

# Algorithms and Data Structures Exam

12th march 2025, 14:00 -17:00

# Do not open or turn until told so by the supervisor!

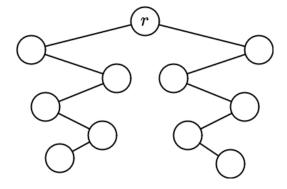
- Put your **student ID** in front of you or on the table next to you.
- Write your **name** and **matriculation number** on this page and **sign** the document.
- Your **signature** confirms that you have answered all exam questions yourself without any help, and that you have notified exam supervision of any interference.
- You are allowed to use a summary of six handwritten, single-sided A4 pages.
- No electronic devices are allowed.
- Write legibly and only use a pen (ink or ball point). Do **not use red**! Do **not use a pencil**!
- You may write your answers in **English or German** language.
- Only **one solution per task** is considered! Make sure to strike out alternative solutions, otherwise the one yielding the minimal number of points is considered.
- **Detailed steps** might help you to get more points in case your final result is incorrect.
- The keywords **Show...**, **Prove...**, **Explain...** or **Argue...** indicate that you need to prove or explain your answer carefully and in sufficient detail.
- The keywords **Give...**, **State...** or **Describe...** indicate that you need to provide an answer solving the task at hand but without proof or deep explanation (except when stated otherwise).
- You may use information given in a **Hint** without further explanation.
- Read each task thoroughly and make sure you understand what is expected from you.
- **Raise your hand** if you have a question regarding the formulation of a task or if you need additional sheets of paper.
- A total of **45 points** is sufficient to pass and a total of **90 points** is sufficient for the best grade.
- Write your name on **all sheets**!

Task	1	2	3	4	5	6	7	Total
Maximum	25	15	10	20	15	20	15	120
Points								

#### Task 1: Short Questions

# (25 Points)

(a) Give a sequence of insert operations for an (unbalanced) binary tree datastructure, that results in the tree structure depicted below. (So it should be exactly 11 insert operations.) (4 Points)



- (b) Prove or disprove: A binary search tree can have depth  $o(\log n)$ , where n is the number of elements in the binary search tree. (5 Points)
- (c) Give an algorithm that decides for a given connected, directed, weighted graph G = (V, E, w) whether G contains a positive cycle. All edge weights are real numbers  $(w : E \to \mathbb{R})$ . We call a cycle positive, if the sum of the weights of its edges is strictly positive. Argue why your algorithm is correct. What is the asymptotic complexity of your algorithm? (4 Points)
- (d) What is the asymptotic complexity of the following pseudocode? Give the complexity in terms of  $\Theta(\cdot)$  notation and give an explanation.

$\mathbf{Algorithm} \ 1 \ \mathtt{Mystery}(n)$		
for $i = n/10$ to $n$ do		
$y \leftarrow i$		
while $y < n$ do		
$y \leftarrow y \cdot 2 + 1$		

(5 Points)

(e) Given a weighted graph G = (V, E, w), with  $w : E \to \mathbb{R}$ , and  $T \subset E$ , a Minimum Spanning Tree of G. Prove that T is also an MST of G' = (V, E, w'), where  $w'(e) = (w(e))^3$ . (7 Points)

### Task 2: Landau-Notation

#### (a) Below are 5 functions in $n \in \mathbb{N}$ . Give a sorted order of these functions in terms of asymptotic growth. That is if f appears before g in the sorted order, then $f(n) \in \mathcal{O}(g(n))$ . You are only required to give the correct order, proofs are not necessary. (5 Points)

- $b(n) = 2^n \cdot \log n$
- $c(n) = 16^{\log_2(n)} + 3n^2$
- $d(n) = 78n^3$
- $e(n) = 4^{n/2}$
- (b) Prove or disprove based on the definition of the Landau-Notation:

$$n^{1/4} \cdot n^{1/3} \cdot n^{1/2} \in \Theta(n)$$

(4 Points)

(15 Points)

(c) Prove using the definition of the Landau-Notation:

$$\frac{64}{6} \cdot \left\lceil \frac{n}{2} \right\rceil! \in \Omega(2^n)$$

You may assume that n is always even.

(6 Points)

#### Task 3: String Isomorphisms

## (10 Points)

Let  $S_1 = c_1 c_2 c_3 c_4 \dots c_n$  and  $S_2 = d_1 d_2 \dots d_n$  be two strings of the same length. C is the set of all characters that appear in  $S_1$ , and D is the set of all characters that appear in  $S_2$ . We say that  $S_1$  and  $S_2$  are **isomorphic** if there exists a bijective function  $f: C \to D$  such that for all  $1 \le i \le n$ , we have  $f(c_i) = d_i$ .

**Example:** Let  $S_1$  = "paper" and  $S_2$  = "title". Then the sets of unique characters are:  $C = \{a, e, p, r\}$  and  $D = \{e, i, l, t\}$ .

A valid function f can be defined as: f(p) = t, f(a) = i, f(e) = l, f(r) = e, which proves that  $S_1$  and  $S_2$  are isomorphic.

Design an efficient algorithm that, given two strings  $S_1$  and  $S_2$ , determines whether they are isomorphic. If they are, your algorithm must output a valid isomorphism.

Argue why your algorithm is correct and analyze its runtime in terms of the length n of the two strings.

### Task 4: A Thiefs Plan

# (20 Points)

There are *n* houses built in a line, each of which contains some money  $m_1, m_2, \ldots, m_n$  in it. A robber wants to steal money from these houses, but they can't steal from two adjacent houses (e.g. they could steal from 2 and 4, but not from 3 and 4).

Give an efficient algorithm that takes as input the values  $m_1, m_2, \ldots, m_n$  and outputs a set of housenumbers  $i_1, i_2, \ldots, i_k$ , such that the collected money

$$\sum_{1 \le j \le k} m_{i_j}$$

is maximised. Furthermore, no two consecutive numbers are contained among  $i_1, i_2, \ldots, i_k$ . What is the asymptotic complexity of your algorithm? Give an explanation.

#### Task 5: Hashing with Open Addressing

We consider hash tables with open addressing and two methods for resolving collisions: double hashing and cuckoo hashing. Let m be the size of the hash table. We define

$$h_1(x) := (5 \cdot x) \mod m,$$
  
 $h_2(x) := 1 + (2x \mod (m-1)),$   
 $h_3(x) := (3 \cdot x - 2) \mod m.$ 

- (a) Let  $h_d(x, i) := (h_1(x) + i \cdot h_2(x)) \mod m$ . Insert the keys 13, 14, 2, 3, 11 sequentially into a hash table of size m := 11. Use  $h_d$  and double hashing for collision resolution. (5 Points)
- (b) Insert the values 3, 10, 7 sequentially into a hash table of size m := 7. Use cuckoo hashing with the functions  $h_1$  and  $h_3$  for collision resolution. Provide the intermediate state of the table after each insertion (i.e., three tables in total). (5 Points)
- (c) Prove or disprove: For any  $m \in \mathbb{N}$  and universe  $\mathbb{N}$ , it holds that the set of hashfunctions  $H = \{h_i(x) = x \cdot i \mod m \mid 0 \le i \le m-1\}$  is 2-universal. (5 Points)

*Note*: Write your solutions for (a) and (b) in the tables on the solution sheet provided for this question.

## Task (a):

Hashtable after inserting all elements:

0	1	2	3	4	5	6	7	8	9	10

Task (b):

After inserting 3:

0	1	2	3	4	5	6			
After inserting 10:									
0	1	2	3	4	5	6			
After inserting 7:									
0	1	2	3	4	5	6			

#### Task 6: k-near

Given a (undirected) graph G = (V, E) and two nodes  $u, v \in V$ , we are interested to determine wether or not u and v are at most  $k \in \mathbb{N}$  hops apart.

(a) Give an algorithm to determine whether two given nodes u, v are at most k hops apart.

The input to your algorithm consists of the graph G = (V, E), a parameter  $k \in \mathbb{N}$  and two nodes  $u, v \in V$ .

The algorithm must run in linear time (i.e. the algorithm must terminate after at most O(n+m) operations).

Argue why your algorithm is correct and analyze the running time. (5 Points)

We now change the graph a bit, we now give weights to the edges. Each edge either has weight 1, or weight 0. So we are now given a weighted graph G = (V, E, w) with  $w : E \to \{0, 1\}$ . We are now interested in determining whether, or not two nodes u, v are at distance at most k.

(b) Give an algorithm to determine whether two given nodes u, v have distance at most k.

The input to your algorithm consists of the graph G = (V, E, w), a parameter  $k \in \mathbb{N}$  and two nodes  $u, v \in V$ .

The algorithm must run in linear time (i.e. the algorithm must terminate after at most O(n+m) operations).

Argue why your algorithm is correct and analyze the running time. (15 Points)

#### Task 7: Rotated Text

Given two string  $C = c_0 c_1 \dots c_{n-1}$  and  $D = d_0 d_1 \dots d_{n-1}$  both of length n, we say that D is a rotation of C if there exists a value j, such that for all  $0 \le i < n$  it holds that  $c_i = d_{i+j \mod n}$ . In other words D is C, but circularly shifted by j.

**Example:** The string "thmAlgori" is a rotation of "Algorithm", and in this case j = 3. On the other hand "lgoAritmh" is not a rotation of "Algorithm" (it is a permutation, but it is not a rotation).

Give an algorithm that takes as input two strings of length n and determines in O(n) time, whether one is a rotation of the other. Prove that your algorithm is correct and that it satisfies the asymptotic running time constraints.