



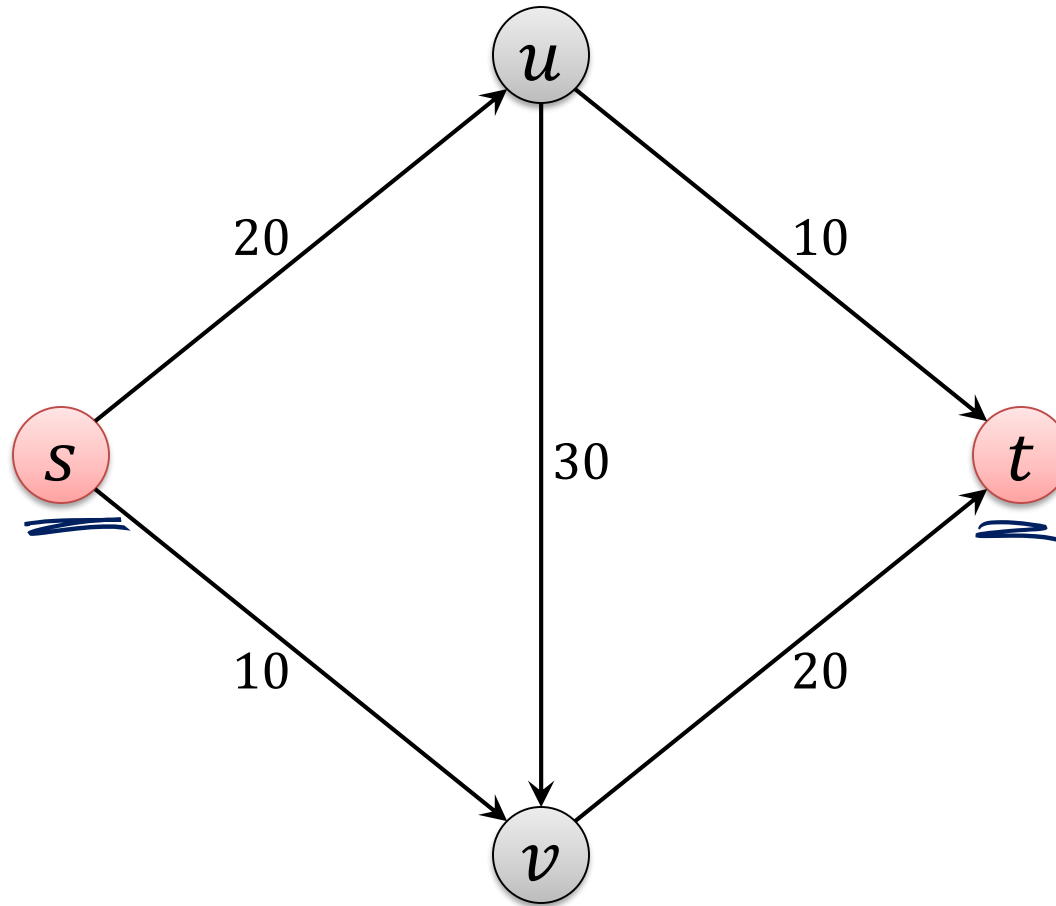
# **Chapter 6**

# **Graph Algorithms**

**Algorithm Theory**  
**WS 2018/19**

**Fabian Kuhn**

# Example: Flow Network



# Network Flow: Definition

**Flow:** function  $f: E \rightarrow \mathbb{R}_{\geq 0}$

- $f(e)$  is the amount of flow carried by edge  $e$

**Capacity Constraints:**

- For each edge  $e \in E$ ,  $f(e) \leq c_e$

**Flow Conservation:**

- For each node  $v \in V \setminus \{s, t\}$ ,

$$\sum_{e \text{ into } v} f(e) = \sum_{e \text{ out of } v} f(e)$$

**Flow Value:**

$$\underline{|f|} := \sum_{e \text{ out of } s} f((s, u)) = \sum_{e \text{ into } t} f((v, t))$$

# The Maximum-Flow Problem



## Maximum Flow:

Given a flow network, find a flow of maximum possible value

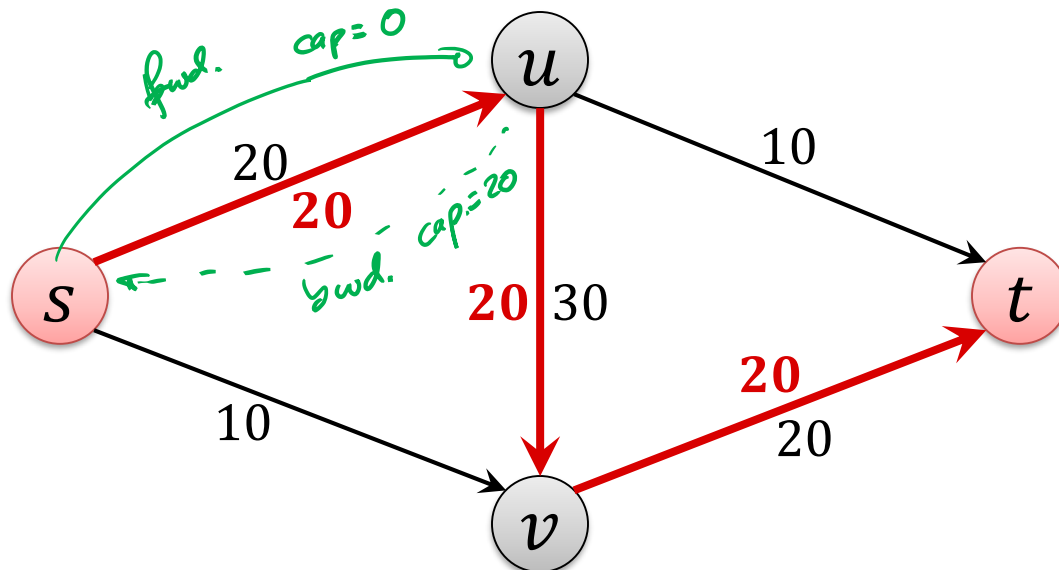
- Classical graph optimization problem
- Many applications (also beyond the obvious ones)
- Requires new algorithmic techniques

# Residual Graph

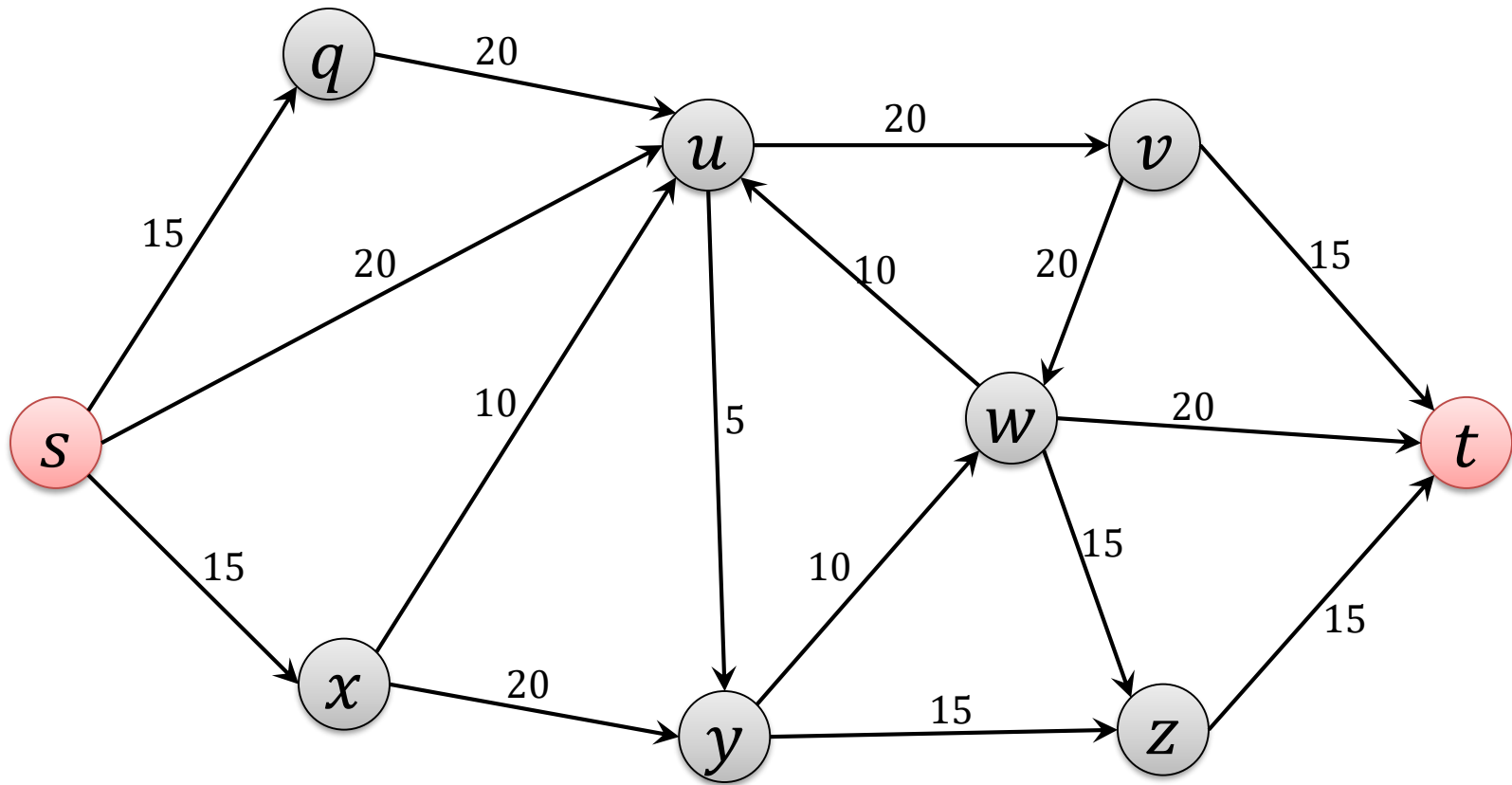
Given a flow network  $G = (V, E)$  with capacities  $c_e$  (for  $e \in E$ )

For a flow  $f$  on  $G$ , define **directed graph**  $G_f = (V_f, E_f)$  as follows:

- Node set  $V_f = V$
- For each edge  $e = (u, v)$  in  $E$ , there are two edges in  $E_f$ :
  - forward edge  $e = (u, v)$  with residual capacity  $c_e - f(e)$
  - backward edge  $e' = (v, u)$  with residual capacity  $f(e)$

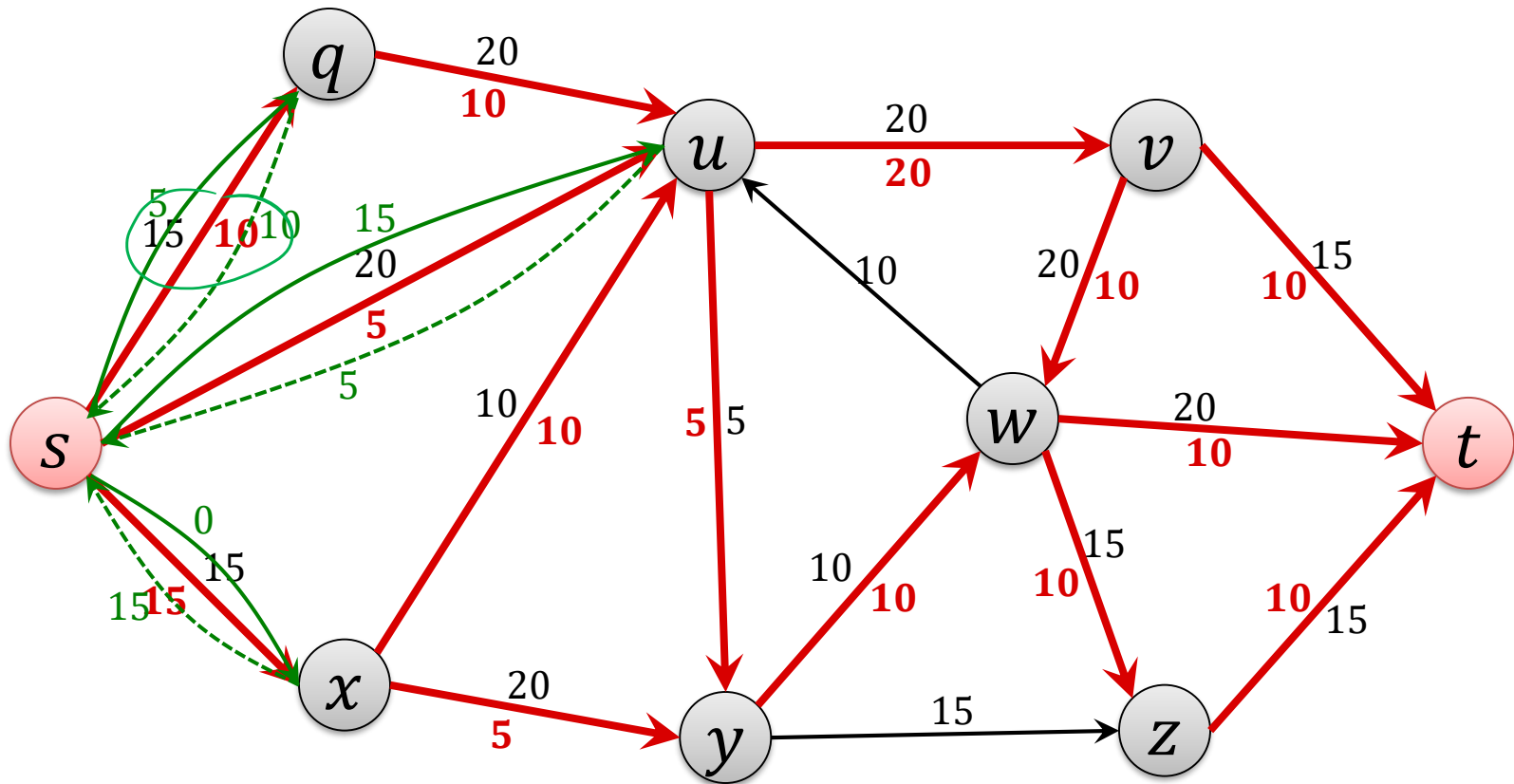


# Residual Graph: Example



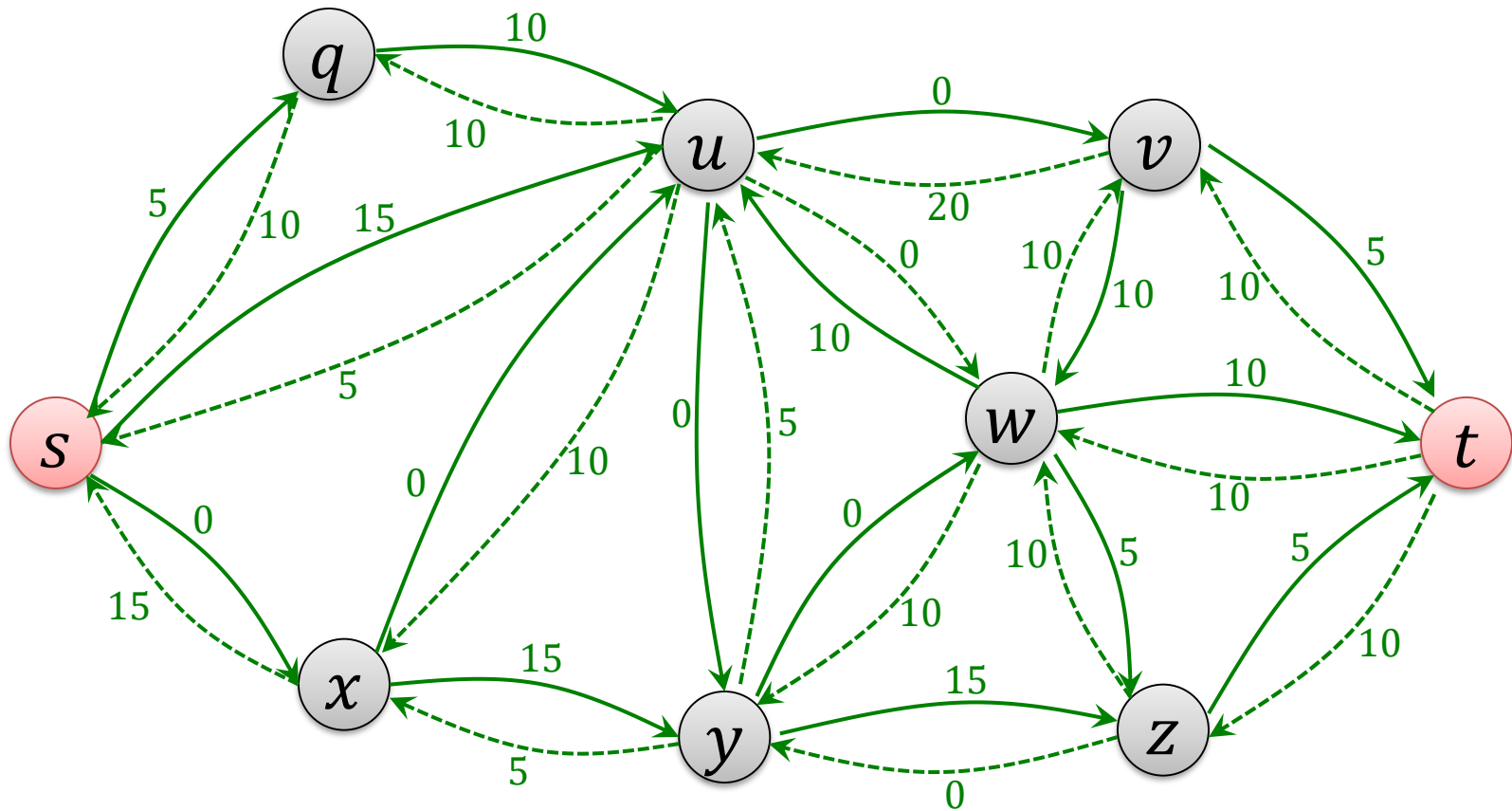
# Residual Graph: Example

Flow  $f$   $|f| = 30$



# Residual Graph: Example

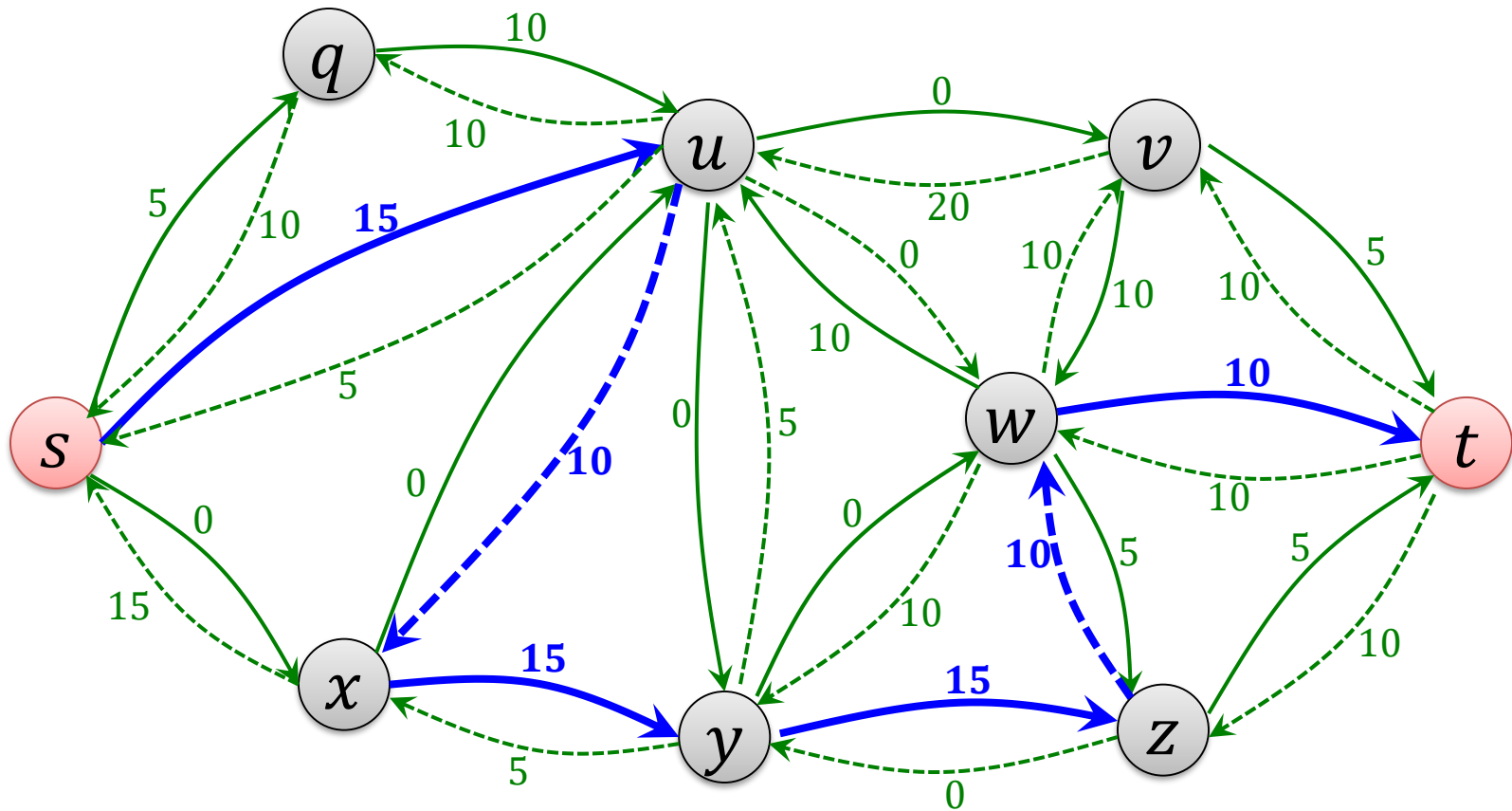
## Residual Graph $G_f$





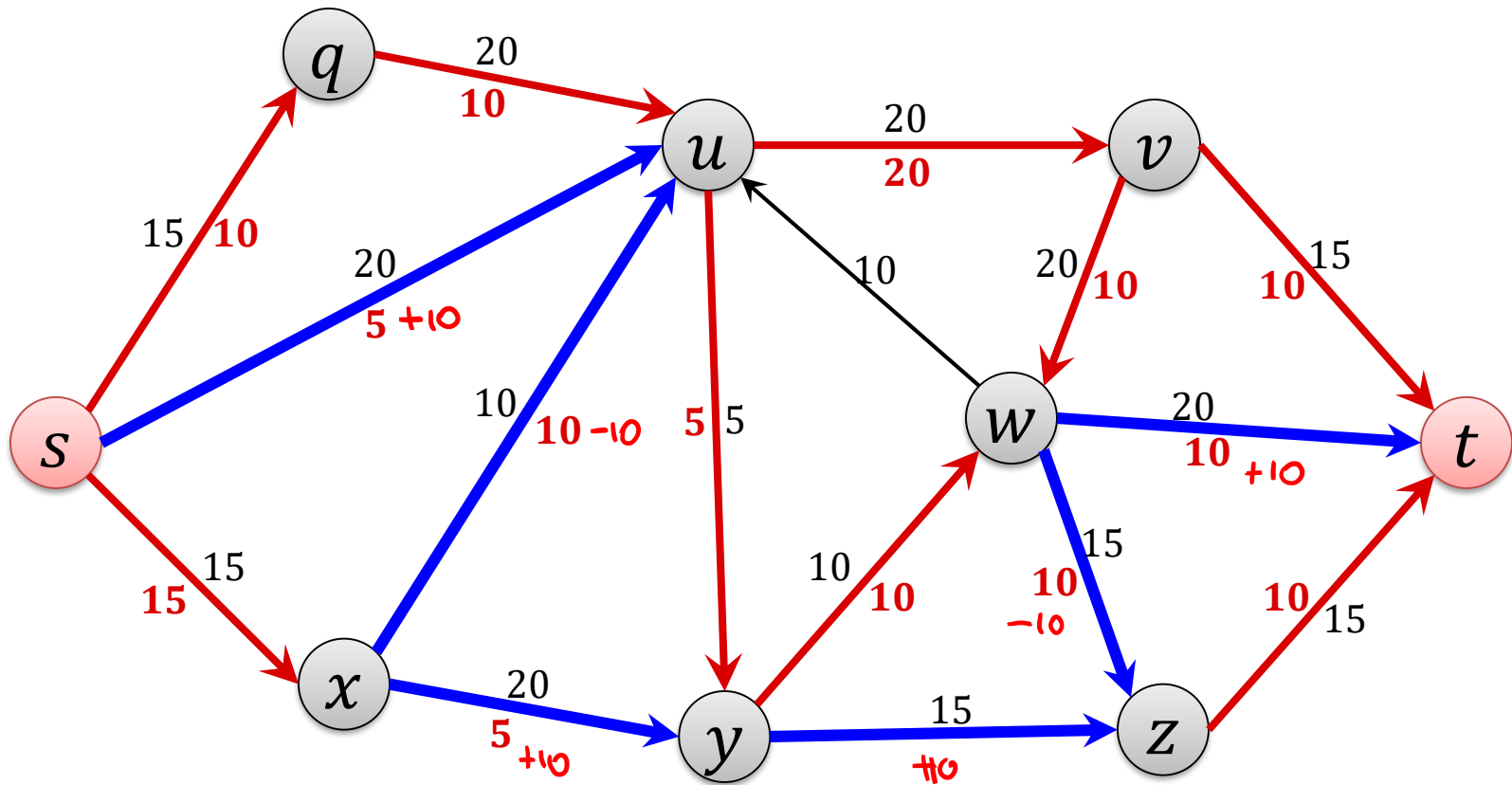
# Augmenting Path

## Residual Graph $G_f$



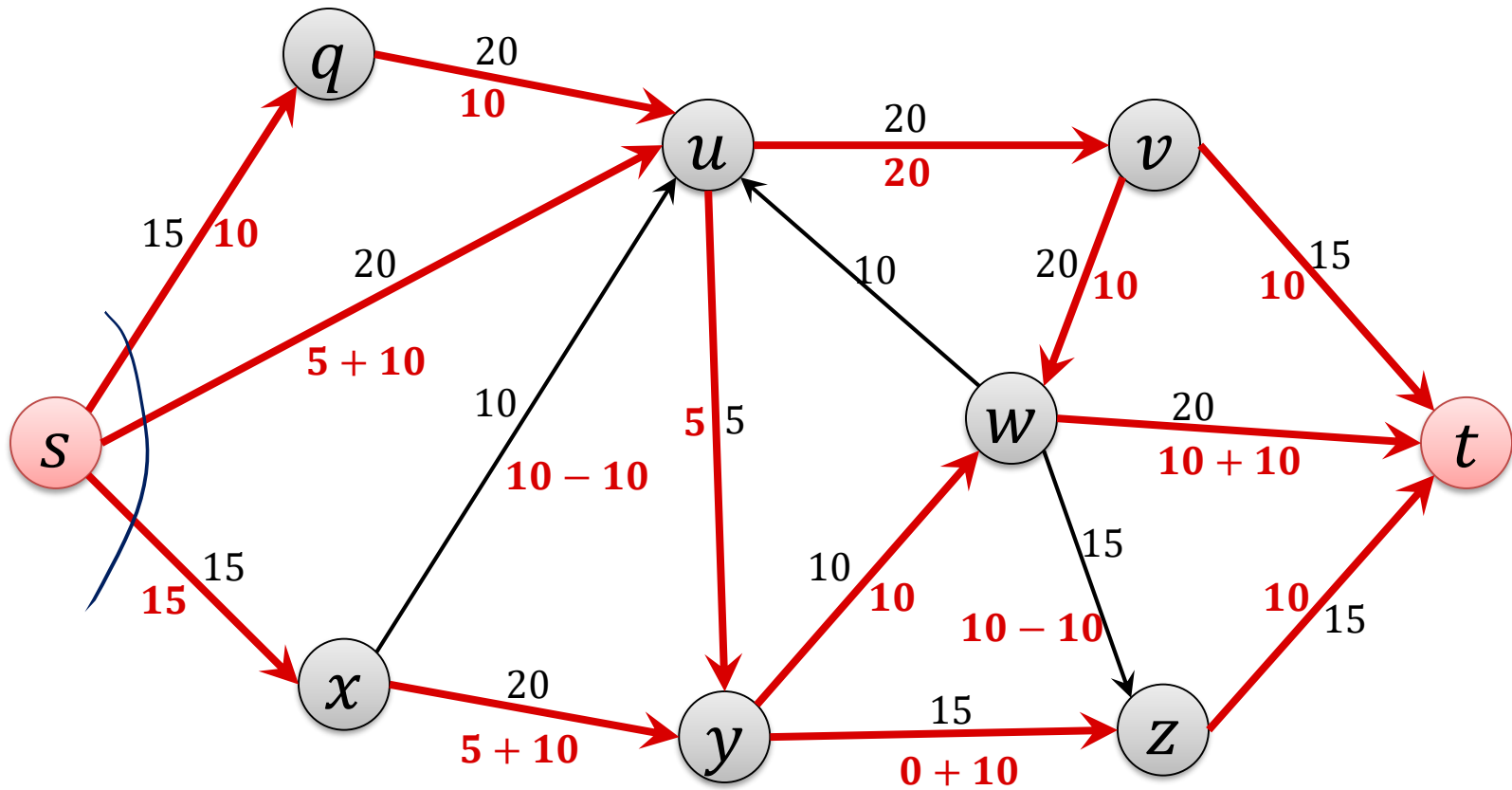
# Augmenting Path

## Augmenting Path



# Augmenting Path

**New Flow** of value 40



# Augmenting Path

## Definition:

An **augmenting path**  $P$  is a (simple)  $s$ - $t$ -path on the **residual graph**  $G_f$  on which each edge has **residual capacity**  $\geq 0$ .

$\text{bottleneck}(P, f)$ : minimum residual capacity on any edge of the augmenting path  $P$   
 $> 0$

## Augment flow $f$ to get flow $f'$ :

- For every **forward edge**  $(u, v)$  on  $P$ :

$$\underline{f'((u, v))} := \underline{f((u, v))} + \underline{\text{bottleneck}(P, f)}$$

- For every **backward edge**  $(u, v)$  on  $P$ :

$$\underline{f'((v, u))} := \underline{f((v, u))} - \underline{\text{bottleneck}(P, f)}$$

# Augmented Flow

**Lemma:** Given a flow  $f$  and an augmenting path  $P$ , the resulting augmented flow  $f'$  is legal and its value is

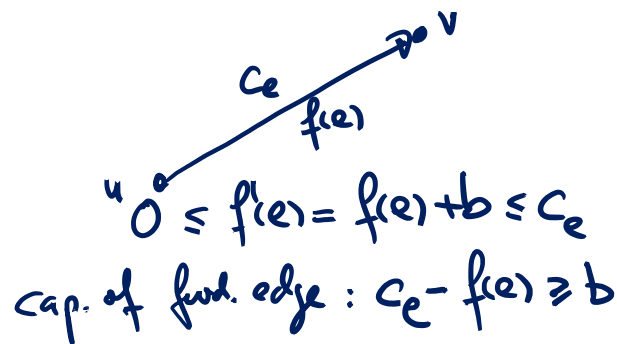
$$|f'| = |f| + \underbrace{\text{bottleneck}(P, f)}_b.$$

**Proof:**

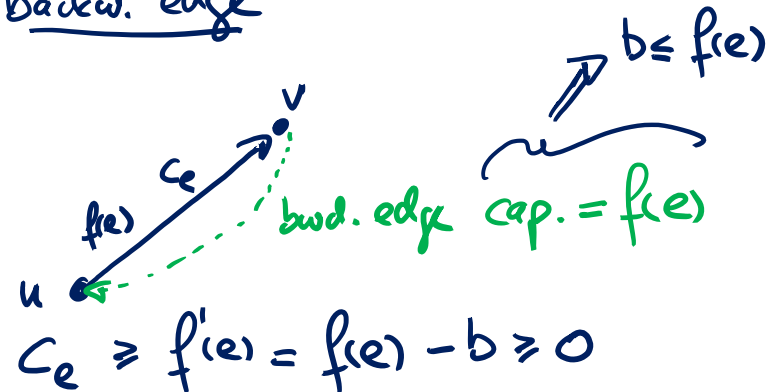
$|f'| = |f| + b$  ✓:   $P$  leaves  $s$  on a forward edge

$f'$  is legal  $\forall e \in E: 0 \leq f'(e) \leq c_e$  (I)  
 $\forall v \in V \setminus \{s, t\}: f'^{\text{in}}(v) = f'^{\text{out}}(v)$  (II)

(I):  fwd. edge



backw. edge



# Augmented Flow

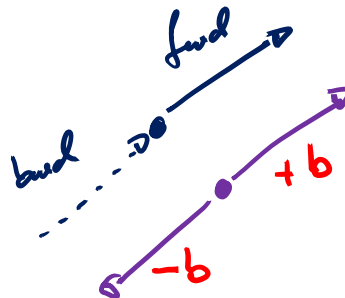
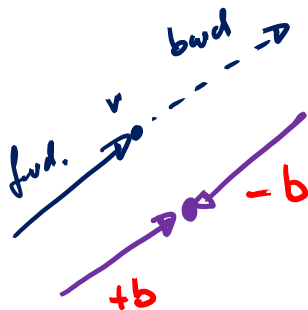
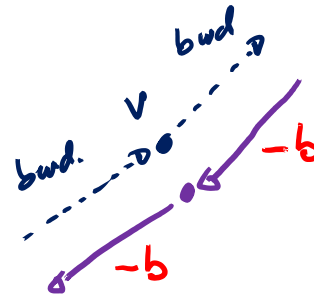
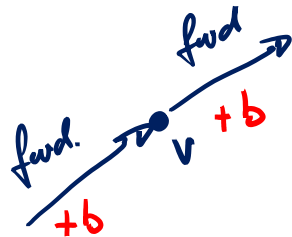
**Lemma:** Given a flow  $f$  and an augmenting path  $P$ , the resulting augmented flow  $f'$  is legal and its value is

$$|f'| = |f| + \text{bottleneck}(P, f).$$

**Proof:**

*flow conservation*

*(considers some  $v \neq s, t$  on  $P$ )*



# Ford-Fulkerson Algorithm

- Improve flow using an augmenting path as long as possible:
  1. Initially,  $f(e) = 0$  for all edges  $e \in E$ ,  $G_f = G$
  2. **while** there is an augmenting  $s$ - $t$ -path  $P$  in  $G_f$  **do**
  3.     Let  $P$  be an augmenting  $s$ - $t$ -path in  $G_f$ ;
  4.      $f' := \text{augment}(f, P)$ ;
  5.     update  $f$  to be  $f'$ ;
  6.     update the residual graph  $G_f$
  7. **end**;

# Ford-Fulkerson Running Time

**Theorem:** If all edge capacities are integers, the Ford-Fulkerson algorithm terminates after at most  $C$  iterations, where

$$\underline{C} = \text{"max flow value"} \leq \sum_{e \text{ out of } s} c_e.$$

**Proof:**

At all times, for all  $e \in E$ ,  $f(e)$  is an integer

initially:  $f(e) = 0$

$\hookrightarrow$  res. cap. of  $G_f$  are integers

in one iter.: augm.  $P$  : res. cap. are integers

$\text{bottleneck}(P, f) > 0$  (also  $\text{bottleneck}(P, f)$  is an int.)

$\implies \text{bottleneck}(P, f) \geq 1$

$\rightarrow$  new flow values are int.

$\rightarrow |f'| \geq |f| + 1$

$\implies \leq C$  iterations



# Ford-Fulkerson Running Time

**Theorem:** If all edge capacities are integers, the Ford-Fulkerson algorithm can be implemented to run in  $O(mC)$  time.

$\uparrow$   $m$ : #edges

**Proof:**

Claim: One iteration can be computed in  $O(m)$  time

1. compute / update residual graph  $\rightarrow$  first iter.:  $O(m)$   
 $\rightarrow$  later iter.:  $O(n)$

2. find augm. path / conclude there is no augm. path  
 $\hookrightarrow$  s-t path in  $G_f$  with res. cap.  $> 0$   
 $\hookrightarrow$  graph traversa (DFS / BFS):  $O(m)$  time

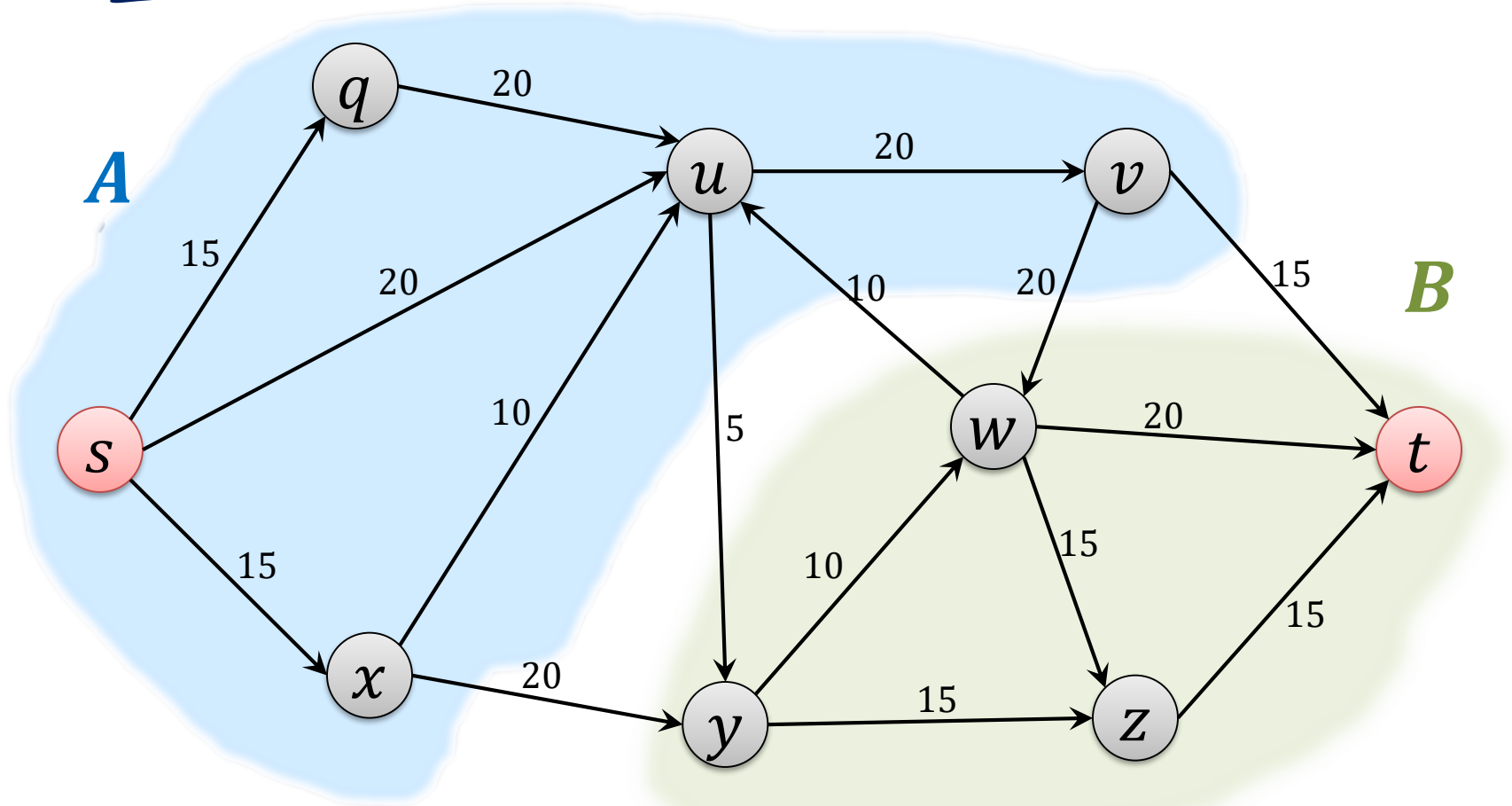
3. update flow values :  $O(n)$

# $s$ - $t$ Cuts

**Definition:**

$$B = V \setminus A$$

An  $s$ - $t$  cut is a partition  $(\underline{A}, \underline{B})$  of the vertex set such that  $\underline{s} \in \underline{A}$  and  $\underline{t} \in \underline{B}$

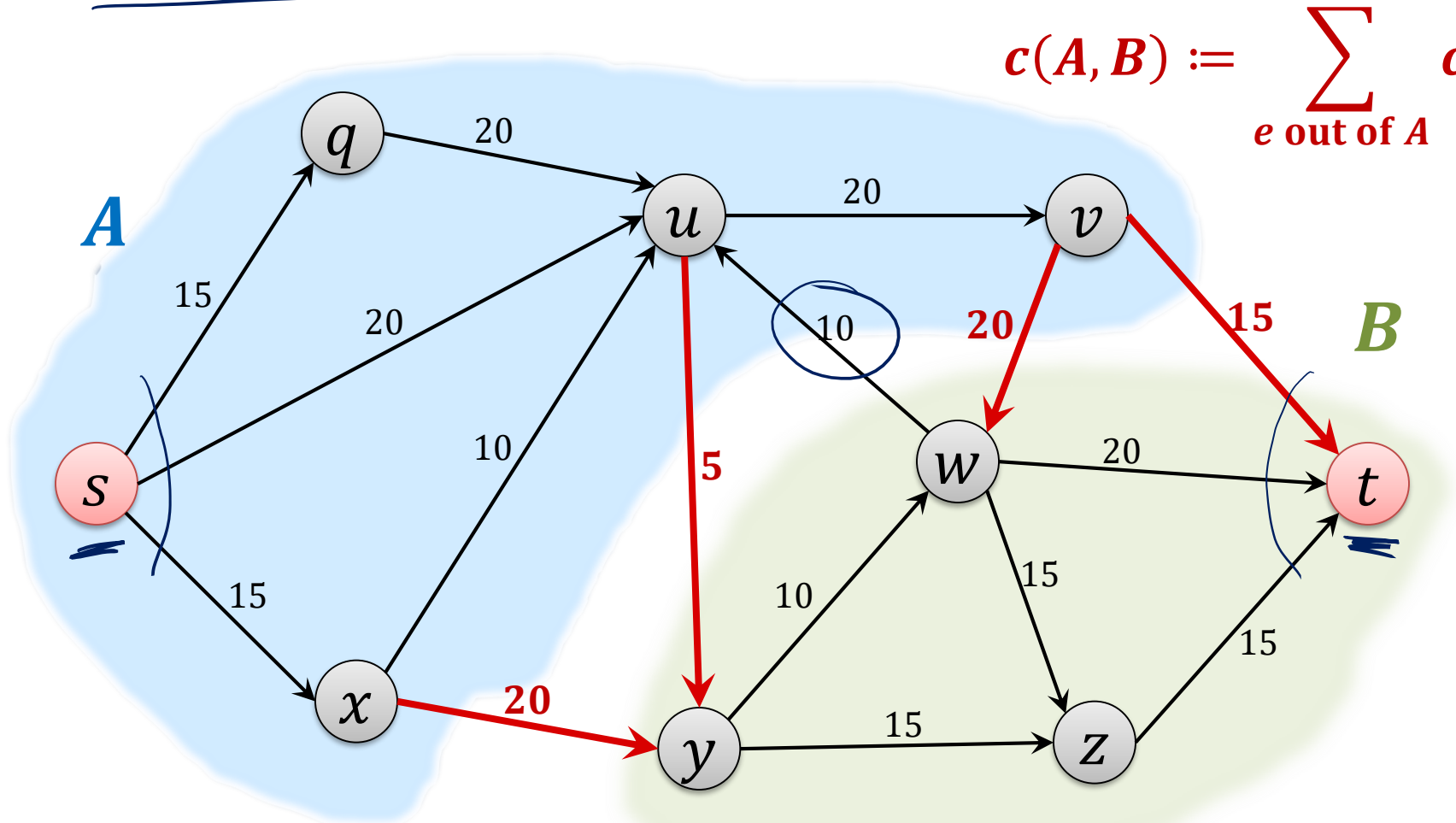


# Cut Capacity

## Definition:

The capacity  $c(A, B)$  of an  $s$ - $t$ -cut  $(A, B)$  is defined as

$$c(A, B) := \sum_{e \text{ out of } A} c_e.$$



# Cuts and Flow Value

**Lemma:** Let  $f$  be any  $s$ - $t$  flow, and  $(A, B)$  any  $s$ - $t$  cut. Then,

$$\underline{|f|} = \underline{f^{\text{out}}(A)} - \underline{f^{\text{in}}(A)}.$$

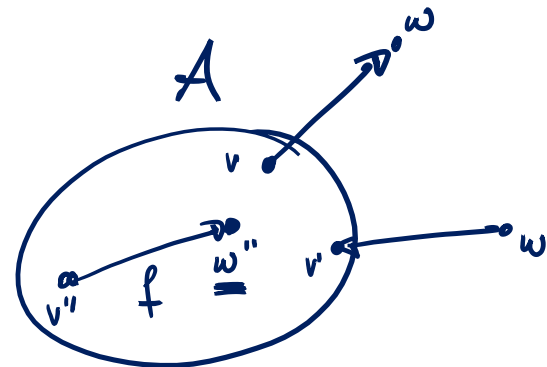
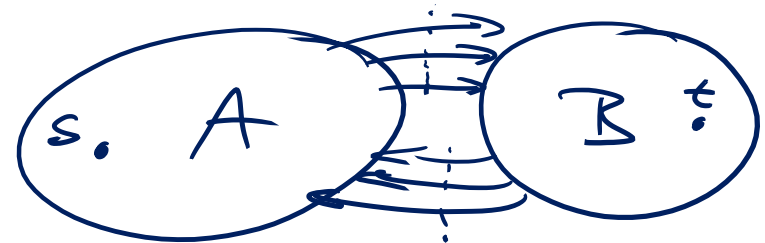
**Proof:**

$$|f| = \underline{f^{\text{out}}(s)} \quad (= \underline{f^{\text{in}}(t)})$$

$$\underline{|f|} = \underline{f^{\text{out}}(s)} - \underbrace{f^{\text{in}}(s)}_{=0}$$

$$= \sum_{v \in A} ( \underbrace{f^{\text{out}}(v)}_{=0 \text{ except for } s} - f^{\text{in}}(v) )$$

$$= \underline{f^{\text{out}}(A)} - \underline{f^{\text{in}}(A)}$$



# Cuts and Flow Value

**Lemma:** Let  $f$  be any  $s$ - $t$  flow, and  $(A, B)$  any  $s$ - $t$  cut. Then,

$$|f| = f^{\text{out}}(A) - f^{\text{in}}(A).$$

**Lemma:** Let  $f$  be any  $s$ - $t$  flow, and  $(A, B)$  any  $s$ - $t$  cut. Then,

$$|f| = \underline{f^{\text{in}}(B)} - \underline{f^{\text{out}}(B)}.$$

**Proof:**

$$f^{\text{out}}(A) = f^{\text{in}}(B)$$

$$f^{\text{in}}(A) = f^{\text{out}}(B)$$

# Upper Bound on Flow Value

**Lemma:**

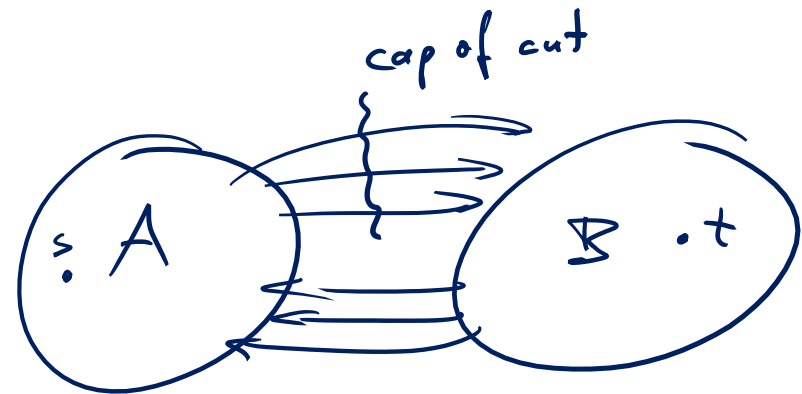
Let  $f$  be any  $s$ - $t$  flow and  $(A, B)$  any  $s$ - $t$  cut. Then  $|f| \leq c(A, B)$ .

**Proof:**

$$|f| = f^{\text{out}}(A) - f^{\text{in}}(A) \leq c(A, B)$$

$$f^{\text{out}}(A) \leq c(A, B)$$

$$f^{\text{in}}(A) \geq 0$$



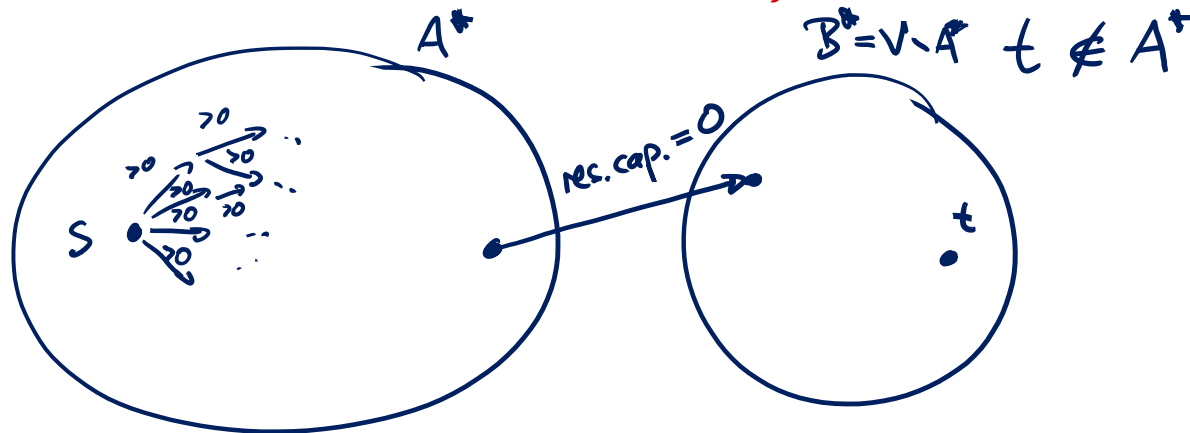
# Ford-Fulkerson Gives Optimal Solution

**Lemma:** If  $f$  is an  $s$ - $t$  flow such that there is no augmenting path in  $G_f$ , then there is an  $s$ - $t$  cut  $(A^*, B^*)$  in  $G$  for which

$$\underline{|f|} = \underline{c(A^*, B^*)}.$$

**Proof:**

- Define  $A^*$ : set of nodes that can be reached from  $s$  on a path with positive residual capacities in  $G_f$ :



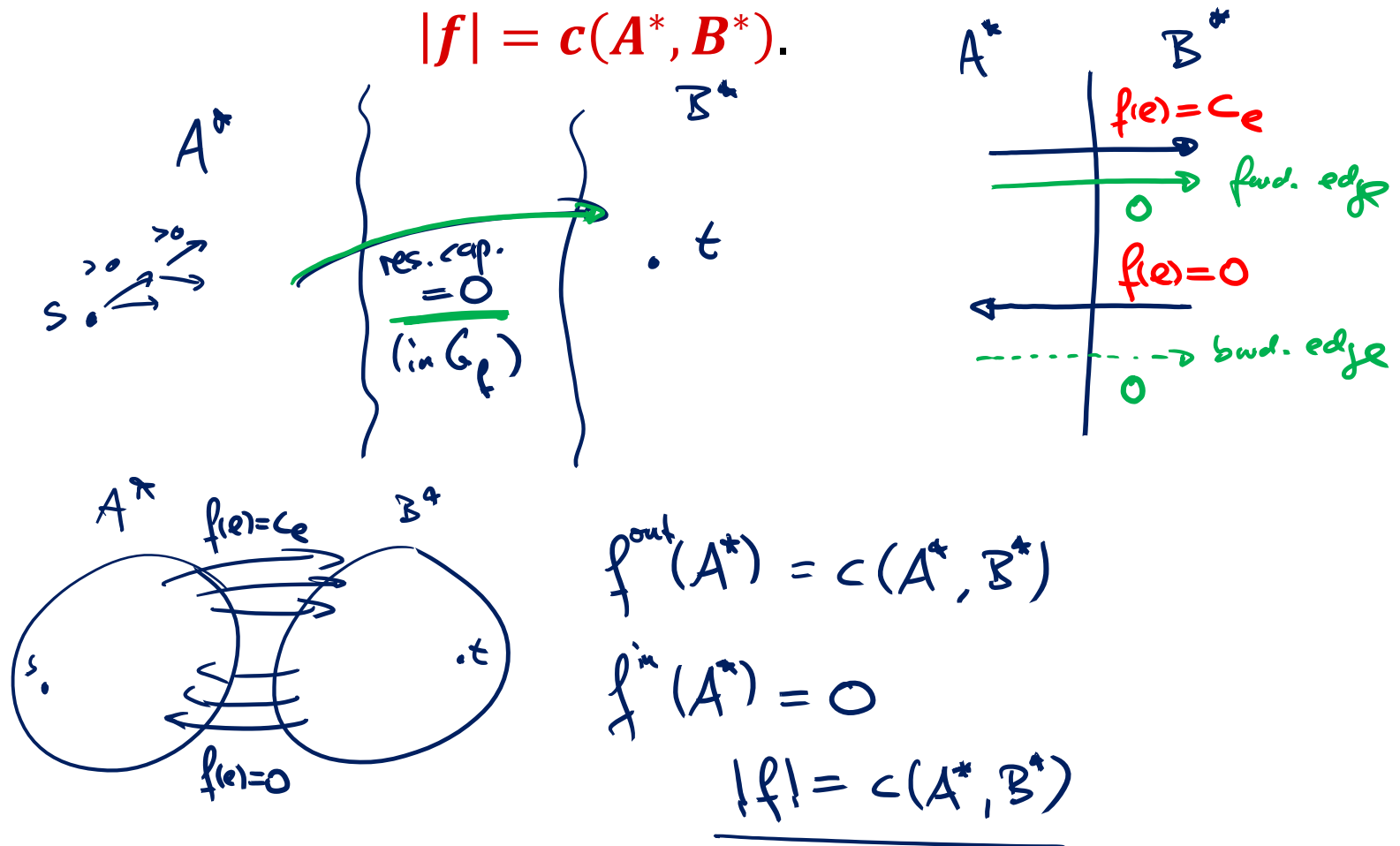
- For  $B^* = V \setminus A^*$ ,  $(A^*, B^*)$  is an  $s$ - $t$  cut
  - By definition  $s \in A^*$  and  $t \notin A^*$

# Ford-Fulkerson Gives Optimal Solution

**Lemma:** If  $f$  is an  $s$ - $t$  flow such that there is **no augmenting path** in  $G_f$ , then there is an  $s$ - $t$  cut  $(A^*, B^*)$  in  $G$  for which

$$|f| = c(A^*, B^*).$$

**Proof:**





# Ford-Fulkerson Gives Optimal Solution



**Lemma:** If  $f$  is an  $s$ - $t$  flow such that there is **no augmenting path** in  $G_f$ , then there is an  $s$ - $t$  cut  $(A^*, B^*)$  in  $G$  for which

$$|f| = c(A^*, B^*).$$

**Proof:**

# Ford-Fulkerson Gives Optimal Solution

**Theorem:** The flow returned by the Ford-Fulkerson algorithm is a maximum flow.

**Proof:**

FF gives a flow  $f^*$  and a  $\sqrt{s-t}$  cut  $(A^*, B^*)$

$$\text{s.t. } \underline{|f^*| = c(A^*, B^*)}$$

we have shown that for all flows  $f$

$$\underline{|f| \leq c(A^*, B^*)}$$

# Min-Cut Algorithm

Ford-Fulkerson also gives a **min-cut algorithm**:

**Theorem:** Given a flow  $f$  of maximum value, we can compute an  $s$ - $t$  cut of minimum capacity in  $O(m)$  time.

**Proof:**

$f$  maximum  $\rightarrow$  no augm. path

can find cut  $(A^*, B^*)$  s.t.  $|f| = c(A^*, B^*)$

$\hookrightarrow$  as before by using BFS/DFS

$(A^*, B^*)$  is an  $s$ - $t$  cut of min. cap.

because for every other  $s$ - $t$  cut  $(A, B)$

we know that  $|f| \leq c(A, B)$

$$c(A^*, B^*) \leq c(A, B)$$

# Max-Flow Min-Cut Theorem

## Theorem: (Max-Flow Min-Cut Theorem)

In every flow network, the maximum value of an  $s-t$  flow is equal to the minimum capacity of an  $s-t$  cut.

### Proof:

$$\begin{aligned} FF & \text{ gives } f^* \text{ \& } c(A^*, B^*) \\ \text{s.t. } & f^* \text{ max. flow} \\ & c(A^*, B^*) \text{ min. } s-t \text{ cut} \\ & |f^*| = c(A^*, B^*) \end{aligned}$$

# Integer Capacities

## Theorem: (Integer-Valued Flows)

If all capacities in the flow network are integers, then there is a maximum flow  $f$  for which the flow  $f(e)$  of every edge  $e$  is an integer.

## Proof:

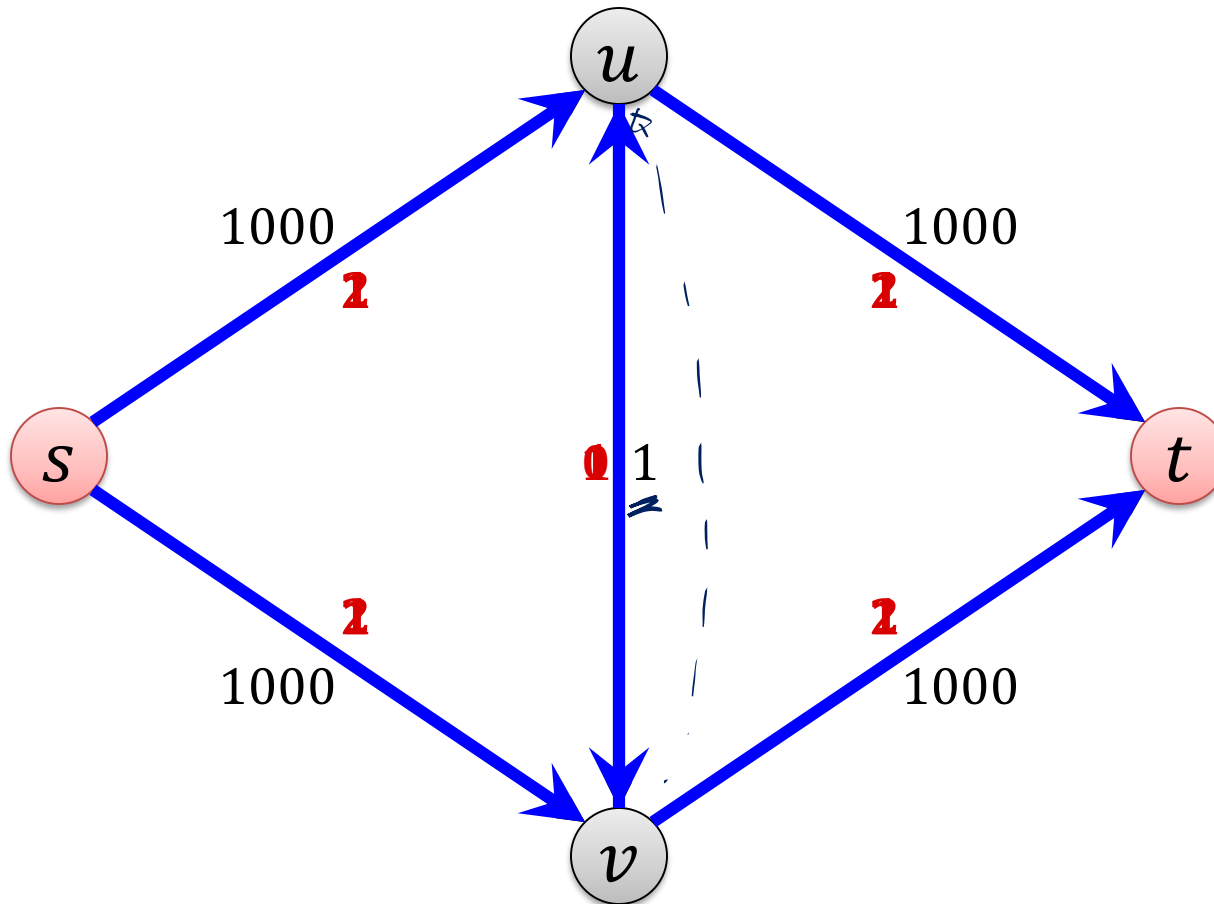
FF gives an opt. int flow

# Non-Integer Capacities

What if capacities are not integers?

- rational capacities:
  - can be turned into integers by multiplying them with large enough integer
  - algorithm still works correctly
- real (non-rational) capacities:
  - not clear whether the algorithm always terminates
- even for integer capacities, time can linearly depend on the value of the maximum flow

# Slow Execution



- Number of iterations: 2000 (value of max. flow)

# Improved Algorithm

**Idea:** Find the best augmenting path in each step

- best: path  $P$  with maximum bottleneck $(P, f)$

- Best path might be rather expensive to find  
→ find almost best path

- **Scaling parameter  $\Delta$ :**  $\Delta = 2^k$   
(initially,  $\Delta = \text{"max } c_e \text{ rounded down to next power of } 2\text{"}$ )

- As long as there is an augmenting path that improves the flow by at least  $\Delta$ , augment using such a path

- If there is no such path:  $\Delta := \Delta/2$



# Scaling Parameter Analysis

**Lemma:** If all capacities are integers, number of different scaling parameters used is  $\leq 1 + \lfloor \log_2 C \rfloor$ .

initially

$$C \geq \max_e c_e = c_{\max}$$

$$\Delta = 2^{\lfloor \log_2 c_{\max} \rfloor} : \# \text{ scaling param. } : \underline{\lfloor \log_2 c_{\max} \rfloor + 1}$$

- $\Delta$ -scaling phase: Time during which scaling parameter is  $\Delta$

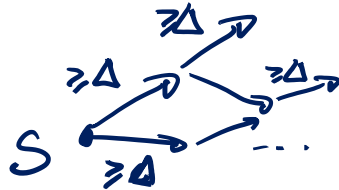
run time:

$$\underbrace{\# \text{ scaling phases}}_{O(\log C)} \cdot \underbrace{\# \text{ iters. per phase}}_{??} \cdot O(m)$$

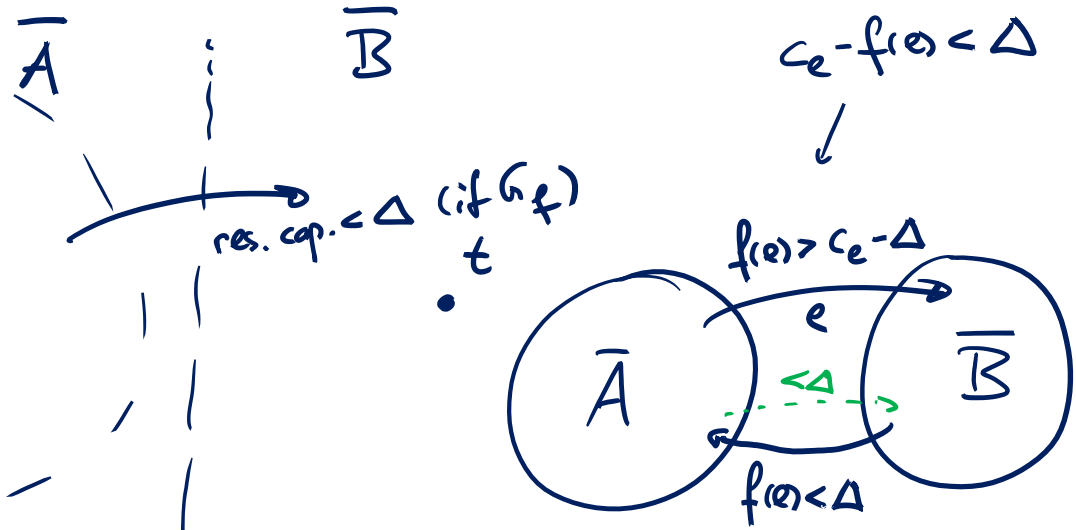
# Length of a Scaling Phase

**Lemma:** If  $f$  is the flow at the end of the  $\Delta$ -scaling phase, the maximum flow in the network has value at most  $|f| + m\Delta$ .

$$|f^*| < |f| + m \cdot \Delta$$



define cut  $(\bar{A}, \bar{B})$



$$|f^*| \leq c(\bar{A}, \bar{B}) < |f| + m\Delta$$

$$|f| = f^{\text{out}}(\bar{A}) - f^{\text{in}}(\bar{A})$$

$$> c(\bar{A}, \bar{B}) - m_1 \cdot \Delta - m_2 \cdot \Delta$$

$$\geq c(\bar{A}, \bar{B}) - m\Delta$$

$$(m_1 + m_2 \leq m)$$

# Length of a Scaling Phase

**Lemma:** The number of augmentation in each scaling phase is at most  $2m$ .

at the beginning of the  $\Delta$ -scaling phase  
 $\hookrightarrow$  at the end of the  $2\Delta$ -scaling phase

$$\implies |f^*| < |f| + 2m\Delta \quad (\text{prev. lemma})$$

each augm. improves flow by  $\geq \Delta$

$$\implies \leq 2m \text{ augm. in } \Delta\text{-scaling phase}$$

Running time:  $O(\log C) \cdot O(m) \cdot O(m) = O(m^2 \cdot \log C)$

# Running Time: Scaling Max Flow Alg.



**Theorem:** The number of augmentations of the algorithm with scaling parameter and integer capacities is at most  $O(m \log C)$ . The algorithm can be implemented in time  $O(m^2 \log C)$ .

# Strongly Polynomial Algorithm

- Time of regular Ford-Fulkerson algorithm with integer capacities:

$$\underline{\underline{O(mC)}}$$

- Time of algorithm with scaling parameter:

$$\underline{\underline{O(m^2 \log C)}}$$

- $O(\log C)$  is polynomial in the size of the input, but not in  $n$
- Can we get an algorithm that runs in time polynomial in  $n$ ?
- Always picking a shortest augmenting path leads to running time

$$\underline{\underline{O(m^2 n)}}$$

- also works for arbitrary real-valued weights

# Other Algorithms

- There are many other algorithms to solve the maximum flow problem, for example:
- **Preflow-push algorithm:**
  - Maintains a preflow ( $\forall$  nodes: inflow  $\geq$  outflow)
  - Alg. guarantees: As soon as we have a flow, it is optimal
  - Detailed discussion in 2012/13 lecture
  - Running time of basic algorithm:  $O(m \cdot n^2)$
  - Doing steps in the “right” order:  $O(n^3)$
- **Current best known complexity:  $O(m \cdot n)$** 
  - For graphs with  $m \geq n^{1+\epsilon}$  [King,Rao,Tarjan 1992/1994]  
(for every constant  $\epsilon > 0$ )
  - For sparse graphs with  $m \leq n^{16/15-\delta}$  [Orlin, 2013]
  - approximate max flow in undirected graphs in time  $O(m \cdot n^{o(1)})$   
 $\uparrow$   
 nec.