Exercise 1: The Class $\mathcal{P}$ \hspace{1cm} (2+3+2+3 Points)

$\mathcal{P}$ is the set of languages which can be decided by an algorithm whose runtime can be bounded by $p(n)$, where $p$ is a polynomial and $n$ the size of the respective input (problem instance). Show that the following languages ($\equiv$ problems) are in the class $\mathcal{P}$. Since it is typically easy (i.e. feasible in polynomial time) to decide whether an input is well-formed, your algorithm only needs to consider well-formed inputs. Use the $\mathcal{O}$-notation to bound the run-time of your algorithm.

(a) $\text{PALINDROME} := \{ w \in \{0,1\}^* \mid w \text{ is a Palindrome} \}$
(b) $\text{LIST} := \{ \langle A, c \rangle \mid A \text{ is a finite list of numbers which contains two numbers } x, y \text{ such that } x + y = c \}$
(c) $\text{3-CLIQUE} := \{ \langle G \rangle \mid G \text{ has a clique of size at least } 3 \}$
(d) $\text{17-DOMINATINGSET} := \{ \langle G \rangle \mid G \text{ has a dominating set of size at most } 17 \}$

Remark: A dominating set for a graph $G = (V,E)$ is a set $D \subseteq V$ such that for every vertex $v \in V$, $v$ is either in $D$ or adjacent to a node in $D$.

Remark: A clique in a graph $G = (V,E)$ is a set $Q \subseteq V$ such that for all $u,v \in Q : \{u,v\} \in E$.

Exercise 2: The Class $\mathcal{NP}$ \hspace{1cm} (3 Points)

Consider the following problem, called SUBSET-SUM. Given a collection $S$ of integers $x_1, \ldots, x_k$ and a target $t$, it is required to determine whether $S$ contains a sub-collection that adds up to $t$. Then, the problem can be given by

$\text{SUBSET-SUM} = \left\{ \langle S, t \rangle \mid S = \{x_1, \ldots, x_k\}, \text{and for some } \{y_1, \ldots, y_l\} \subseteq \{x_1, \ldots, x_k\} \text{ we have } \sum_i y_i = t \right\}$

Show that SUBSET-SUM is in $\mathcal{NP}$.

Exercise 3: The Class $\mathcal{NPC}$ \hspace{1cm} (7 Points)

Let $L_1, L_2$ be languages (problems) over alphabets $\Sigma_1, \Sigma_2$. Then $L_1 \leq_p L_2$ ($L_1$ is polynomially reducible to $L_2$), iff a function $f : \Sigma_1^* \to \Sigma_2^*$ exists, that can be calculated in polynomial time and

$$\forall s \in \Sigma_1 : s \in L_1 \iff f(s) \in L_2.$$
Language $L$ is called $\mathcal{NP}$-hard, if all languages $L' \in \mathcal{NP}$ are polynomially reducible to $L$, i.e.

$$L \text{ is } \mathcal{NP}\text{-hard } \iff \forall L' \in \mathcal{NP} : L' \leq_p L.$$ 

The reduction relation $'\leq_p'$ is transitive ($L_1 \leq_p L_2$ and $L_2 \leq_p L_3 \Rightarrow L_1 \leq_p L_3$). Therefore, in order to show that $L$ is $\mathcal{NP}$-hard, it suffices to reduce a known $\mathcal{NP}$-hard problem $\bar{L}$ to $L$, i.e. $\bar{L} \leq_p L$.

Finally a language is called $\mathcal{NP}$-complete ($\iff$: $L \in \mathcal{NPC}$), if

1. $L \in \mathcal{NP}$ and
2. $L$ is $\mathcal{NP}$-hard.

Show $\text{HittingSet} := \{\langle U, S, k \rangle | \text{universe } U \text{ has subset of size } \leq k \text{ that hits all sets in } S \subseteq 2^U \} \in \mathcal{NPC}$.\(^1\)

Use that $\text{VertexCover} := \{\langle G, k \rangle | \text{Graph } G \text{ has a vertex cover of size at most } k \} \in \mathcal{NPC}$.

Remark: A hitting set $H \subseteq U$ for a given universe $U$ and a set $S = \{S_1, S_2, \ldots, S_m\}$ of subsets $S_i \subseteq U$, fulfills the property $H \cap S_i \neq \emptyset$ for $1 \leq i \leq m$ ($H$ 'hits' at least one element of every $S_i$).

A vertex cover is a subset $V' \subseteq V$ of nodes of $G = (V, E)$ such that every edge of $G$ is adjacent to a node in the subset.

Hint: For the poly. transformation ($\leq_p$) you have to describe an algorithm (with poly. run-time!) that transforms an instance $\langle G, k \rangle$ of $\text{VertexCover}$ into an instance $\langle U, S, k \rangle$ of $\text{HittingSet}$, s.t. a vertex cover of size $\leq k$ in $G$ becomes a hitting set of $U$ of size $\leq k$ for $S$ and vice versa(!).

\(^1\)The power set $2^U$ of some ground set $U$ is the set of all subsets of $U$. So $S \subseteq 2^U$ is a collection of subsets of $U$. 