



# Algorithms and Datastructures

## Sample Solution Exercise Sheet 1

### Exercise 1: Quicksort

(10 Points)

Implement the algorithm *QuickSort* from the lecture with two different options of how to choose the pivot element: "Element at first position", "Element at random position". Use the template `QuickSort.py` that is provided on the website. Write a unit test for both the `quicksort_divide` and the `quicksort_recursive` method. The unit tests should check at least one non-trivial example. If there are critical cases that are easy to check (e.g., an empty input), you should make a unit test for these cases, too.

### Sample Solution

C.f. `Quicksort.py` in the public folder or on the website.

### Exercise 2: Time Measurement

(10 Points)

Measure the runtime of your *QuickSort* implementation for the two variants of choosing the pivot and for two different kinds of inputs. The first kind of inputs are reversed arrays i.e. arrays of the form  $[n, n-1, \dots, 2, 1]$ , the second kind are arrays filled with  $n$  random integers.

Repeat this for input sizes  $n \in \{100, 200, \dots, 5000\}$ .<sup>1</sup> Plot the runtimes of all 4 variants (pivot, input) into the same chart.<sup>2</sup> Use your plots to compare the runtimes and write a short evaluation into the file `experience.txt` (c.f., Task 4).

### Sample Solution

Figures 1 and 2 show plots of the running times at different scales. We make the following observations: Quicksort has a super-linear (quadratic) trend for deterministic pivot choice (first element) and input array sorted in descending order. Quicksort is much faster (more precisely:  $\Theta(n \log n)$  "with high probability", see lecture week 2) for all other variants where the input array or the choice of pivot is randomized.

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<sup>1</sup>A function to generate the arrays and the time measurements is provided in `QuickSort.py`

<sup>2</sup>The differences in runtimes will be most distinct if they are plotted in a single chart with  $n$  on the  $x$ -axis and the runtime  $T(n)$  on a *linear* and *logarithmic*  $y$ -axis.

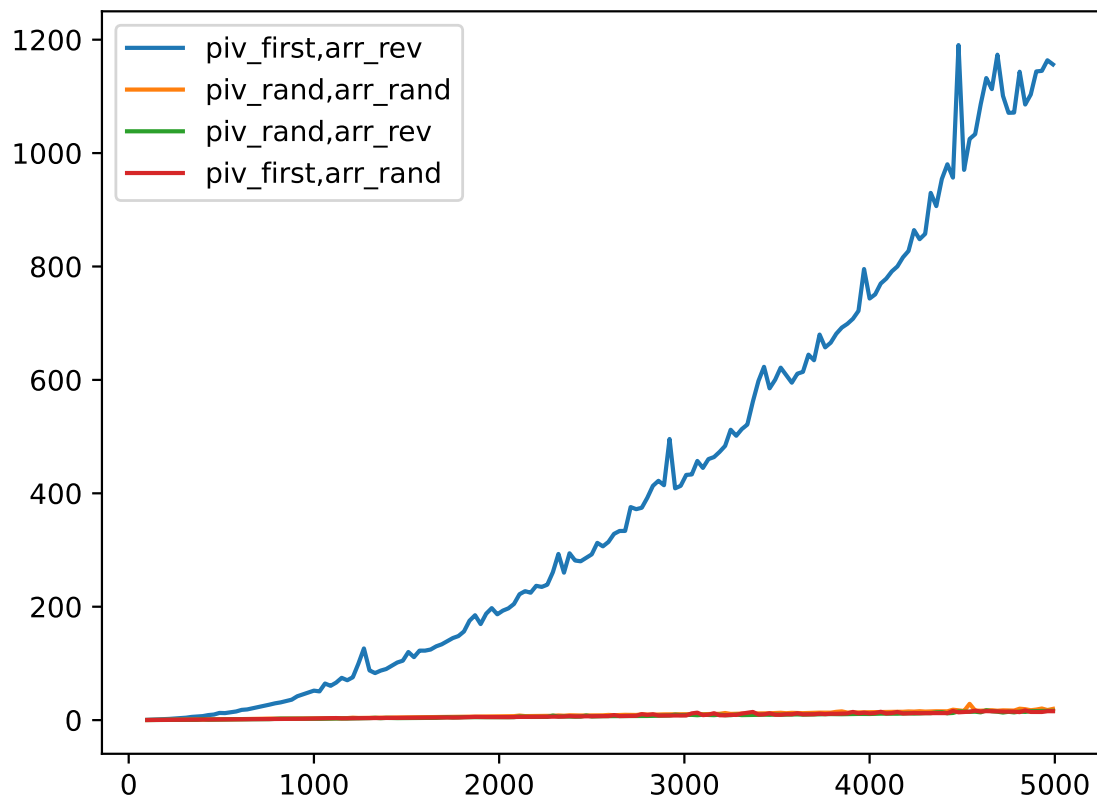


Figure 1: The first plot shows the runtimes of all requested variants of sorting algorithms for the respective inputs over the input size  $n$ .

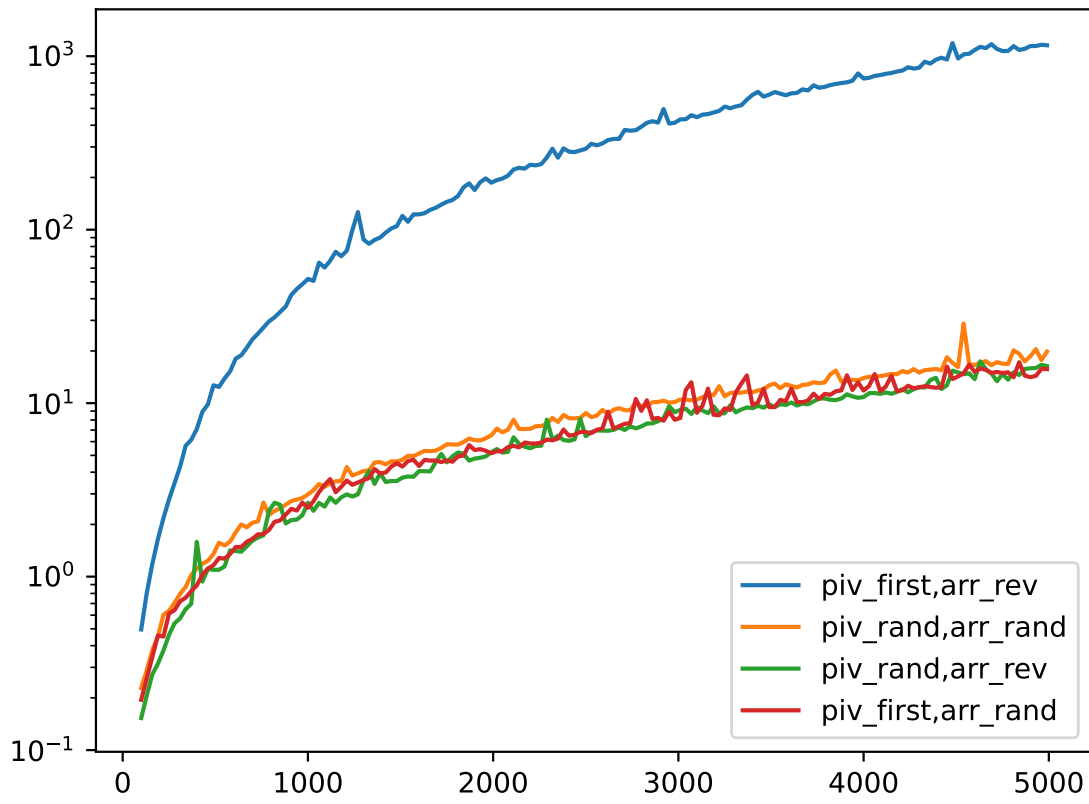


Figure 2: The second plot shows the runtimes of all requested variants of sorting algorithms for the respective inputs over the input size  $n$ . The  $y$  axis is logarithmic.