



Chapter 4

Data Structures

Algorithm Theory
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Implementation of Kruskal Algorithm



1. Go through edges in order of increasing weights

2. For each edge e :

if e does not close a cycle then

add e to the current solution

Union-Find Data Structure

Also known as **Disjoint-Set Data Structure...**

Manages partition of a set of elements

- set of disjoint sets

Operations:

- **make_set(x)**: create a new set that only contains element x
- **find(x)**: return the set containing x
- **union(x, y)**: merge the two sets containing x and y

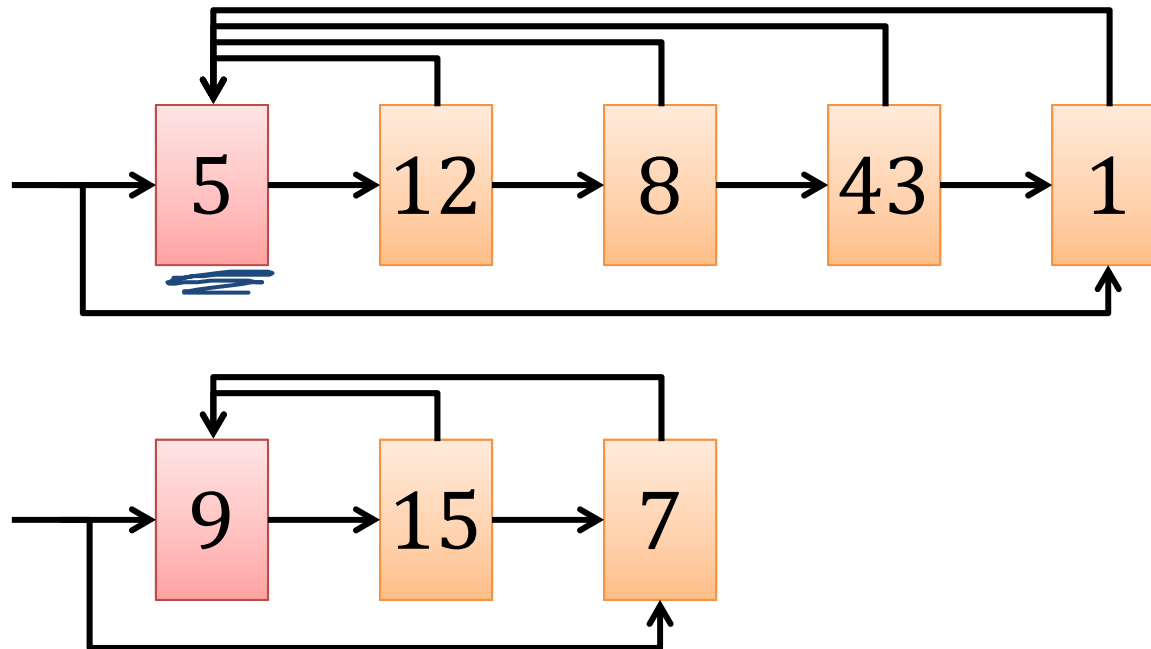
Implementation of Kruskal Algorithm

1. Initialization:
For each node v : make_set(v)
2. Go through edges in order of increasing weights:
Sort edges by edge weight
3. For each edge $e = \{u, v\}$:
if find(u) \neq find(v) then
 add e to the current solution
union(u, v)

Linked List Implementation

Each set is implemented as a linked list:

- representative: first list element (all nodes point to first elem.)
in addition: pointer to first and last element



- sets: $\{1,5,8,12,43\}$, $\{7,9,15\}$; representatives: 5, 9

Weighted-Union Heuristic

- In a bad execution, **average cost per union** can be $\Theta(n)$
- Problem: The longer list is always appended to the shorter one

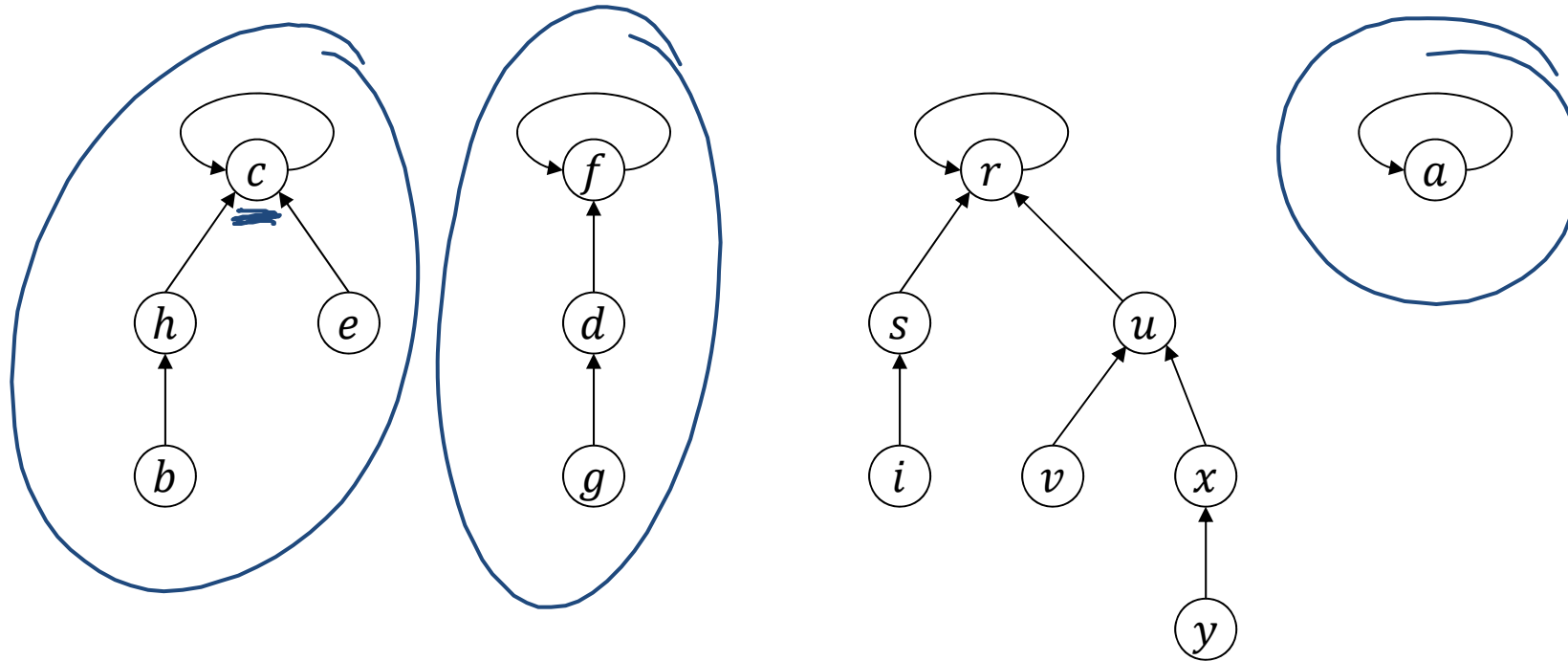
Idea:

- In each union operation, append shorter list to longer one!

Cost for union of sets S_x and S_y : $O(\min\{|S_x|, |S_y|\})$

Theorem: The overall cost of m operations of which at most n are make_set operations is **$O(m + n \log n)$** .

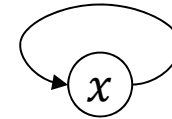
Disjoint-Set Forests



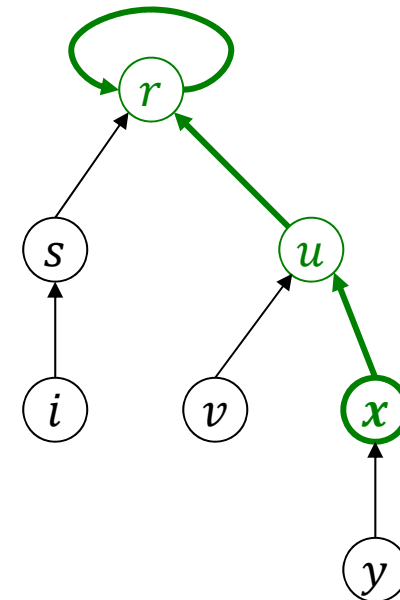
- *root: representative*
Represent each set by a tree
- Representative of a set is the root of the tree

Disjoint-Set Forests

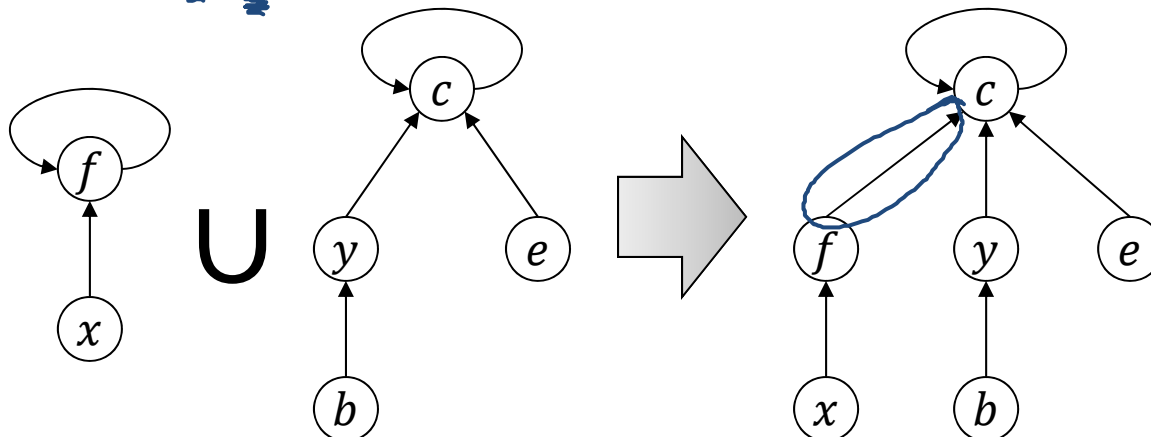
make_set(x): create new one-node tree



find(x): follow parent point to root
(parent pointer to itself)



union(x, y): attach tree of x to tree of y

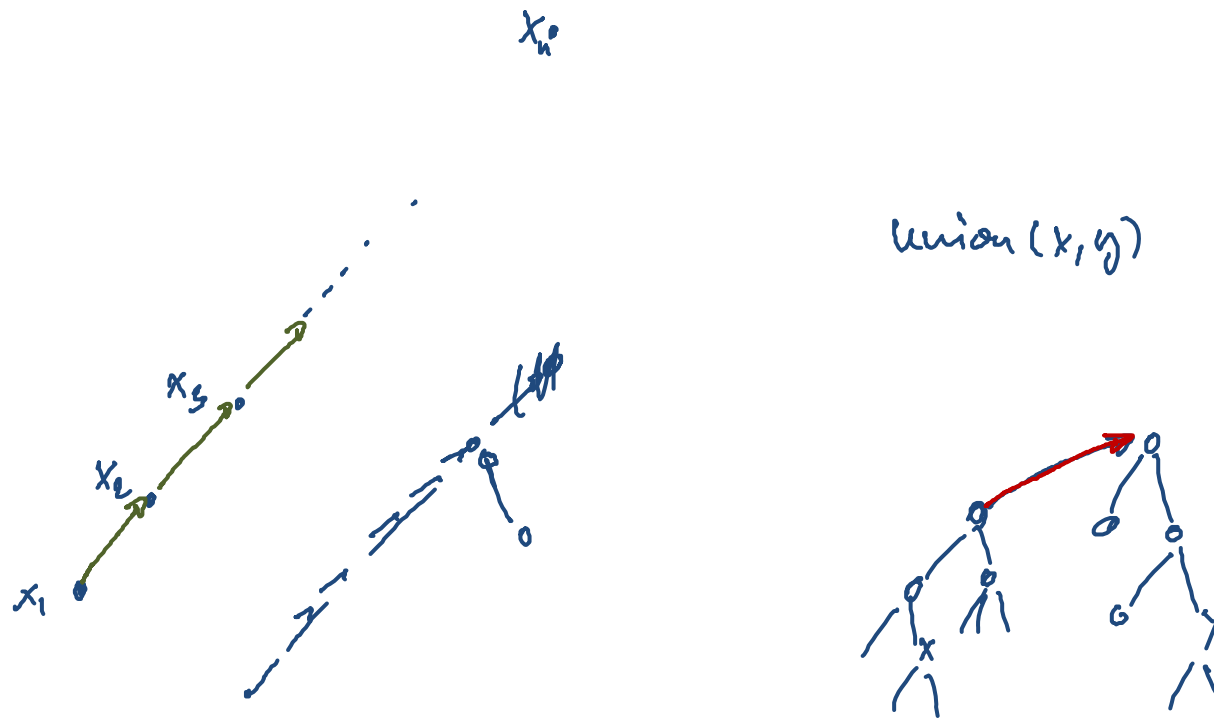


$r_x = \text{find}(x)$
 $r_y = \text{find}(y)$
 $r_x.\text{parent} = r_y$

Bad Sequence

Bad sequence leads to tree(s) of depth $\Theta(n)$

- $\text{make_set}(x_1), \text{make_set}(x_2), \dots, \text{make_set}(x_n),$
 $\text{union}(x_1, x_2), \text{union}(x_1, x_3), \dots, \text{union}(x_1, x_n)$



Union-By-Size Heuristic

Union of sets S_1 and S_2 :

- Root of trees representing S_1 and S_2 : r_1 and r_2
- W.l.o.g., assume that $|S_1| \geq |S_2|$
- **Root of $S_1 \cup S_2$: r_1** (r_2 is attached to r_1 as a new child)

idea:
always attach the smaller to the larger tree

Theorem: If the union-by-size heuristic is used, the **worst-case cost of a find-operation is $O(\log n)$**

Proof: depth of each tree T is at most $\log_2 \ell$ (ℓ : size of tree T)
depth of element x : $d_x \implies$ size of tree cont. x is $\geq 2^{d_x}$

$d_x = 0 \checkmark$ how can d_x grow



$|T'| \geq |T_x| \implies$ size of tree of x doubles

Similar Strategy: union-by-rank

- rank: essentially the depth of a tree

Union-Find Algorithms

Recall: m operations, n of the operations are make_set-operations

Linked List with Weighted Union Heuristic:

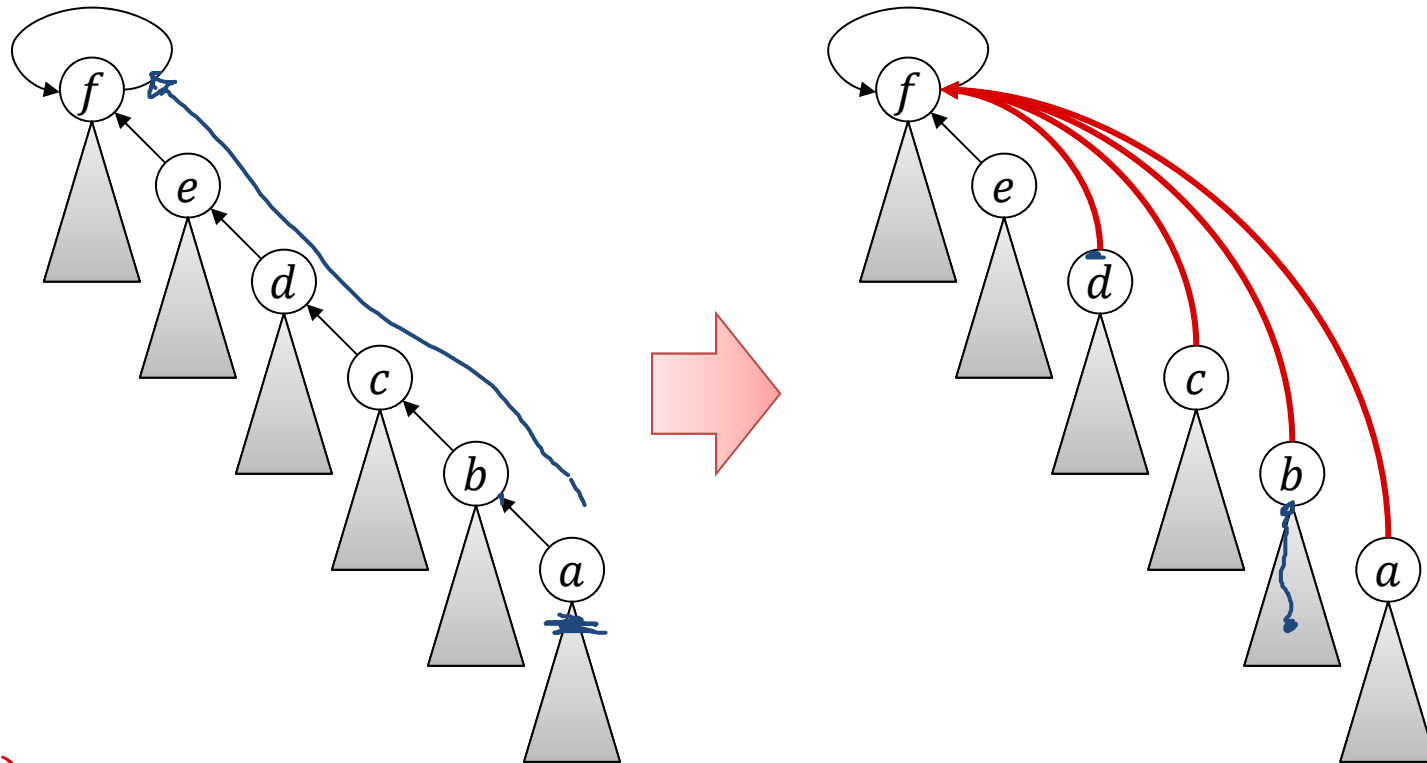
- make_set: **worst-case** cost $O(1)$
- find : **worst-case** cost $O(1)$
- union : **amortized** **worst-case** cost $O(\log n)$

Disjoint-Set Forest with Union-By-Size Heuristic:

- make_set: **worst-case** cost $O(1)$
- find : **worst-case** cost $O(\log n)$
- union : **worst-case** cost $O(\log n)$

Can we make this faster?

Path Compression During Find Operation



find(*a*):

1. **if** $a \neq a.parent$ **then**
2. $a.parent := find(a.parent)$
3. **return** $a.parent$

Complexity With Path Compression

When using only path compression (without union-by-rank):

m: total number of operations

- f of which are find-operations
- n of which are make_set-operations
 → at most n - 1 are union-operations

Total cost: $O(\underbrace{m + f \cdot \left[\log_{2+f/n} n \right]}_{f = O(n)}) = O(m + f \cdot \underbrace{\log_{2+m/n} n}_{\log n})$

$f \gg n$ $\log(2+m/n)$

Union-By-Size and Path Compression

Theorem:

Using the combined union-by-rank and path compression heuristic, the running time of m disjoint-set (union-find) operations on n elements (at most n make_set-operations) is

$$\Theta(\underline{m} \cdot \underline{\alpha(m, n)}),$$

Where $\alpha(m, n)$ is the inverse of the Ackermann function.

↑
grows extremely slowly
in practice $\alpha(m, n) \leq 5$

Ackermann Function and its Inverse

Ackermann Function:

For $k, \ell \geq 1$,

$$\underline{A(k, \ell)} := \begin{cases} \underline{2^\ell}, & \text{if } k = 1, \ell \geq 1 \\ A(k-1, 2), & \text{if } k > 1, \ell = 1 \\ A(k-1, A(k, \ell-1)), & \text{if } k > 1, \ell > 1 \end{cases}$$

Inverse of Ackermann Function:

$$\underline{\alpha(m, n)} := \min\{ \underline{k \geq 1} \mid A(k, \lfloor \overset{\downarrow}{m/n} \rfloor) > \log_2 n \}$$

Inverse of Ackermann Function $A(k, 1)$

- $\alpha(m, n) := \min\{k \geq 1 \mid A(k, \lfloor m/n \rfloor) > \log_2 n\}$

$$m \geq n \Rightarrow A(k, \lfloor m/n \rfloor) \geq A(k, 1) \Rightarrow \alpha(m, n) \leq \min\{k \geq 1 \mid A(k, 1) > \log n\}$$

- $A(1, \ell) = 2^\ell, \quad A(k, 1) = A(k-1, 2),$
 $A(k, \ell) = A(k-1, A(k, \ell-1))$

- $A(2, 1) = A(1, 2) = \underline{4}$ $\swarrow 2^{A(2,1)}$
- $A(3, 1) = A(2, 2) = A(1, A(2, 1)) = \underline{2^4}$
- $A(4, 1) = A(3, 2) = A(2, A(3, 1)) = \underline{A(2, 2^4)}$
 $= \underline{A(1, A(2, 2^4 - 1))} = \underline{2^{2^{2^{\dots^2}}}} \left. \vphantom{2^{2^{2^{\dots^2}}}} \right\} + 1 \text{ times}$
- $A(5, 1) = \dots$
 $A(1, A(2, 2^{2^{\dots^2}}))$
 \vdots
 $A(2, c) = 2^{2^{\dots^2}} \left. \vphantom{2^{2^{\dots^2}}} \right\} c+1 \text{ times}$