



## Algorithms and Datastructures

### Sample Solution Exercise Sheet 6

#### Exercise 1: Minimum Distance between Values (10 Points)

- (a) Given an array  $A$  that contains  $n$  integers. Describe an algorithm that finds indices  $i \neq j$  such that  $|A[i] - A[j]|$  is minimal among all indices. In other words, the algorithm should compute the entries of  $A$  that have the smallest distance. Argue the correctness of your algorithm and show that it runs in time  $o(n^2)$ . (5 Points)
- (b) Now, assume that the  $n$  numbers from a) are given in a binary search tree  $B$  (instead of in an array). Again, give an algorithm that finds the two tree nodes  $u \neq v$  such that  $|\text{val}(v) - \text{val}(u)|$  is minimal. Show the correctness and explain why the runtime is on  $O(n)$ . (5 Points)

#### Sample Solution

- (a) Algorithm: We first sort the array in time  $O(n \log n)$  (e.g. MergeSort). Then we iterate over the sorted array and always store the  $k$  for that  $|A[k+1] - A[k]|$  is minimal. Note that by the tasks' definition we have to return the original indices  $i$  and  $j$ . To achieve that, we modify the initial array before we sort it, i.e., we replace every element  $A[k]$  by the tuple  $(A[k], k)$ . Sorting by the first tuple entry let the algorithm work as before, but we have the original indices stored as well.

Correctness: In every sorted array  $A$  we have for all  $k$  that  $\dots \leq A[k-2] \leq A[k-1] \leq A[k] \leq A[k+1] \leq A[k+2] \leq \dots$ . Thus, the largest element that is smaller than  $A[k]$  is  $A[k-1]$  (as otherwise the array wouldn't be sorted correctly) and with the same reasoning the smallest element larger than  $A[k]$  is  $A[k+1]$ . We therefore do not need to compare  $A[k]$  with all entries in the array, just with its two neighbors. Since our algorithm compares every neighbor in the sorted array we are guaranteed to find the minimum distance.

Runtime: Sorting takes  $O(n \log n)$  time. The iteration and comparisons that follow afterwards can be done in linear time. Thus, the overall runtime is in  $O(n \log n) \subset o(n^2)$ .

- (b) Here we use the In-Order traversal in binary tree. This one always returns the elements of the tree in sorted order. Thus, we can act like in above's task.

Correctness: Follows from the fact that In-Order produces a sorted output and the remaining argument is as in a).

Runtime: The traversal takes  $\Theta(n)$  time. Since the comparisons (like in a)) also take linear time the statement of the task is shown.

#### Exercise 2: (10 Points)

Again, given a binary tree  $B$  containing  $n$  integers. For a path  $P = \{r, v_1, v_2, \dots, b\}$ , from the root node  $r$  to some leaf  $b$ , we define its weight by  $w(P) = \sum_{v \in P} \text{val}(v)$ . Describe an algorithm that finds the *heaviest* path from the root node to some leaf in  $B$ , i.e., the path  $P$  that maximizes  $w(P)$  for all root-to-leaf path. State that the runtime is in  $O(n)$ . (10 Points)

## Sample Solution

We use the Post-Order traversal. Whenever a node  $v$  is visited, both his children already got visited. Whenever we visit a node  $v$ , we compute the heaviest path rooted at  $v$ . The weight of  $v$  is as follows:

$$\text{val}(v) + \max_{u \text{ child of } v} \{w(P_u)\}$$

Correctness: We will prove that every node  $v$  knows the heaviest path rooted at  $v$  ending at some leaf. For that, we use induction over the height of the tree rooted at  $v$ . When the height is 0, i.e., the tree has just one node, the heaviest path has weight  $\text{val}(v)$ . Now, assume  $v$  has at least one child. Since we traverse in Post-order, all children are already visited. By induction hypothesis, we know the heaviest path rooted at the children of  $v$  (since the trees rooted at the children are of lower height). Thus, we can compute the heaviest path of  $v$  by taking the heavier child and add  $\text{val}(v)$ , what indeed is done by our algorithm.

When the algorithm visits root  $r$ , we also know the heaviest path in the whole binary tree.

Runtime: The traversal takes linear in  $n$  time. While checking the heavier path of the children simply takes a constant number of checks (since there are at most 2 children). Thus, we overall have a runtime of  $O(n)$ .