



Chapter 9

Parallel Algorithms

Algorithm Theory
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Parallel Computations

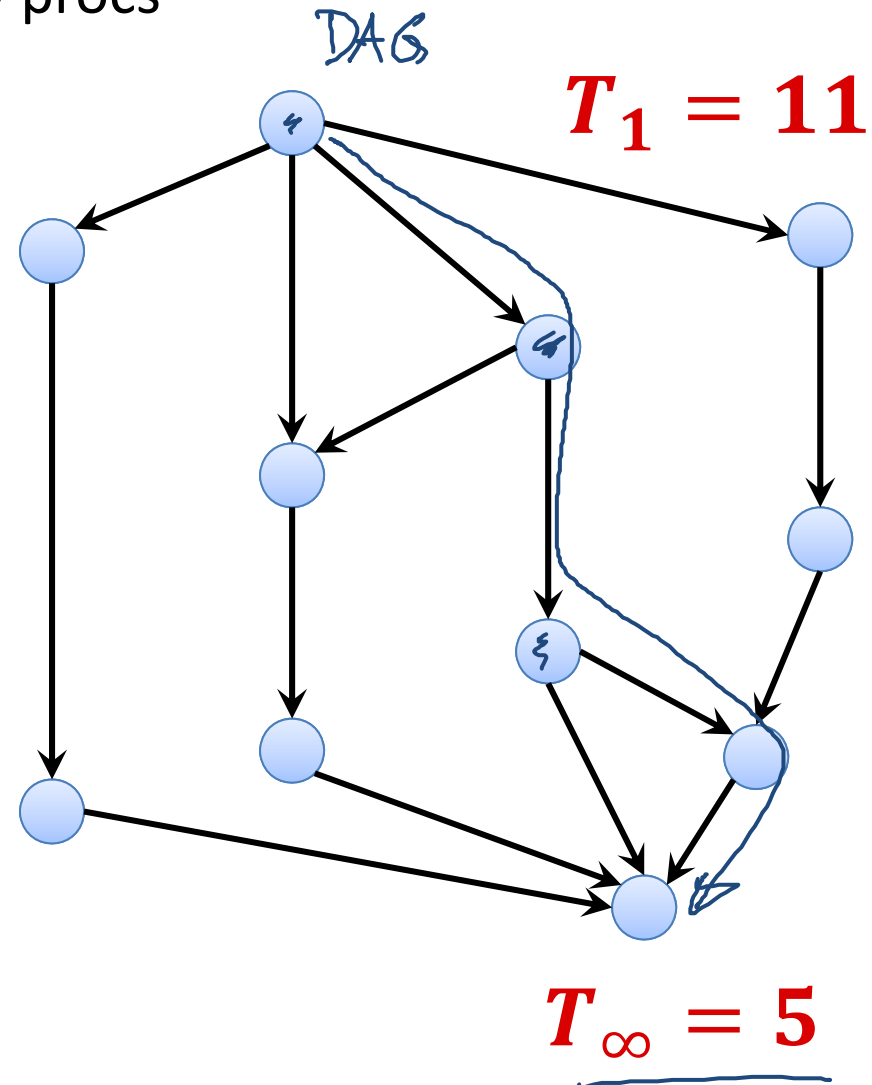
T_p : time to perform comp. with p procs

T_p

- T_1 : **work** (total # operations)
 - Time when doing the computation sequentially
- T_∞ : **critical path / span**
 - Time when parallelizing as much as possible
- **Lower Bounds:**

$$\underline{T_p \geq \frac{T_1}{p}}$$

$$\underline{T_p \geq T_\infty}$$



Brent's Theorem

Brent's Theorem: On p processors, a parallel computation can be performed in time

$$T_p \leq \frac{T_1(-T_\infty)}{p} + T_\infty.$$

Corollary: Greedy is a 2-approximation algorithm for scheduling.

Corollary: As long as the number of processors $p = O(T_1/T_\infty)$, it is possible to achieve a linear speed-up.

PRAM



Back to the PRAM:

- Shared random access memory, synchronous computation steps
- The PRAM model comes in variants...

EREW (exclusive read, exclusive write):

- Concurrent memory access by multiple processors is not allowed
- If two or more processors try to read from or write to the same memory cell concurrently, the behavior is not specified

CREW (concurrent read, exclusive write):

- Reading the same memory cell concurrently is OK
- Two concurrent writes to the same cell lead to unspecified behavior
- This is the first variant that was considered (already in the 70s)

PRAM

The PRAM model comes in variants...

CRCW (concurrent read, concurrent write):

- Concurrent reads and writes are both OK
- Behavior of concurrent writes has to be specified
 - Weak CRCW: concurrent write only OK if all processors write 0
 - Common-mode CRCW: all processors need to write the same value
 - Arbitrary-winner CRCW: adversary picks one of the values
 - Priority CRCW: value of processor with highest ID is written
 - Strong CRCW: largest (or smallest) value is written

- The given models are ordered in strength:

weak \leq common-mode \leq arbitrary-winner \leq priority \leq strong

Some Relations Between PRAM Models



Theorem: A parallel computation that can be performed in time t , using p processors on a strong CRCW machine, can also be performed in time $O(t \log p)$ using p processors on an EREW machine.

- Each (parallel) step on the CRCW machine can be simulated by $O(\log p)$ steps on an EREW machine

Theorem: A parallel computation that can be performed in time t , using p probabilistic processors on a strong CRCW machine, can also be performed in expected time $O(t \log p)$ using $O(p/\log p)$ processors on an arbitrary-winner CRCW machine.

- The same simulation turns out more efficient in this case

Some Relations Between PRAM Models



Theorem: A computation that can be performed in time t , using p processors on a strong CRCW machine, can also be performed in time $O(t)$ using $O(p^2)$ processors on a weak CRCW machine

Proof:

- Strong:** largest value wins, **weak:** only concurrently writing 0 is OK

simulate 1 round of a strong CRCW PRAM on a weak CRCW PRAM

proc. of the strong CRCW m. are $1, \dots, p$

additional processors: f_{ij} for every pair $(i, j), i, j \in \{1, \dots, p\}$

additional memory cells:

\rightarrow for all $i \in \{1, \dots, p\}$: f_i, v_i, a_i (initialized to 0)

if proc. i wants to write x to memory cell c

$\hookrightarrow f_i := 1, a_i := c, v_i := x$

Some Relations Between PRAM Models



Theorem: A computation that can be performed in time t , using p processors on a strong CRCW machine, can also be performed in time $O(t)$ using $O(p^2)$ processors on a weak CRCW machine

Proof:

- **Strong:** largest value wins, **weak:** only concurrently writing 0 is OK

q_{ij} checks, $f_i, f_j, a_i, a_j, v_i, v_j$ (assume $i < j$)
 \equiv if $f_i = f_j = 1$ and $a_i = a_j$ then
if $v_j \geq v_i$ then $f_i := 0$
else $f_j := 0$ ||

proc i writes value v_i to cell a_i if $f_i = 1$

Computing the Maximum

Observation: On a strong CRCW machine, the maximum of a n values can be computed in $O(1)$ time using n processors

- Each value is concurrently written to the same memory cell

Lemma: On a weak CRCW machine, the maximum of n integers between 1 and \sqrt{n} can be computed in time $O(1)$ using $O(n)$ proc.

Proof:

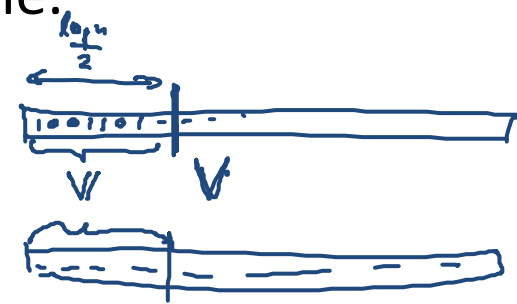
- We have \sqrt{n} memory cells $f_1, \dots, f_{\sqrt{n}}$ for the possible values
- Initialize all $f_i := 1$ ←
- For the n values x_1, \dots, x_n , processor j sets $f_{x_j} := 0$
 - Since only zeroes are written, concurrent writes are OK
- Now, $f_i = 0$ iff value i occurs at least once □
- Strong CRCW machine: max. value in time $O(1)$ w. $O(\sqrt{n})$ proc.
- Weak CRCW machine: time $O(1)$ using $O(n)$ proc. (prev. lemma)

Computing the Maximum

Theorem: If each value can be represented using $O(\log n)$ bits, the maximum of n (integer) values can be computed in time $O(1)$ using $O(n)$ processors on a weak CRCW machine.

Proof:

$$= \log_2 \sqrt{n}$$



- First look at $\frac{\log_2 n}{2}$ highest order bits
- The maximum value also has the maximum among those bits
- There are only \sqrt{n} possibilities for these bits
- max. of $\frac{\log_2 n}{2}$ highest order bits can be computed in $O(1)$ time
- For those with largest $\frac{\log_2 n}{2}$ highest order bits, continue with next block of $\frac{\log_2 n}{2}$ bits, ...

Prefix Sums

$$0 \oplus a = a$$

- The following works for any associative binary operator \oplus :

associativity: $(a \oplus b) \oplus c = a \oplus (b \oplus c)$

$$s_i = a_1 \oplus \dots \oplus a_i$$

All-Prefix-Sums: Given a sequence of n values a_1, \dots, a_n , the all-prefix-sums operation w.r.t. \oplus returns the sequence of prefix sums:

$$s_1, s_2, \dots, s_n = a_1, a_1 \oplus a_2, a_1 \oplus a_2 \oplus a_3, \dots, a_1 \oplus \dots \oplus a_n$$

- Can be computed efficiently in parallel and turns out to be an important building block for designing parallel algorithms

Example: Operator: $\underline{+}$, input: $a_1, \dots, a_8 = 3, 1, 7, 0, 4, 1, 6, 3$

$$s_1, \dots, s_8 = 3, 4, 11, 11, 14, 15, 21, 24$$

Computing the Sum

- Let's first look at $s_n = a_1 \oplus a_2 \oplus \dots \oplus a_n$

- Parallelize using a binary tree:

total # of operations

$$T_1 = n - 1$$

Brent's thm.

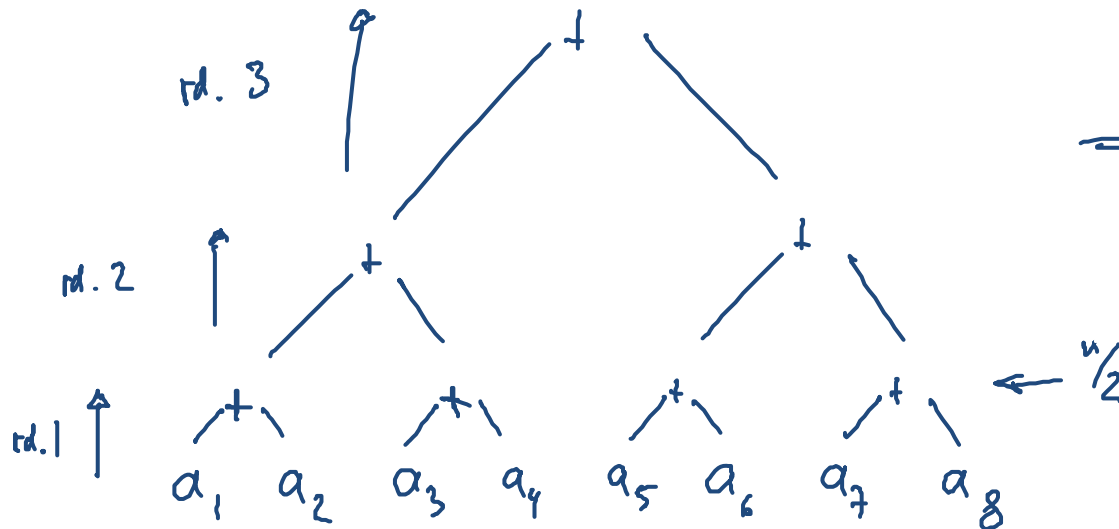
p proc.

$$T_p \leq \frac{T_1}{p} + T_\infty$$

$$\leq \frac{n}{p} + \log n$$

$$\Rightarrow \underline{p = \Theta\left(\frac{n}{\log n}\right)}$$

$$\Rightarrow \underline{\underline{T_p = O(\log n)}}$$



Computing the Sum

Lemma: The sum $s_n = a_1 \oplus a_2 \oplus \dots \oplus a_n$ can be computed in time $O(\log n)$ on an EREW PRAM. The total number of operations (total work) is $O(n)$.

Proof:

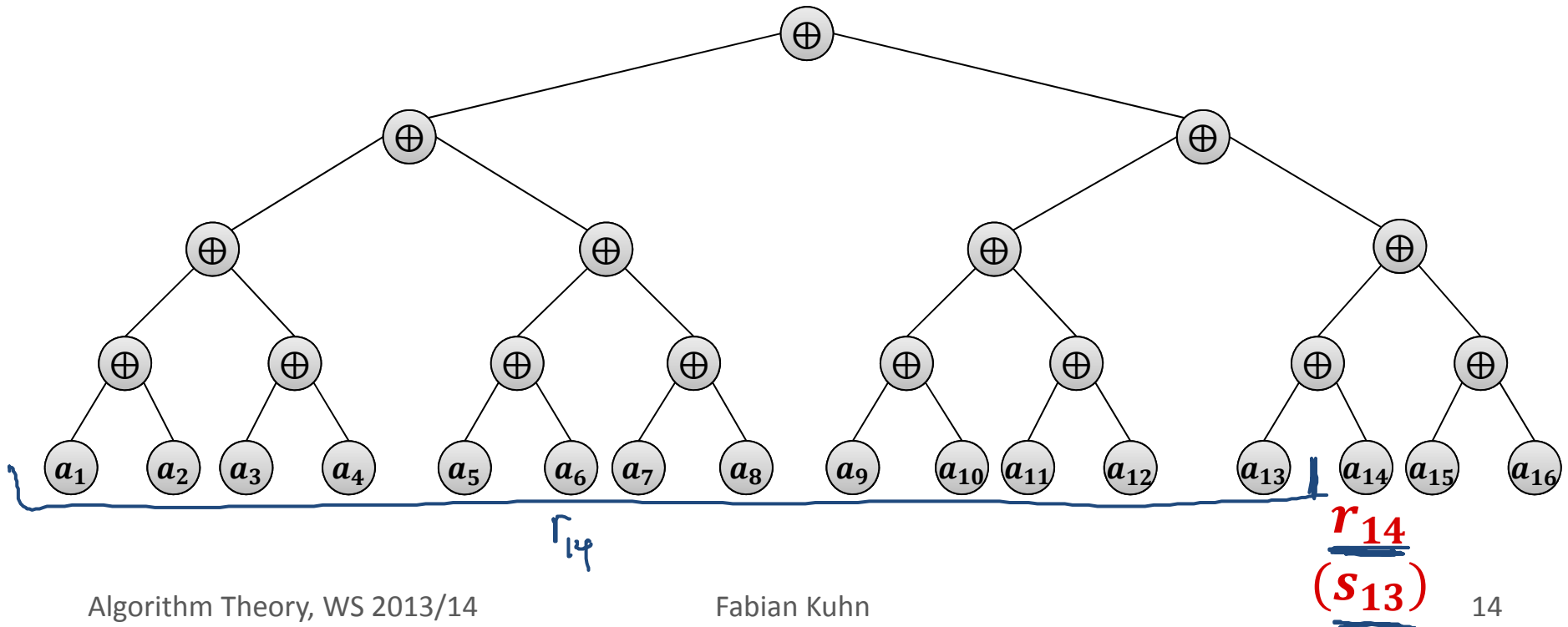
Corollary: The sum s_n can be computed in time $O(\log n)$ using $O(n/\log n)$ processors on an EREW PRAM.

Proof:

- Follows from Brent's theorem ($T_1 = O(n)$, $T_\infty = O(\log n)$)

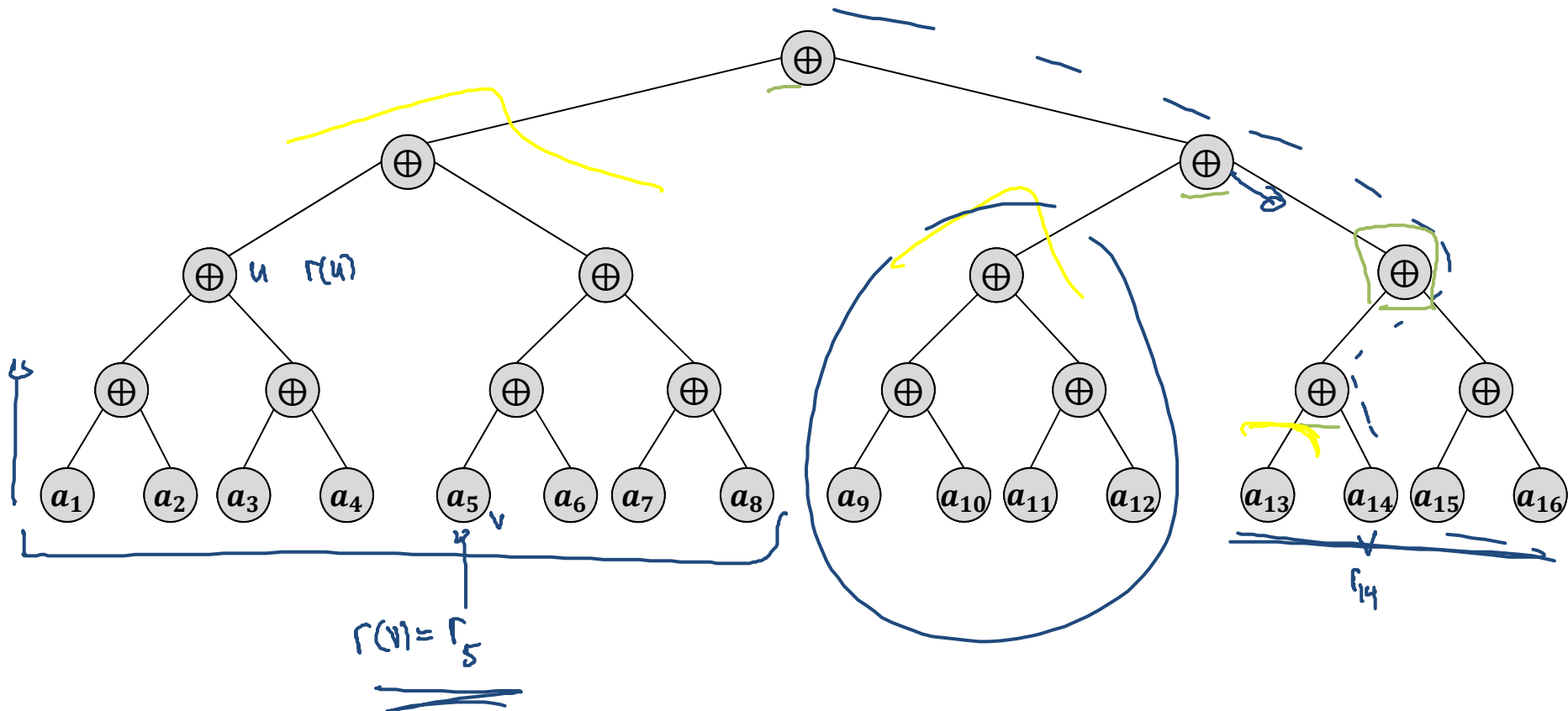
Getting The Prefix Sums

- Instead of computing the sequence s_1, s_2, \dots, s_n let's compute $\underline{r_1}, \dots, r_n = \underline{0}, \underline{s_1}, s_2, \dots, s_{n-1}$ (0: neutral element w.r.t. \oplus)
 $r_1, \dots, r_n = 0, a_1, a_1 \oplus a_2, \dots, a_1 \oplus \dots \oplus a_{n-1}$
- Together with $\underline{s_n}$, this gives all prefix sums
- Prefix sum $\underline{r_i} = \underline{s_{i-1}} = \underline{a_1} \oplus \dots \oplus \underline{a_{i-1}}$:



Getting The Prefix Sums

Claim: The prefix sum $r_i = a_1 \oplus \dots \oplus a_{i-1}$ is the sum of all the leaves in the left sub-tree of each ancestor u of the leaf v containing a_i such that v is in the right sub-tree of u .



Computing The Prefix Sums

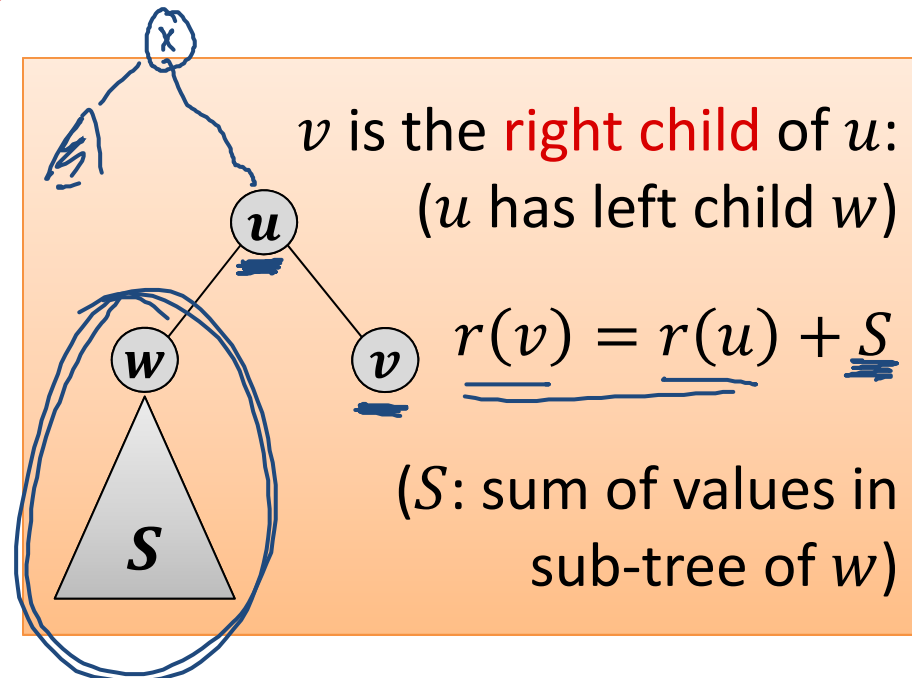
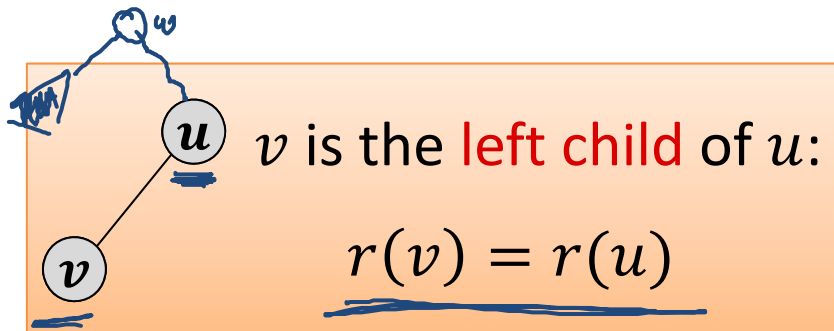
For each node v of the binary tree, define $r(v)$ as follows:

- $r(v)$ is the sum of the values a_i at the leaves in all the left sub-trees of ancestors u of v such that v is in the right sub-tree of u .

For a leaf node v holding value a_i : $r(v) = r_i = s_{i-1}$

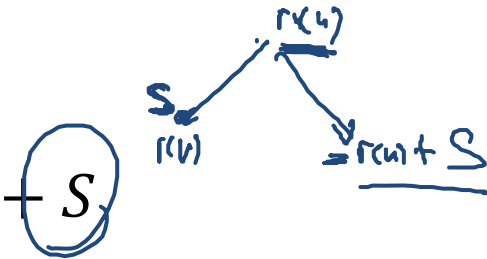
For the root node: $r(\text{root}) = 0$

For all other nodes v :



Computing The Prefix Sums

- leaf node v holding value a_i : $r(v) = r_i = s_{i-1}$
- root node: $r(\text{root}) = 0$
- Node v is the left child of u : $r(v) = r(u)$
- Node v is the right child of u : $r(v) = \underline{r(u)} + S$
 - Where: $S = \underline{\text{sum of values in left sub-tree of } u}$

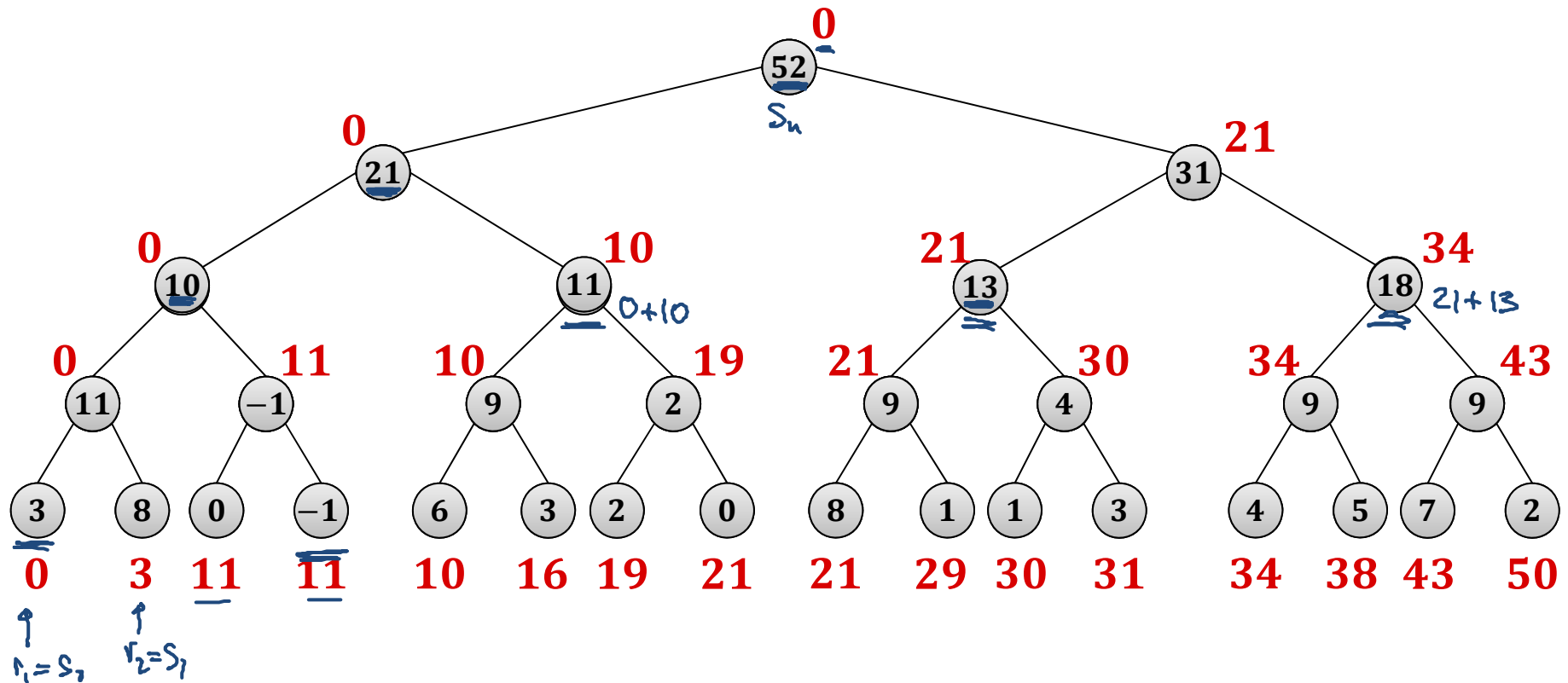


Algorithm to compute values $r(v)$:

1. Compute sum of values in each sub-tree (bottom-up)
 - Can be done in parallel time $O(\log n)$ with $O(n)$ total work
2. Compute values $r(v)$ top-down from root to leaves:
 - To compute the value $r(v)$, only $r(u)$ of the parent u and the sum of the left sibling (if v is a right child) are needed
 - Can be done in parallel time $O(\log n)$ with $O(n)$ total work

Example

1. Compute sums of all sub-trees
 - Bottom-up (level-wise in parallel, starting at the leaves)
2. Compute values $r(v)$
 - Top-down (starting at the root)



Computing Prefix Sums

Theorem: Given a sequence a_1, \dots, a_n of n values, all prefix sums $s_i = a_1 \oplus \dots \oplus a_i$ (for $1 \leq i \leq n$) can be computed in **time $O(\log n)$** using **$O(n/\log n)$ processors** on an EREW PRAM.

Proof:

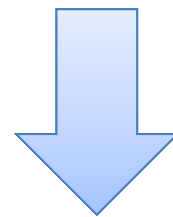
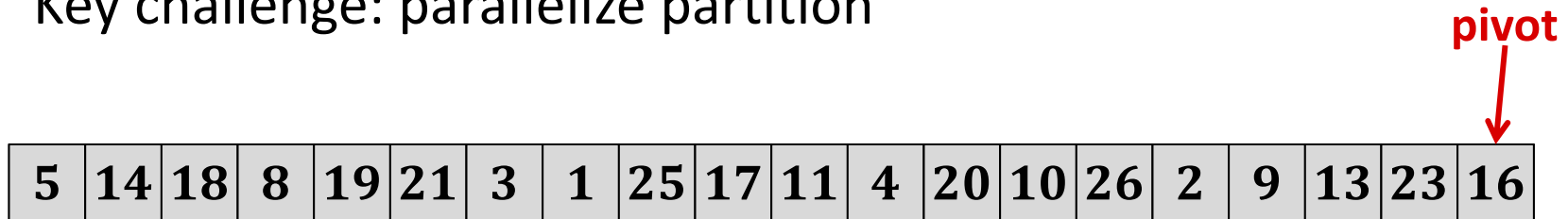
- Computing the sums of all sub-trees can be done in parallel in time $O(\log n)$ using $O(n)$ total operations.
- The same is true for the top-down step to compute the $r(v)$
- The theorem then follows from Brent's theorem:

$$T_1 = O(n), \quad T_\infty = O(\log n) \quad \Rightarrow \quad T_p < T_\infty + \frac{T_1}{p}$$

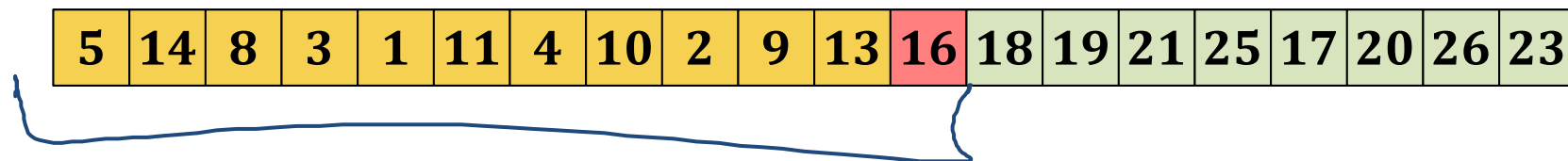
Remark: This can be adapted to other parallel models and to different ways of storing the value (e.g., array or list)

Parallel Quicksort

- Key challenge: parallelize partition



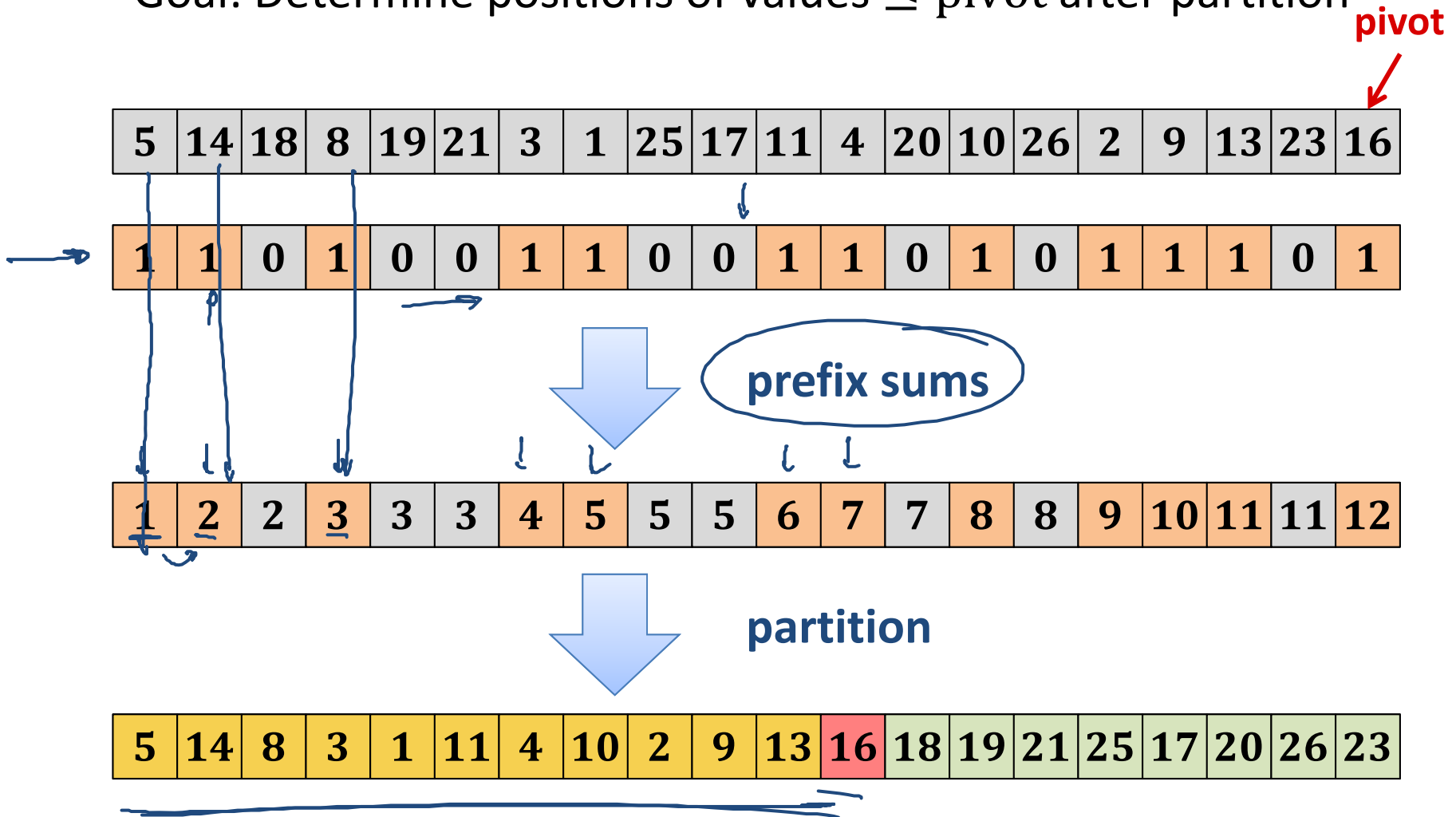
partition



- How can we do this in parallel?
- For now, let's just care about the values \leq pivot
- What are their new positions

Using Prefix Sums

- Goal: Determine positions of values \leq pivot after partition



Partition Using Prefix Sums

- The positions of the entries $>$ pivot can be determined in the same way
- **Prefix sums:** $T_1 = O(n)$, $T_\infty = O(\log n)$
- **Remaining computations:** $T_1 = O(n)$, $T_\infty = O(1)$
- **Overall:** $T_1 = O(n)$, $T_\infty = O(\log n)$

Lemma: The partitioning of quicksort can be carried out in parallel in time $O(\log n)$ using $O\left(\frac{n}{\log n}\right)$ processors.

Proof:

- By Brent's theorem: $T_p \leq \frac{T_1}{p} + T_\infty$

Applying to Quicksort

Theorem: On an EREW PRAM, using p processors, randomized quicksort can be executed in time T_p (in expectation and with high probability), where

$$T_p = O\left(\frac{n \log n}{p} + \log^2 n\right).$$

Proof:

$\underbrace{\text{level}}_p \text{ recursion: } T_1 = O(n), T_\infty = O(\log n) \implies O(\log n) \text{ recursion levels (rand. quicksort)}$
overall: $T_1 = O(n \log n), T_\infty = O(\log^2 n)$

Remark:

- We get optimal (linear) speed-up w.r.t. to the sequential algorithm for all $p = \underline{O(n/\log n)}$.

Other Applications of Prefix Sums

- Prefix sums are a very powerful primitive to design parallel algorithms.
 - Particularly also by using other operators than +

Example Applications:

- Lexical comparison of strings
- Add multi-precision numbers
- Evaluate polynomials
- Solve recurrences
- Radix sort / quick sort
- Search for regular expressions
- Implement some tree operations
- ...