

# Algorithms and Data Structures

## Winter Term 2019/2020

### Exercise Sheet 9

*Remark: For this exercise, the material of the 13<sup>th</sup> video lecture is relevant.*

#### Exercise 1: “Reverse” Connected Components

- (a) Let  $G = (V, E)$  be a directed graph with  $n$  nodes and  $m$  edges given as *adjacency list*. Let  $v \in V$  be a node. Give an algorithm with runtime  $\mathcal{O}(n + m)$  that computes the set  $U = \{u \in V : \exists \text{ Path from } u \text{ to } v\}$ , i.e., all nodes  $u$  for which a path from  $u$  to  $v$  exists.
- (b) Analyze the running time and argue the correctness of your algorithm.

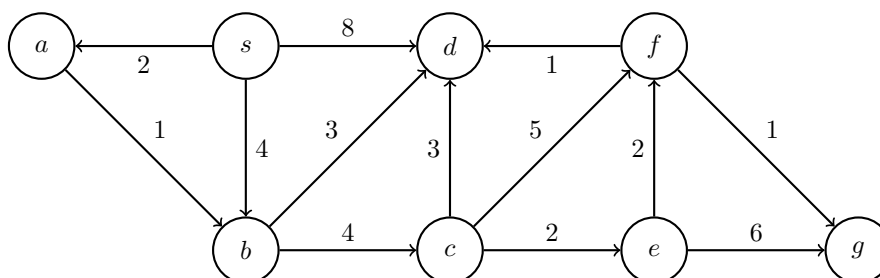
#### Exercise 2: Priority Queue with Decrease Key Operation

A heap data structure offers a simple implementation of the functionality of a priority queue. We already know that we can insert elements with keys (i.e. priorities) into a binary tree and then call `heapify` to make a valid heap out of it. We can also insert elements individually using the `insert` operation. Furthermore, we can get the element with the highest priority (that is, the one with the smallest key) with the `delete-min` operation.

For Dijkstra's algorithm, we also require an operation `decrease-key( $p, k$ )` which gets a *pointer*  $p$  to directly access an element in the binary tree, and a key  $k$  to which the key of that element is lowered, provided that it is not already lower and subsequently restores the heap condition. Give pseudocode that implements `decrease-key( $p, k$ )` in  $\mathcal{O}(\log n)$  time if  $n$  is the number of elements in the heap.

#### Exercise 3: Dijkstra's Algorithm

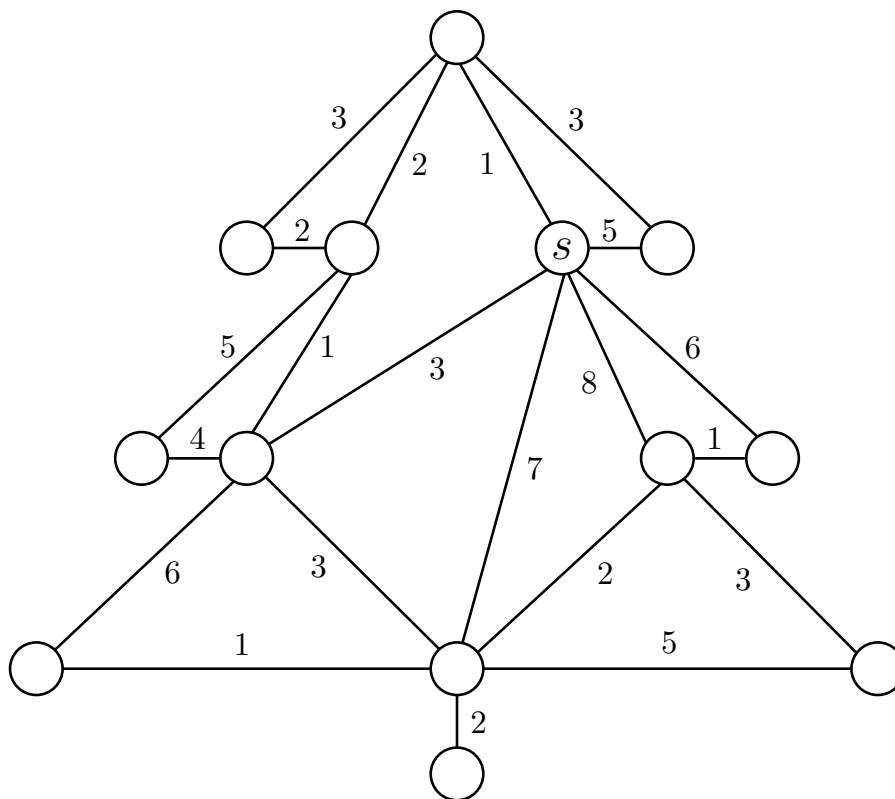
Execute Dijkstra's Algorithm on the following weighted, directed graph, starting at node  $s$ . Into the table further below, write the distances from each node to  $s$  that the algorithm stores in the priority queue after each iteration.



<b>Initialization</b>	s	a	b	c	d	e	f	g
$\delta(s, \cdot) =$	0	$\infty$	$\infty$	$\infty$	$\infty$	$\infty$	$\infty$	$\infty$
<b>1. Step (<math>u = s</math>)</b>	s	a	b	c	d	e	f	g
$\delta(s, \cdot) =$								
<b>2. Step (<math>u =</math> )</b>	s	a	b	c	d	e	f	g
$\delta(s, \cdot) =$								
<b>3. Step (<math>u =</math> )</b>	s	a	b	c	d	e	f	g
$\delta(s, \cdot) =$								
<b>4. Step (<math>u =</math> )</b>	s	a	b	c	d	e	f	g
$\delta(s, \cdot) =$								
<b>5. Step (<math>u =</math> )</b>	s	a	b	c	d	e	f	g
$\delta(s, \cdot) =$								
<b>6. Step (<math>u =</math> )</b>	s	a	b	c	d	e	f	g
$\delta(s, \cdot) =$								
<b>7. Step (<math>u =</math> )</b>	s	a	b	c	d	e	f	g
$\delta(s, \cdot) =$								
<b>8. Step (<math>u =</math> )</b>	s	a	b	c	d	e	f	g
$\delta(s, \cdot) =$								

### Exercise 4: More of Dijkstras' Algorithm

In the following graph execute Dijkstras' Algorithm starting from node  $s$ . Write the distance of each node into the respective node. Mark the order in which nodes are settled by the algorithm and mark all edges belonging to the *shortest path tree*.



Enjoy the holidays and have a happy new year!