquer: Recursive computation of the two smaller Voronoi diagrams.

Stopping condition: The Voronoi diagram of a single site is the whole plane.

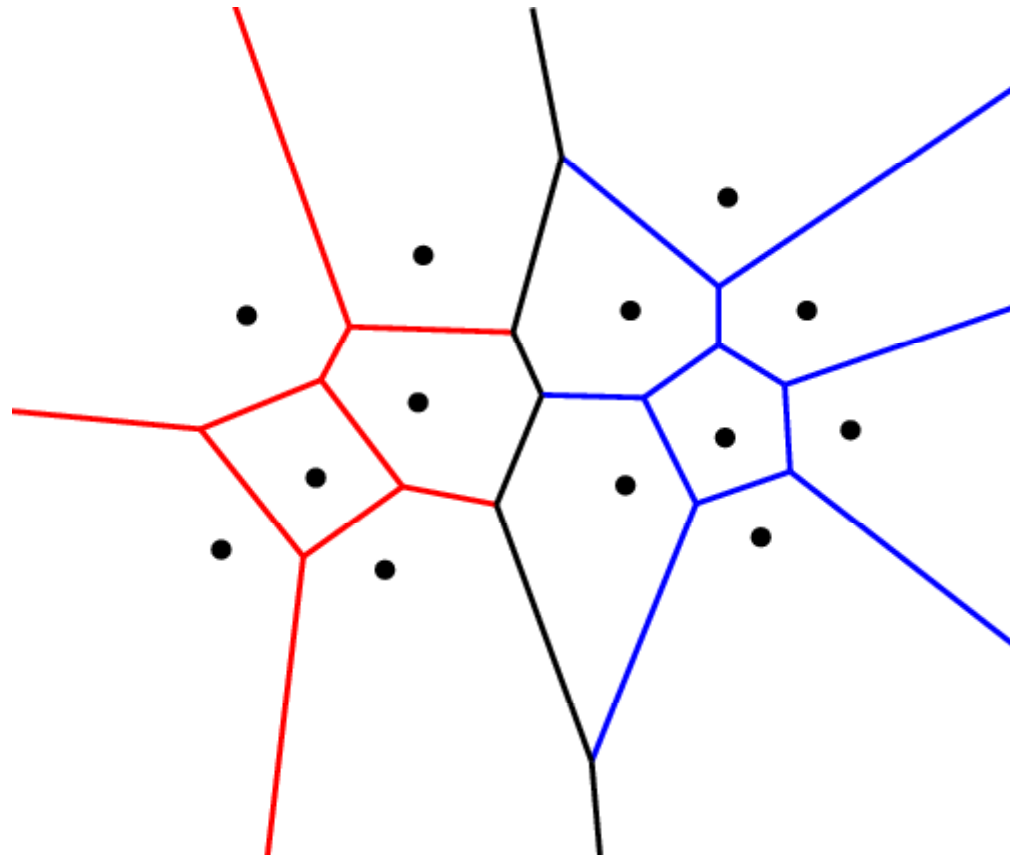


Merge: Connect the diagrams by adding new edges.

Computation of a Voronoi diagram



Output: The complete Voronoi diagram.



Running time: $O(n \log n)$, where n is the number of sites.