

Leader Election

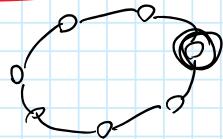
(L E)

Thursday, May 15, 2014 12:19 PM

- Problem:
- all nodes \sim decide to be a leader or not
 - \exists_1 leader

Here:

wings



- undecided
- leader
- not leader

Anonymous network: nodes do not have ID_i

Claim: LE is not possible in anonymous networks
(det.)

Proof:

- $i=0$: all undecided \Rightarrow all have same state
- $i \sim i+1$: all move to same new state
(synchronous)

synchronous \subset asynchronous !!

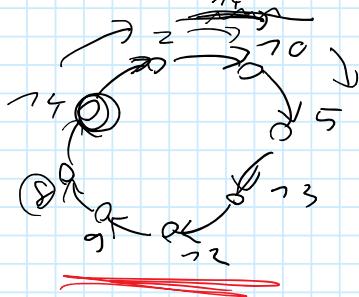
\Rightarrow also not possible in asynchronous networks

Def.: non-uniform: \Leftrightarrow nodes know n
uniform : \Leftrightarrow otherwise

$n \geq 2$: also not possible in non-uniform networks.

with ID_i (unique)

leader: \vee with max ID (or min ID)



Clockwise

start sending ID to clockwise neighbor upon receive from W:
 $ID_{max} = ID_v$

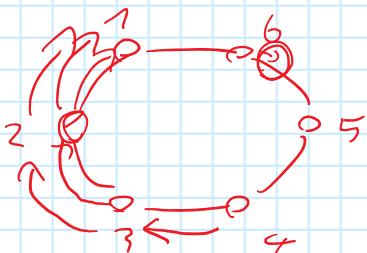
$ID_w > ID_{max} \Rightarrow$ set "not leader", $ID_{max} = ID_w$
forward $ID_w = ID_{max}$

$ID_w = ID_v \Rightarrow$ set "leader"

Correctness: trivial
 (all nodes see 1D message and then decide)

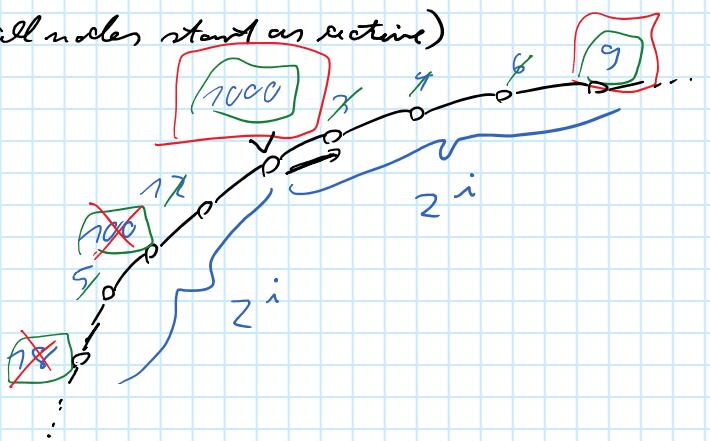
Time: $O(n)$

mrg. compl.: $\underline{\underline{O(n^2)}}$



Rachlin-Growth

phases: $i = 0, 1, 2, 3, 4, \dots$
 (all nodes start as active)



"probe message" with time-to-live counters (TTL) = 2^i

phases: $\lceil \log n \rceil = O(\log n)$

time/phase: $\sim 2 \cdot 2^i = O(2^i)$

$$\text{Actual time: } 2 \cdot \underbrace{[2^0 + 2^1 + 2^2 + \dots + 2^{\lceil \log n \rceil}]}_{\text{geometric series}} \leq 2 \cdot 2 \cdot 2^{\lceil \log n \rceil} = O(n)$$

mrg. compl.

phase i : # active nodes:

✓ active in phase i : ✓ eliminated
 other active nodes in phase $i-1$

$$\Rightarrow \text{in distance } 2^{i-1} \\ = \frac{n}{2^{i-1}}$$

$$\# \text{msgs/active node} : 4 \cdot 2^i$$

$$\Rightarrow \frac{m}{2^{i-1}} \cdot 4 \cdot 2^i = \underline{\underline{O(n)}} \quad \text{per phase!}$$

$$\Rightarrow O(n \log n) \text{ messages}$$

Can we do better?

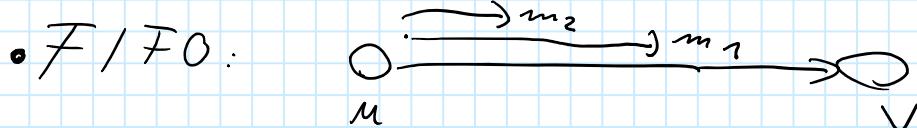
Lower Bounds

A asynchronous algorithms:

\exists execution that causes $\Omega(n \log n)$ messages being sent

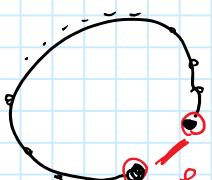
Execution: list of (receive) events

Simplicity: no two events happen at the same time

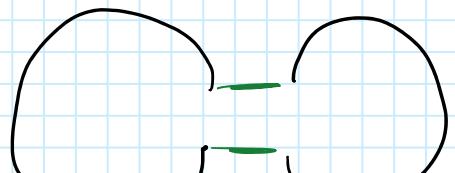
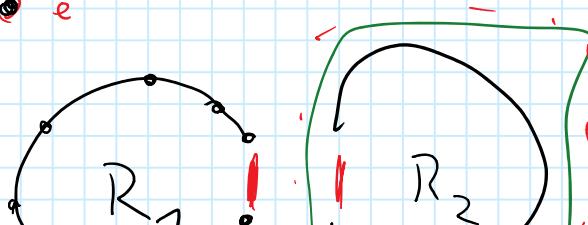


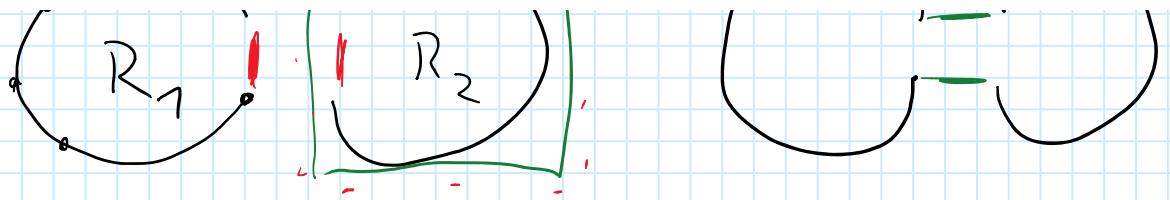
- message ID gets to become leader
- uniform
- spontaneous wake-up

Open Schedule



$\exists e$ s.t. no message over e has been received so far





For nodes scenario of ring R_1 is
not distinguishable from scenario
with ring $R = "R_1 \cup R_2"$