



# Chapter 5 Data Structures

Algorithm Theory WS 2016/17

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## Minimum Spanning Trees



#### **Prim Algorithm:**

- 1. Start with any node v (v is the initial component)
- 2. In each step: Grow the current component by adding the minimum weight edge e connecting the current component with any other node

#### Kruskal Algorithm:

- 1. Start with an empty edge set
- 2. In each step: Add minimum weight edge e such that e does not close a cycle

## Union-Find Data Structure



Also known as **Disjoint-Set Data Structure**...

Manages partition of a set of elements

set of disjoint sets

#### **Operations:**

- make\_set(x): create a new set that only contains element x
- find(x): return the set containing x
- union(x, y): merge the two sets containing x and y

## Implementation of Kruskal Algorithm



1. Initialization:

For each node v: make\_set(v)

- 2. Go through edges in order of increasing weights: Sort edges by edge weight
- 3. For each edge  $e = \{u, v\}$ :

if  $find(u) \neq find(v)$  then

add e to the current solution

union(u, v)

## **Managing Connected Components**



- Union-find data structure can be used more generally to manage the connected components of a graph
  - ... if edges are added incrementally
- make\_set(v) for every node v
- find(v) returns component containing v
- union(u, v) merges the components of u and v (when an edge is added between the components)
- Can also be used to manage biconnected components

## **Basic Implementation Properties**



#### Representation of sets:

 Every set S of the partition is identified with a representative, by one of its members x ∈ S

#### **Operations:**

- make\_set(x): x is the representative of the new set {x}
- find(x): return representative of set  $S_x$  containing x
- union(x, y): unites the sets  $S_x$  and  $S_y$  containing x and y and returns the new representative of  $S_x \cup S_y$

## **Observations**



#### Throughout the discussion of union-find:

- n: total number of make\_set operations
- m: total number of operations (make\_set, find, and union)

#### **Clearly:**

- $m \ge n$
- There are at most n-1 union operations

#### Remark:

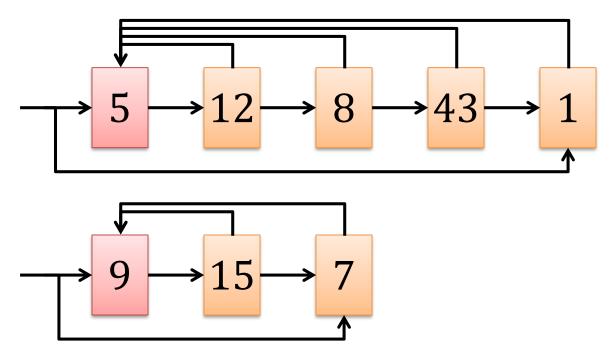
- We assume that the n make\_set operations are the first n operations
  - Does not really matter...

## **Linked List Implementation**



#### Each set is implemented as a linked list:

representative: first list element (all nodes point to first elem.)
 in addition: pointer to first and last element



• sets: {1,5,8,12,43}, {7,9,15}; representatives: 5, 9

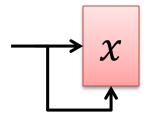
# **Linked List Implementation**



#### $make_set(x)$ :

Create list with one element:

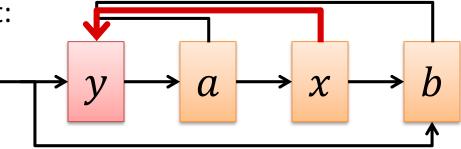
time: O(1)



## find(x):

Return first list element:

time: O(1)

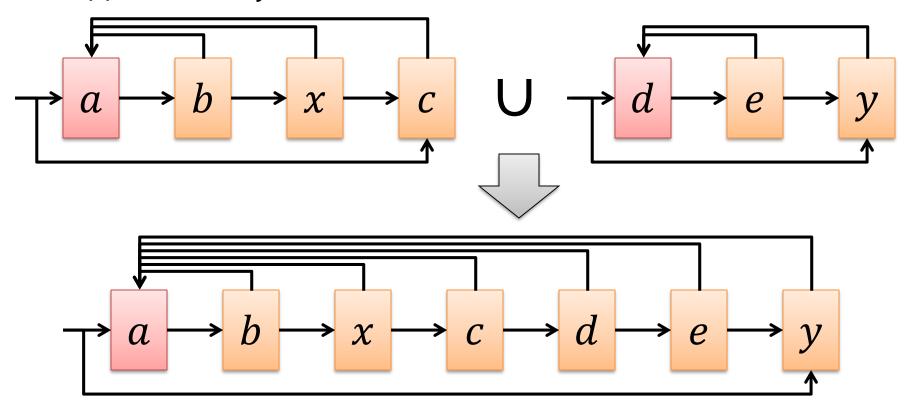


# **Linked List Implementation**



## union(x, y):

Append list of y to list of x:



Time: O(length of list of y)

# Cost of Union (Linked List Implementation)



Total cost for n-1 union operations can be  $\Theta(n^2)$ :

• make\_set( $x_1$ ), make\_set( $x_2$ ), ..., make\_set( $x_n$ ), union( $x_{n-1}, x_n$ ), union( $x_{n-2}, x_{n-1}$ ), ..., union( $x_1, x_2$ )

## Weighted-Union Heuristic



- In a bad execution, average cost per union can be  $\Theta(n)$
- Problem: The longer list is always appended to the shorter one

#### Idea:

In each union operation, append shorter list to longer one!

Cost for union of sets  $S_x$  and  $S_y$ :  $O(\min\{|S_x|, |S_y|\})$ 

**Theorem:** The overall cost of m operations of which at most n are make\_set operations is  $O(m + n \log n)$ .

## Weighted-Union Heuristic

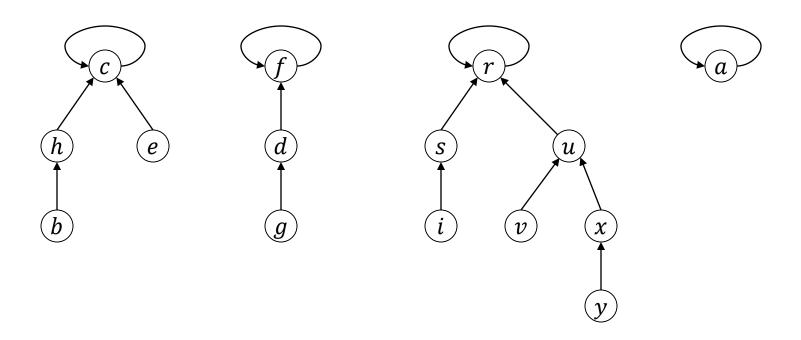


**Theorem:** The overall cost of m operations of which at most n are make\_set operations is  $O(m + n \log n)$ .

**Proof:** 

## Disjoint-Set Forests





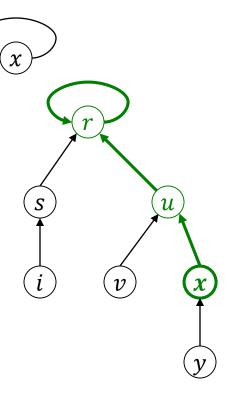
- Represent each set by a tree
- Representative of a set is the root of the tree

# Disjoint-Set Forests

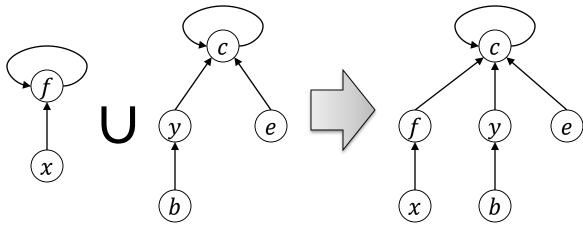


make\_set(x): create new one-node tree

find(x): follow parent point to root
 (parent pointer to itself)



**union**(x, y): attach tree of x to tree of y



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## **Bad Sequence**



Bad sequence leads to tree(s) of depth  $\Theta(n)$ 

• make\_set( $x_1$ ), make\_set( $x_2$ ), ..., make\_set( $x_n$ ), union( $x_1, x_2$ ), union( $x_1, x_3$ ), ..., union( $x_1, x_n$ )

## Union-By-Size Heuristic



#### Union of sets $S_1$ and $S_2$ :

- Root of trees representing  $S_1$  and  $S_2$ :  $r_1$  and  $r_2$
- W.I.o.g., assume that  $|S_1| \ge |S_2|$
- Root of  $S_1 \cup S_2$ :  $r_1$  ( $r_2$  is attached to  $r_1$  as a new child)

Theorem: If the union-by-size heuristic is used, the worst-case cost of a find-operation is  $O(\log n)$ 

**Proof:** 

Similar Strategy: union-by-rank

rank: essentially the depth of a tree

## **Union-Find Algorithms**



Recall: m operations, n of the operations are make\_set-operations

#### **Linked List with Weighted Union Heuristic:**

make\_set: worst-case cost O(1)

• find : worst-case cost O(1)

• union : amortized worst-case cost  $O(\log n)$ 

#### **Disjoint-Set Forest with Union-By-Size Heuristic:**

• make\_set: worst-case cost O(1)

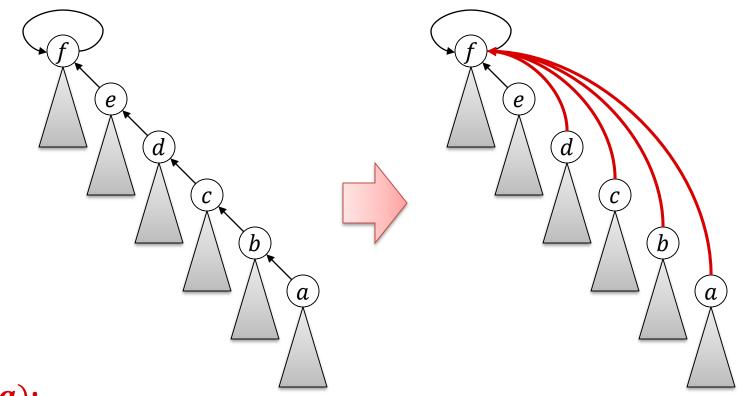
• find : worst-case cost  $O(\log n)$ 

• union : worst-case cost  $O(\log n)$ 

Can we make this faster?

# Path Compression During Find Operation





#### find(a):

- 1. if  $a \neq a$ . parent then
- 2. a.parent := find(a.parent)
- 3. **return** *a.parent*

# Complexity With Path Compression



When using only path compression (without union-by-rank):

m: total number of operations

- *f* of which are find-operations
- n of which are make\_set-operations
  - $\rightarrow$  at most n-1 are union-operations

Total cost: 
$$O\left(m + f \cdot \left\lceil \log_{2+f/n} n \right\rceil \right) = O\left(m + f \cdot \log_{2+m/n} n \right)$$

# Union-By-Size and Path Compression



#### Theorem:

Using the combined union-by-rank and path compression heuristic, the running time of m disjoint-set (union-find) operations on n elements (at most n make\_set-operations) is

$$\Theta(m \cdot \alpha(m,n)),$$

Where  $\alpha(m,n)$  is the inverse of the Ackermann function.

## Ackermann Function and its Inverse



#### **Ackermann Function:**

For 
$$k, \ell \geq 1$$
, 
$$A(k, \ell) \coloneqq \begin{cases} 2^{\ell}, & \text{if } k = 1, \ell \geq 1 \\ A(k-1, 2), & \text{if } k > 1, \ell = 1 \\ A(k-1, A(k, \ell-1)), & \text{if } k > 1, \ell > 1 \end{cases}$$

#### **Inverse of Ackermann Function:**

$$\alpha(m,n) := \min\{k \ge 1 \mid A(k,\lfloor m/n \rfloor) > \log_2 n\}$$

## Inverse of Ackermann Function



- $\alpha(m,n) := \min\{k \ge 1 \mid A(k,\lfloor m/n \rfloor) > \log_2 n\}$  $m \ge n \Rightarrow A(k,\lfloor m/n \rfloor) \ge A(k,1) \Rightarrow \alpha(m,n) \le \min\{k \ge 1 \mid A(k,1) > \log n\}$
- $A(1,\ell) = 2^{\ell}$ , A(k,1) = A(k-1,2),  $A(k,\ell) = A(k-1,A(k,\ell-1))$