



Algorithms and Datastructures

Summer Term 2020

Sample Solution Exercise Sheet 1

Due: Wednesday, 20th of May, 4 pm.

Exercise 1: Registration

(5 Points)

Register for the online course system [Daphne](#). You can also find the according link on the [Website](#) of this course. Make sure that your data is correct, specifically that you can be reached under the given email address. Then execute the *checkout* command on your SVN-repository.¹

Exercise 2: Quicksort

(5 Points)

Implement the algorithm *QuickSort* from the lecture. A template `QuickSort.py` is provided on the website. Write a unit test both for the `quicksort_divide` and the `quicksort_recursive` method. The unit tests should check at least one non-trivial example. If there are critical cases that are easy to check (e.g., an empty input), you should make a unit test for these cases, too.

Sample Solution

C.f. `Quicksort.py` in the public folder or on the website.

Exercise 3: Time Measurement

(5 Points)

Measure the runtime $T(n)$ of the algorithms *SelectionSort*, *MergeSort*² and of your *QuickSort* implementation for different input sizes n . You should test *QuickSort* for two different variants of choosing the pivot: Choosing the first element as pivot and choosing a random element as pivot. Repeat the experiment for two different input types: Arrays with random integers and arrays with pairwise distinct integers in descending order.

Plot the runtimes of the *four* algorithms each with the *two* different input types with input sizes $n \in \{100, 200, \dots, 5000\}$.³ Use your plots to compare the runtimes and write a short evaluation into the file `experience.txt` (c.f., Task 4).

¹Your SVN-repository will be created automatically after your registration to Daphne. The URL is <https://daphne.informatik.uni-freiburg.de/ss2020/AlgoDat/svn/your-rz-account-name>

²You can find the code for these algorithms in the public repository <https://daphne.informatik.uni-freiburg.de/ss2020/AlgoDat/svn/public>

³The differences in runtimes will be most distinct if they are plotted in a single chart with n on the x -axis and the runtime $T(n)$ on a *logarithmic* y -axis.

Sample Solution

Figures 1 and 2 show plots of the running times at different scales. We make the following observations (these are certainly not all observations one can possibly make).

- *SelectionSort* clearly has a super-linear trend (more precisely: a quadratic trend).
- *SelectionSort* is somewhat faster for randomized inputs than for inputs in reverse order (we think that this is due to the fact that in case of a reverse list the line in the inner if-clause is *always* executed, which is not always the case for a randomized input).
- For a deterministic pivot (first element) and a reverse ordered input *QuickSort* has a super-linear trend as well. In fact, *QuickSort* has the lowest of all tested running times in this case (the tested case is a worst case for *QuickSort*).
- On the other hand, *QuickSort* is much faster than all other variants (c.f., Figure 2) if a randomization of either the input or the pivot takes place (more precisely: the runtime is $\Theta(n \log n)$ “with high probability”, c.f. lecture week 2).
- *MergeSort* also has a much better runtime than the algorithms with quadratic trend for *all* tested inputs (more precisely: the runtime is $\Theta(n \log n)$ *guaranteed*, c.f. lecture week 2).

Exercise 4: Submission

(5 Points)

Commit your code including the tests and the 8 plots into the SVN, into a subfolder `uebungsblatt-01` (German for exercise sheet 01). Make sure that there are no errors when you run your code (including style check and unit tests) on Jenkins. Commit a file `experience.txt` in which you describe your experiences with this exercise sheet and any problems that may have appeared.

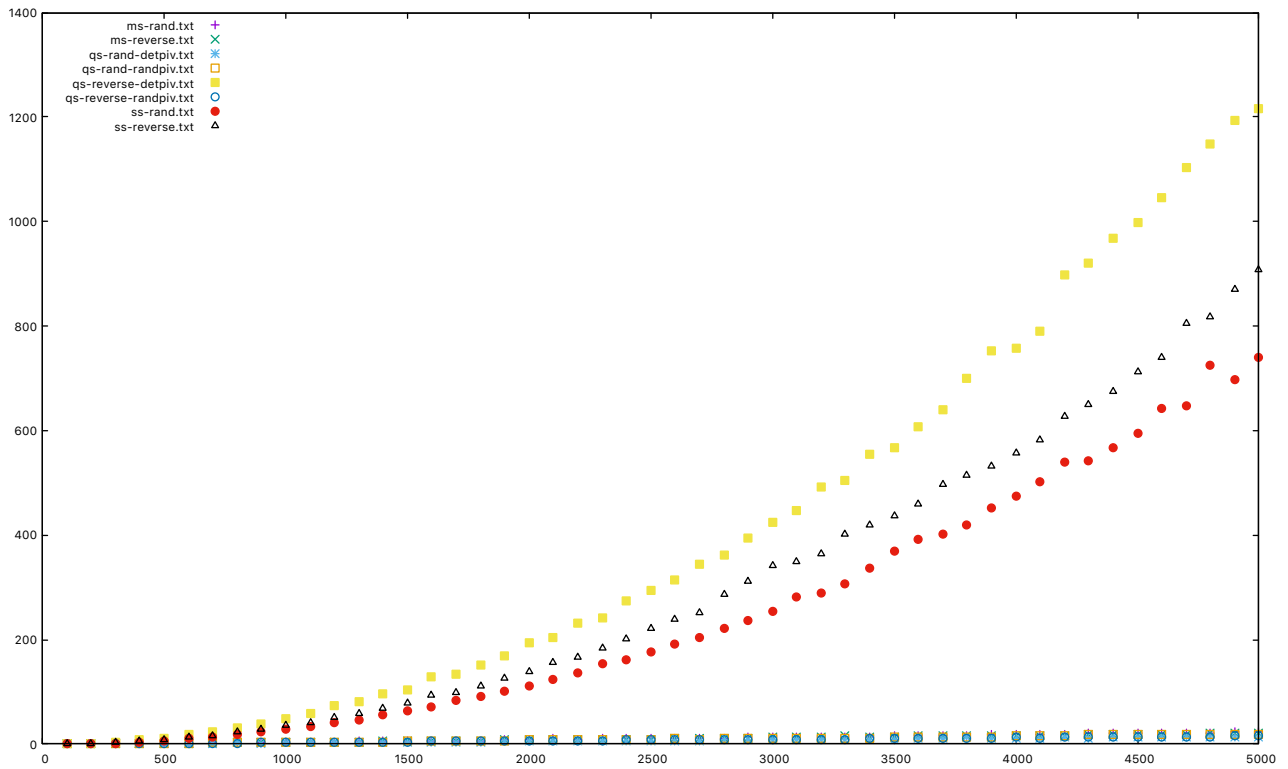


Figure 1: The first plot shows the runtimes of all requested variants of sorting algorithms for the respective inputs over the input size n .

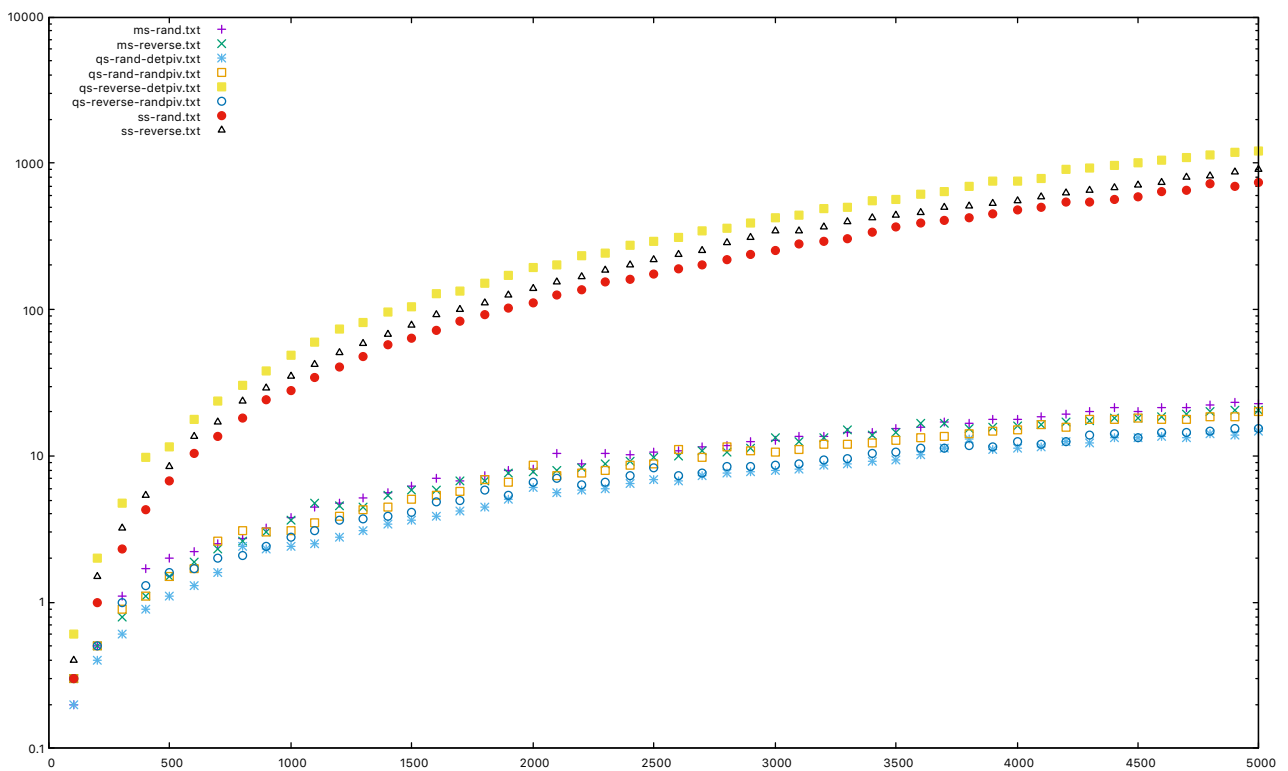


Figure 2: The second plot shows the runtimes of all requested variants of sorting algorithms for the respective inputs over the input size n . The y axis is logarithmic.