

# Analysis of the 'Search' operation

Let  $T$  be a treap with elements  $x_1, \dots, x_n$   $x_i$  has  $i$ -th smallest key

$n$ -th Harmonic number:

$$H_n = \sum_{k=1}^n 1/k$$

## Lemma:

1. Successful search: The expected number of nodes on the path to  $x_m$  is  $H_m + H_{n-m+1} - 1$ .  $O(\log n)$

2. Unsuccessful search: Let  $m$  be the number of keys that are smaller than the search key  $k$ . The expected number of nodes on the search path is  $H_m + H_{n-m}$ .  $O(\log n)$



# Analysis of the 'Search' operation

**Proof:** Part 1

$$X_{m,i} = \begin{cases} 1 & x_i \text{ is ancestor of } x_m \\ 0 & \text{otherwise} \end{cases}$$

$X_m = \#$  nodes on the path from the root to  $x_m$  (incl.  $x_m$ )

$$X_m = 1 + \sum_{i < m} X_{m,i} + \sum_{i > m} X_{m,i}$$

$$E[X_m] = 1 + E\left[\sum_{i < m} X_{m,i}\right] + E\left[\sum_{i > m} X_{m,i}\right]$$

# Analysis of the 'Search' operation

$i < m$  :

$$E[X_{m,i}] = \text{Prob}[x_i \text{ is ancestor of } x_m] = 1/(m - i + 1)$$

All elements in  $\{x_i, \dots, x_m\}$  have the same probability of being the one with the smallest priority.

$$\text{Prob}[P_{\min}(\{x_i, \dots, x_m\}) = x_i] = 1/(m - i + 1)$$

$i > m$  :

$$E[X_{m,i}] = 1/(i - m + 1)$$

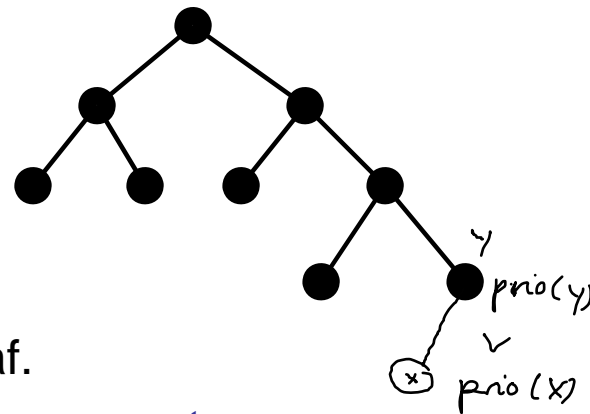
## Analysis of the 'Search' operation

$$\begin{aligned} E[X_m] &= 1 + \sum_{i < m} \frac{1}{m - i + 1} + \sum_{i > m} \frac{1}{i - m + 1} \\ &= 1 + \frac{1}{m} + \dots + \frac{1}{2} + \frac{1}{2} + \dots + \frac{1}{n - m + 1} \\ &= H_m + H_{n - m + 1} - 1 \end{aligned}$$

Part 2 follows analogously

# Inserting a new element $x$

1. Choose  $\text{prio}(x)$ . *uniformly at random in  $[0,1)$*
2. Search for the position of  $x$  in the tree.

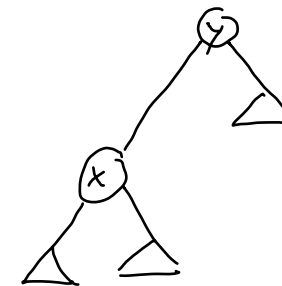


- We maintain the search tree property
- We may violate the heap property
- We must restore the heap property

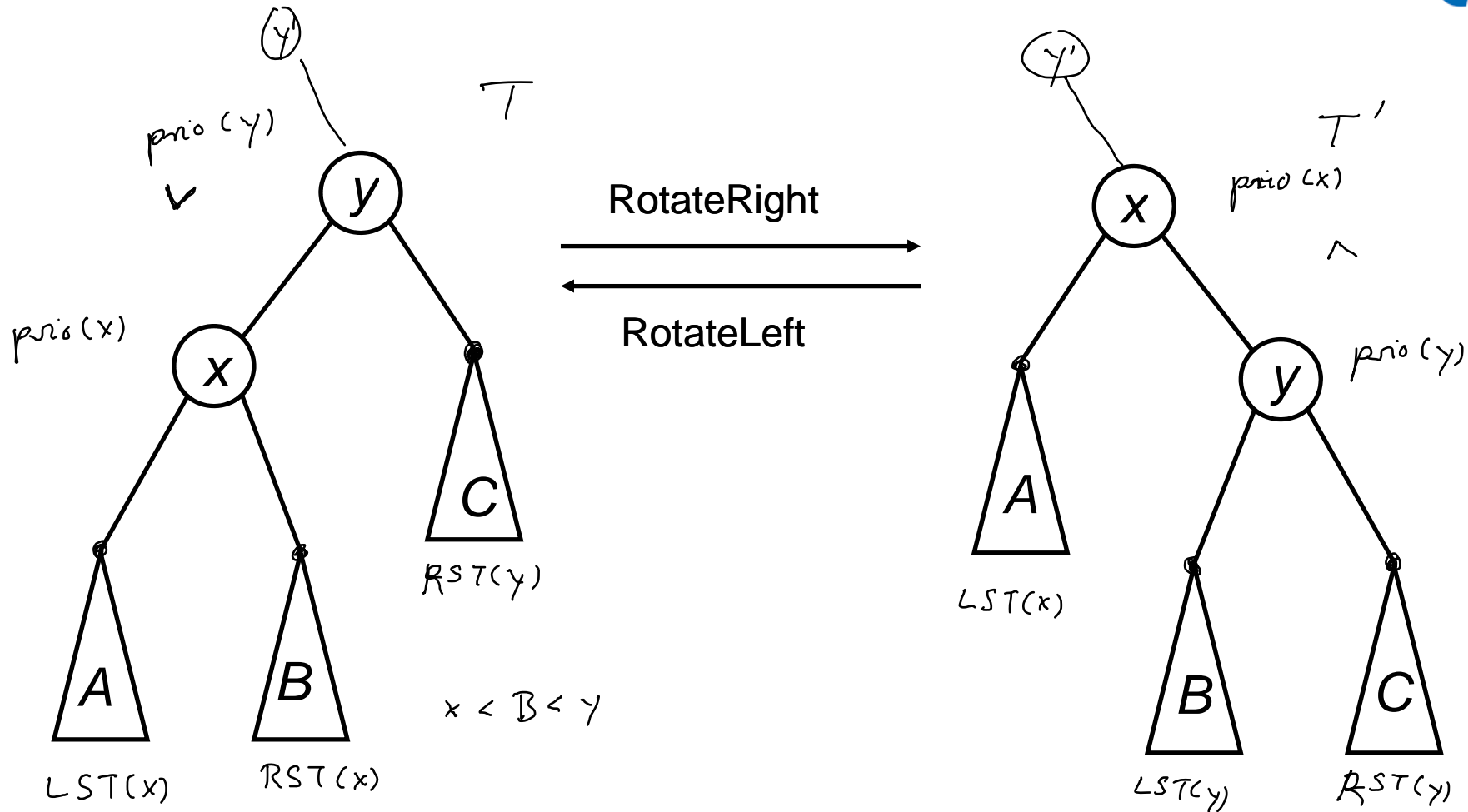
3. Insert  $x$  as a leaf.
4. Restore the heap property.
 

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while prio(parent(x)) > prio(x) do
  if x is left child then RotateRight(parent(x))
  else RotateLeft(parent(x));
endif
endwhile;
      
```



# Rotations

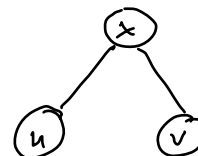


The rotations maintain the search tree property and restore the heap property.

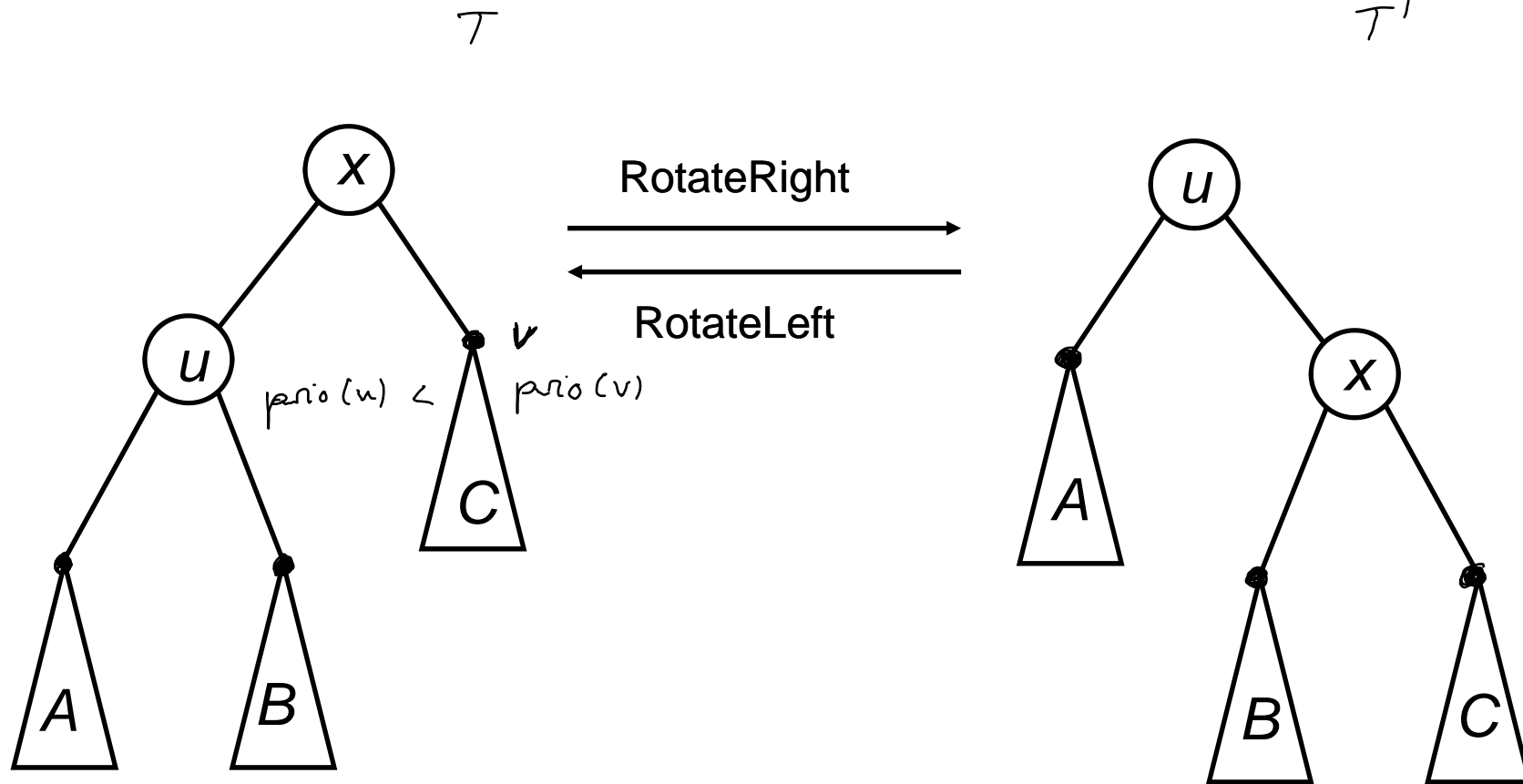
# Deleting an element $x$

1. Find  $x$  in the tree.
2. **while**  $x$  is not a leaf **do**
  - $u :=$  child with smaller priority;
  - if**  $u$  is left child **then** RotateRight( $x$ )
  - else** RotateLeft( $x$ );
  - endif**;
  - endwhile**;
3. Delete  $x$ ;

- Deleting a leaf is easy
- Rotate an element to be deleted down in the heap until it becomes a leaf



# Rotations





# Analysis of 'Insert' and 'Delete' operations

**Lemma:** The expected running time of insert and delete operations is  $O(\log n)$ . The expected number of rotations is 2.

*less than*

**Proof:** Analysis of insert (delete is the inverse operation)

$$\begin{aligned} \# \text{ rotations} &= \text{depth of } x \text{ after being inserted as a leaf} && (1) \\ &- \text{depth of } x \text{ after the rotations} && (2) \end{aligned}$$

Let  $x = x_m$ .

→ (2) Expected depth is  $H_m + H_{n-m+1} - 1$ .

*"successful search"*

→ (1) Expected depth is  $H_{m-1} + H_{n-m} + 1$ .

*"unsuccessful search"*

Before we insert element  $x_m$  The tree contains  $n-1$  elements,  $m-1$  of them being smaller.

$$\mathbb{E}[\# \text{ rotations}] = \underbrace{H_{m-1} + H_{n-m} + 1}_{(1)} - \underbrace{(H_m + H_{n-m+1} - 1)}_{(2)} < 2$$

# Extended set of operations

$(n)$  = number of elements in treap  $T$ .

- **Minimum( $T$ ):** Return the smallest key.  $O(\log n)$
- **Maximum( $T$ ):** Return the largest key.  $O(\log n)$
- **List( $T$ ):** Output elements of  $S$  in increasing order.  $O(n)$

*in order traversal*

$$\text{List}(T) = \{ \text{List}(LST(T)); \text{output}(\text{root}(T)); \text{List}(RST(T)) \}$$

- **Union( $T_1, T_2$ ):** Merge  $(T_1)$  and  $(T_2)$   
Condition:  $\forall x_1 \in T_1, x_2 \in T_2: \text{key}(x_1) < \text{key}(x_2)$
- **Split( $T, k, T_1, T_2$ ):** Split  $(T)$  into  $(T_1)$  and  $(T_2)$   
 $\forall x_1 \in T_1, x_2 \in T_2: \text{key}(x_1) \leq k$  and  $k < \text{key}(x_2)$

# The 'Split' operation

$\text{Split}(T, k, T_1, T_2)$ : Split  $T$  into  $T_1$  and  $T_2$ .

$\forall x_1 \in T_1, x_2 \in T_2: \text{key}(x_1) \leq k$  and  $\text{key}(x_2) > k$

W.l.o.g. key  $k$  is not in  $T$ .

Otherwise delete the element with key  $k$  and re-insert it into  $T_1$  after the split operation.



1. Generate a new element  $x$  with  $\text{key}(x)=k$  and  $\text{prio}(x) = -\infty$ .
2. Insert  $x$  into  $T$ .
3. Delete the new root. The left subtree is  $T_1$ , the right subtree is  $T_2$ .

$$x_1 \in T_1 : \text{key}(x_1) \leq k \qquad x_2 \in T_2 : \text{key}(x_2) > k$$

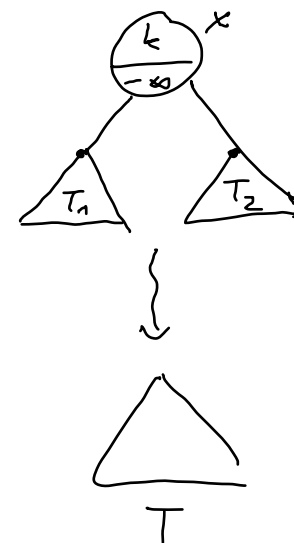
↙

# The 'Union' operation

Union( $T_1, T_2$ ): Merge  $T_1$  and  $T_2$ .

Condition:  $\forall x_1 \in T_1, x_2 \in T_2: \underline{\text{key}(x_1)} < \underline{\text{key}(x_2)}$

1. Determine key  $\underline{k}$  with  $\text{key}(x_1) < \underline{k} < \text{key}(x_2)$  for all  $x_1 \in T_1$  and  $x_2 \in T_2$ .
2. Generate element  $x$  with  $\text{key}(x)=k$  and  $\text{prio}(x) = -\infty$ .
3. Generate treap  $T$  with root  $x$ , left subtree  $T_1$  and right subtree  $T_2$ .
4. Delete  $x$  from  $T$ .



# Analysis



**Lemma:** The expected running time of the operations **Union** and **Split** is  $O(\log n)$ .

# Implementation

Priorities from [0,1)

Priorities are used only when two elements are compared to find out which of them has the higher priority. *insert.*

In case of equality, extend both priorities by bits chosen uniformly at random until two corresponding bits differ.

$$p' = 0.010111\textcircled{1}$$

$p_1 = 0.010111001$	$0000$
$p_2 = 0.010111001$	

↑

