



# Algorithm Theory

## 06 – Amortized Analysis

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# Amortization

- Consider a sequence  $a_1, a_2, \dots, a_n$  of  $n$  operations performed on a data structure  $D$
- $T_i$  = execution time of  $a_i$
- $T = T_1 + T_2 + \dots + T_n$  total execution time
- The execution time of a single operation can vary within a large range, e.g. in  $1, \dots, n$ , but the worst case does not occur for all operations of the sequence.
- Average execution time of an operation is small, even though a single operation can have a high execution time.



# Analysis of algorithms

- Best case
- Worst case
- Average case
- Amortized worst case

What is the **average cost** of an operation in a **worst case sequence** of operations?



# Amortization

## Idea:

- Pay more for inexpensive operations
- Use the credit to cover the cost of expensive operations

## Three methods:

1. Aggregate method
2. Accounting method
3. Potential method

Amortization = Overcharging + Bookkeeping



# 1. Aggregate method: binary counter

Incrementing a binary counter: determine the bit flip cost

Operation	Counter value	Cost
	00000	
1	00001	1
2	00010	2
3	00011	1
4	00100	3
5	00101	1
6	00110	2
7	00111	
8	01000	
9	01001	
10	01010	
11	01011	
12	01100	
13	01101	



## 2. The accounting method

### Observation:

In each increment exactly one 0 flips to 1.

### Idea:

Pay **two** cost units for flipping a **0** to a **1**

→ each 1 has one cost unit deposited in the banking account



# The accounting method

Operation	Counter value
	0 0 0 0 0
1	0 0 0 0 1
2	0 0 0 1 0
3	0 0 0 1 1
4	0 0 1 0 0
5	0 0 1 0 1
6	0 0 1 1 0
7	0 0 1 1 1
8	0 1 0 0 0
9	0 1 0 0 1
10	0 1 0 1 0



### 3. The potential method

#### Potential function $\phi$

Data structure  $D \rightarrow \phi(D)$

$t_i$  = actual cost of the  $i$ -th operation

$\phi_i$  = potential after execution of the  $i$ -th operation ( $= \phi(D_i)$  )

$a_i$  = amortized cost of the  $i$ -th operation

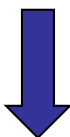
#### Definition:

$$a_i = t_i + \phi_i - \phi_{i-1}$$

# Example: binary counter

$D_i$  = counter value after the  $i$ -th operation

$\phi_i = \phi(D_i) = \# \text{ of } 1\text{'s in } D_i$

$i$ -th operation	# of 1's
$D_{i-1}: \dots 0/1 \dots 01 \dots 1$ 	$B_{i-1}$
$D_i: \dots 0/1 \dots 10 \dots 0$	$B_i = B_{i-1} - b_i + 1$

$t_i = \text{actual bit flip cost of operation } i$   
 $= b_i + 1$

# Binary counter

$t_i$  = **actual** bit flip cost of operation  $i$

$a_i$  = **amortized** bit flip cost of operation  $i$

$$a_i = (b_i + 1) + (B_{i-1} - b_i + 1) - B_{i-1}$$

$$= 2$$

$$\Rightarrow \sum t_i \leq 2n$$



# Dynamic tables

## Problem:

Maintain a table supporting the operations **insert** and **delete** such that

- the table size can be adjusted **dynamically** to the number of items
- the used space in the table is always at least a **constant fraction** of the total space
- the total cost of a sequence of  $n$  operations (insert or delete) is  $O(n)$ .

Applications: hash table, heap, stack, etc.

**Load factor  $\alpha_T$ :** number of **items stored** in the table **divided** by the **size** of the table



# Implementation of 'insert'

```
class dynamic table {  
  
    int [] table;  
  
    int size;           // size of the table  
    int num;           // number of items  
  
    dynamicTable() {   // initialization of an empty table  
        table = new int [1];  
        size = 1;  
        num = 0;  
    }  
}
```



# Implementation of 'insert'

```
insert ( int x) {  
    if (num == size ) {  
        newTable = new int [2*size];  
        for (i = 0; i < size; i++)  
            insert table[i] into newTable;  
        table = newTable;  
        size = 2*size;  
    }  
    insert x into table;  
    num = num + 1;  
}
```

# Cost of $n$ insertions into an initially empty table



$t_i$  = cost of the  $i$ -th insert operation

## Worst case:

$t_i = 1$  if the table is not full prior to operation  $i$

$t_i = (i - 1) + 1$  if the table is full prior to operation  $i$ .

Thus  $n$  insertions incur a total cost of at most

$$\sum_{i=1}^n i = \Theta(n^2)$$

## Amortized worst case:

Aggregate method, accounting method, potential method

# Potential method

$T$  table with

- $k = T.num$  items
- $s = T.size$  size

## Potential function

$$\phi(T) = 2k - s$$



# Potential method

## Properties

- $\phi_0 = \phi(T_0) = \phi(\text{empty table}) = -1$
- Immediately before a table expansion we have  $k = s$ , thus  $\phi(T) = k = s$ .
- Immediately after a table expansion we have  $k = s/2$ , thus  $\phi(T) = 2k - s = 0$ .
- For all  $i \geq 1 : \phi_i = \phi(T_i) > 0$   
Since  $\phi_n - \phi_0 \geq 0$ ,

$$\sum t_i \leq \sum a_i$$



# Amortized cost $a_i$ of the $i$ -th insertion

$k_i$  = # items stored in T after the  $i$ -th operation

$s_i$  = table size of T after the  $i$ -th operation

**Case 1:**  $i$ -th operation does not trigger an expansion

$$k_i = k_{i-1} + 1, s_i = s_{i-1}$$

$$\begin{aligned} a_i &= 1 + (2k_i - s_i) - (2k_{i-1} - s_{i-1}) \\ &= 1 + 2(k_i - k_{i-1}) \\ &= 3 \end{aligned}$$

Case 2:  $i$ -th operation does trigger an expansion

$$k_i = k_{i-1} + 1, s_i = 2s_{i-1}$$

$$a_i = k_{i-1} + 1 + (2k_i - s_i) - (2k_{i-1} - s_{i-1})$$

$$= 3$$



# Inserting and deleting items

**Now:** Contract the table whenever the load becomes too small.






## **Goal:**

- (1) The load factor is bounded from below by a constant.
- (2) The amortized cost of a table operation is constant.

## **First approach**

- Expansion: as before
- Contraction: Halve the table size when a deletion would cause the table to become less than half full.

# „Bad“ sequence of table operations

		Cost
$n/2$ 'insert' op. (table is full)		$3 n/2$
$I$ : expansion		$n/2 + 1$
$D, D$ : contraction		$n/2 + 1$
$I, I$ : expansion		$n/2 + 1$
$D, D$ : contraction		

Total cost of the sequence of operations:  
 $I_{n/2}, I, D, D, I, I, D, D, \dots$  of length  $n$  is



## Second approach

**Expansion:** Double the table size when an item is inserted into a full table.

**Contraction:** Halve the table size when a deletion causes the table to become less than  $\frac{1}{4}$  full.

**Property:** At any time the table is at least  $\frac{1}{4}$  full, i.e.

$$\frac{1}{4} \leq \alpha(T) \leq 1$$

What is the cost of a sequence of table operations?

# Analysis of 'insert' and 'delete' operations



$k = T.num, \quad s = T.size, \quad \alpha = k/s$

**Potential function  $\phi$**

$$\phi(T) = \begin{cases} 2k - s, & \text{if } \alpha \geq 1/2 \\ s/2 - k, & \text{if } \alpha < 1/2 \end{cases}$$

# Analysis of 'insert' and 'delete' operations



$$\phi(T) = \begin{cases} 2k - s, & \text{if } \alpha \geq 1/2 \\ s/2 - k, & \text{if } \alpha < 1/2 \end{cases}$$

Immediately after a table expansion or contraction:

$$s = 2k, \text{ thus } \phi(T) = 0$$



# Analysis of an 'insert' operation

$i$ -th operation:  $k_i = k_{i-1} + 1$

Case 1:  $\alpha_{i-1} \geq \frac{1}{2}$

Case 2:  $\alpha_{i-1} < \frac{1}{2}$

Case 2.1:  $\alpha_i < \frac{1}{2}$

Case 2.2:  $\alpha_i \geq \frac{1}{2}$

# Analysis of an 'insert' operation

Case 2.1:  $\alpha_{i-1} < 1/2$ ,  $\alpha_i < 1/2$  no expansion

**Potential function  $\phi$**

$$\phi(T) = \begin{cases} 2k - s, & \text{if } \alpha \geq 1/2 \\ s/2 - k, & \text{if } \alpha < 1/2 \end{cases}$$

# Analysis of an 'insert' operation

Case 2.2:  $\alpha_{i-1} < 1/2$ ,  $\alpha_i \geq 1/2$  no expansion

**Potential function  $\phi$**

$$\phi(T) = \begin{cases} 2k - s, & \text{if } \alpha \geq 1/2 \\ s/2 - k, & \text{if } \alpha < 1/2 \end{cases}$$

# Analysis of a 'delete' operation

$$k_i = k_{i-1} - 1$$

Case 1:  $\alpha_{i-1} < 1/2$

Case 1.1: deletion does not trigger a contraction

$$s_i = s_{i-1}$$

**Potential function  $\phi$**

$$\phi(T) = \begin{cases} 2k - s, & \text{if } \alpha \geq 1/2 \\ s/2 - k, & \text{if } \alpha < 1/2 \end{cases}$$

# Analysis of a 'delete' operation

$$k_i = k_{i-1} - 1$$

Case 1:  $\alpha_{i-1} < 1/2$

Case 1.2:  $\alpha_{i-1} < 1/2$  deletion does trigger a contraction

$$s_i = s_{i-1}/2 \quad k_{i-1} = s_{i-1}/4$$

**Potential function  $\phi$**

$$\phi(T) = \begin{cases} 2k - s, & \text{if } \alpha \geq 1/2 \\ s/2 - k, & \text{if } \alpha < 1/2 \end{cases}$$

# Analysis of a 'delete' operation

Case 2:  $\alpha_{i-1} \geq 1/2$  no contraction

$$s_i = s_{i-1} \quad k_i = k_{i-1} - 1$$

Case 2.1:  $\alpha_i \geq 1/2$

**Potential function  $\phi$**

$$\phi(T) = \begin{cases} 2k - s, & \text{if } \alpha \geq 1/2 \\ s/2 - k, & \text{if } \alpha < 1/2 \end{cases}$$

# Analysis of a 'delete' operation

Case 2:  $\alpha_{i-1} \geq 1/2$  no contraction

$$s_i = s_{i-1} \quad k_i = k_{i-1} - 1$$

Case 2.2:  $\alpha_i < 1/2$

**Potential function  $\phi$**

$$\phi(T) = \begin{cases} 2k - s, & \text{if } \alpha \geq 1/2 \\ s/2 - k, & \text{if } \alpha < 1/2 \end{cases}$$