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## Advanced Algorithms Problem Set 7

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## Exercise 1: Maximum Flow as Zero Sum Game

Let G = (V, E) be a graph with edge capacities  $c : E \to \{1\}$  and let  $s, t \in V$  be the source and sink respectively. We can formulate the maximum flow problem as zero sum game as follows. Let P be the (rather large) set of *s*-*t* paths. We define a path player  $\mathcal{P}$  which picks a path from P and an edge player  $\mathcal{E}$  which picks an edge from E. Let  $e \in E$  and  $p \in P$  be the choices of  $\mathcal{E}$  and  $\mathcal{P}$ . Then the payoff for  $\mathcal{E}$  is 1 if  $e \in p$ , else 0. Show that the value of this game is  $\frac{1}{\gamma}$  where  $\gamma$  is the value of the maximum *s*-*t* flow.

## Exercise 2: Maximum Flow with Multiplicative Weight Updates

Let G = (V, E) be a graph with edge capacities  $c : E \to \{1\}$  and let  $s, t \in V$  be the source and sink respectively. Assume the value  $\gamma$  of the maximum *s*-*t* flow is given. Use MWU to efficiently compute a *s*-*t* flow *f* of total size  $\gamma$ , that has at most  $(1+\varepsilon)$  flow per edge.