



# Algorithms and Datastructures

## Winter Term 2022

### Grading Guidelines Exercise Sheet 4

Due: Wednesday, November 16th, 2pm

#### Exercise 1: Hashing with Open Addressing (10 Points)

We consider hash tables with open addressing and two different methods for collision resolution: *linear probing* and *double hashing*. Let  $m$  be the size of the hash table where  $m$  is prime. Let  $h_1(x) := 53 \cdot x$  and  $h_2(x) := 1 + (x \bmod (m-1))$ . We define the following hash functions for collision resolution according to the lecture:

- linear probing:  $h_\ell(x, i) := (h_1(x) + i) \bmod m$ .
- double hashing:  $h_d(x, i) := (h_1(x) + i \cdot h_2(x)) \bmod m$ .

- (a) Implement a hash table with operations `insert` and `find` using the mentioned strategies for collision resolution<sup>1</sup>. You may use the template `HashTable.py`. (5 Points)
- (b) Create a hash table of size  $m > 1000$  ( $m$  prime) and measure the average time for inserting  $k$  keys for  $k \in \{\lfloor \frac{m \cdot i}{50} \rfloor \mid i = 1, \dots, 49\}$  in four variations: Using linear probing / double hashing; inserting  $k$  random keys<sup>2</sup> / the set of keys  $\{m \cdot i \mid i = 1, \dots, k\}$ . Create a plot showing the four different average runtimes. Discuss your results. (5 Points)

#### Exercise 2: Application of Hashtables (10 Points)

Consider the following algorithm:

---

<b>Algorithm 1</b> algorithm	▷ Input: Array $A$ of length $n$ with integer entries
------------------------------	---

---

```
1: for  $i = 1$  to  $n - 1$  do
2:   for  $j = 0$  to  $i - 1$  do
3:     for  $k = 0$  to  $n - 1$  do
4:       if  $|A[i] - A[j]| = A[k]$  then
5:         return true
6: return false
```

---

- (a) Describe what `algorithm` computes and analyse its asymptotical runtime. (3 Points)  
*Hint: The difference  $|A[i] - A[j]|$  may become arbitrarily large.*
- (b) Describe a different algorithm  $\mathcal{B}$  for this problem (i.e.,  $\mathcal{B}(A) = \text{algorithm}(A)$  for each input  $A$ ) which uses hashing and takes time  $\mathcal{O}(n^2)$  (with proof). (3 Points)  
*Hint: You may assume that inserting and finding keys in a hash table needs  $\mathcal{O}(1)$  if  $\alpha = \mathcal{O}(1)$  ( $\alpha$  is the load of the table).*
- (c) Describe another algorithm for this problem without using hashing which takes time  $\mathcal{O}(n^2 \log n)$  (with proof). (4 Points)

<sup>1</sup>You can assume that no more than  $m$  elements will be inserted to the hash table.

<sup>2</sup>Unique random values from  $\{0, \dots, z\}$  with  $z \gg m$ , e.g., with `random.sample(range(z+1), k)`.