



# Chapter 2

# Greedy Algorithms

Algorithm Theory  
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# Matroids

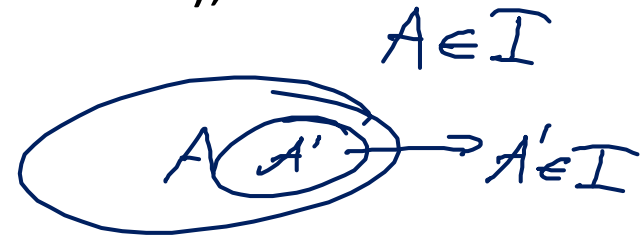
- Same, but more abstract...

**Matroid: pair  $(E, I)$**

(finite)  
 $\downarrow$

- $E$ : set, called the **ground set** *set of elements*
- $I$ : finite family of finite subsets of  $E$  (i.e.,  $I \subseteq 2^E$ ), called **independent sets**

$(E, I)$  needs to satisfy 3 properties:



- ① Empty set is independent, i.e.,  $\emptyset \in I$  (implies that  $I \neq \emptyset$ )
- ② **Hereditary property:** For all  $A \subseteq E$  and all  $A' \subseteq A$ ,  
**if  $A \in I$ , then also  $A' \in I$**
- ③ **Augmentation / Independent set exchange property:**  
 If  $A, B \in I$  and  $|A| > |B|$ , there exists  $x \in A \setminus B$  such that

$$\mathbf{B' := B \cup \{x\} \in I}$$

# Matroids and Greedy Algorithms

**Weighted matroid:** each  $e \in E$  has a weight  $\underline{w(e)} > \underline{0}$

**Goal:** find **maximum weight independent set**

**Greedy algorithm:**

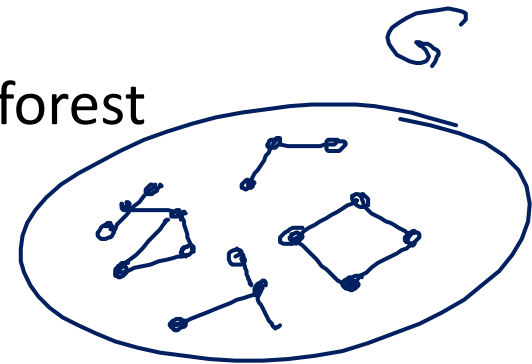
1. Start with  $\underline{S = \emptyset}$
2. Add max. weight  $e \in E \setminus S$  to  $S$  such that  $S \cup \{e\} \in I$

**Claim:** **greedy algorithm** computes **optimal** solution

# Matroids: Examples

## Forests of a graph $G = (V, E)$ :

- forest  $F$ : subgraph with no cycles (i.e.,  $F \subseteq E$ )
- $\mathcal{F}$ : set of all forests  $\rightarrow (E, \mathcal{F})$  is a matroid
- Greedy algorithm gives maximum weight forest (equivalent to MST problem)



## Bicircular matroid of a graph $G = (V, E)$ :

- $\mathcal{B}$ : set of <sup>sets of</sup> edges such that every connected subset has  $\leq 1$  cycle
- $(E, \mathcal{B})$  is a matroid  $\rightarrow$  greedy gives max. weight such subgraph

## Linearly independent vectors:

- Vector space  $V$ ,  $E$ : finite set of vectors,  $I$ : sets of lin. indep. vect.
- Fano matroid can be defined like that



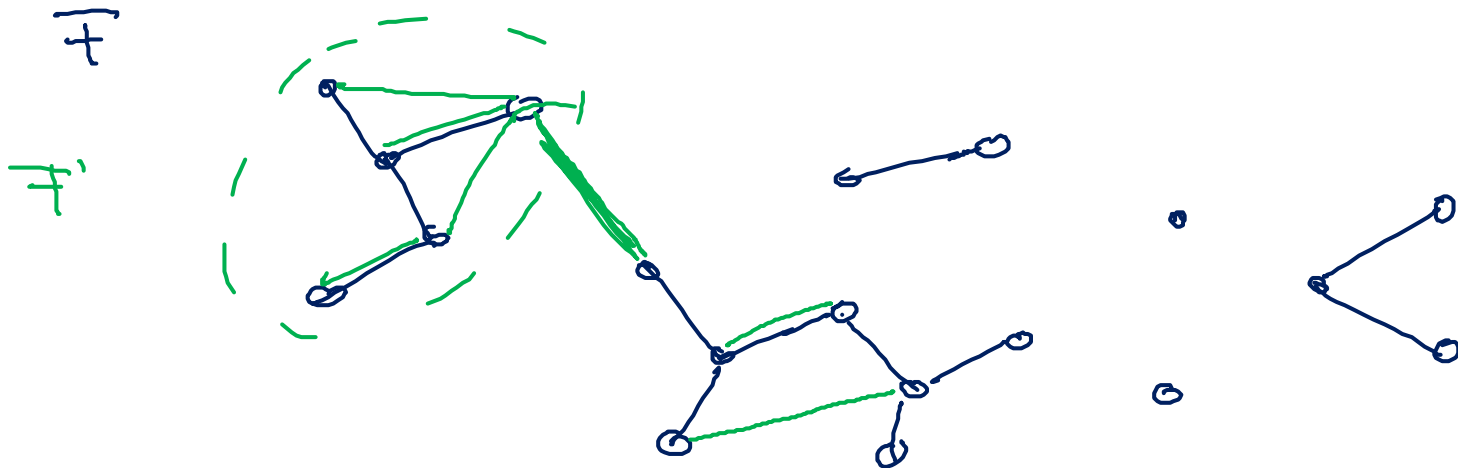
# Forest Matroid

$$G = (V, E)$$

$E$ : edge set of a graph     $I$ : all subsets of  $E$  with no cycles

$(E, I)$  is a matroid:

1.  $\emptyset \in I$  : ✓
2.  $A \in I, A' \subseteq A \Rightarrow A' \in I$  : ✓
3.  $F, F' \in I$      $|F| < |F'|$      $\exists e \in F' \setminus F : F \cup e$  is a forest



# Greedoid

- Matroids can be generalized even more
- Relax hereditary property:  
Replace  $A' \subseteq A \in I \implies A' \in I$   
by  $\emptyset \neq \underline{A} \in I \implies \exists a \in A, \text{ s.t. } A \setminus \{a\} \in I$
- Exchange property holds as before
- Under certain conditions on the weights, greedy is optimal for computing the max. weight  $A \in I$  of a greedoid.
  - Additional conditions automatically satisfied by hereditary property
- More general than matroids