



# **Chapter 3**

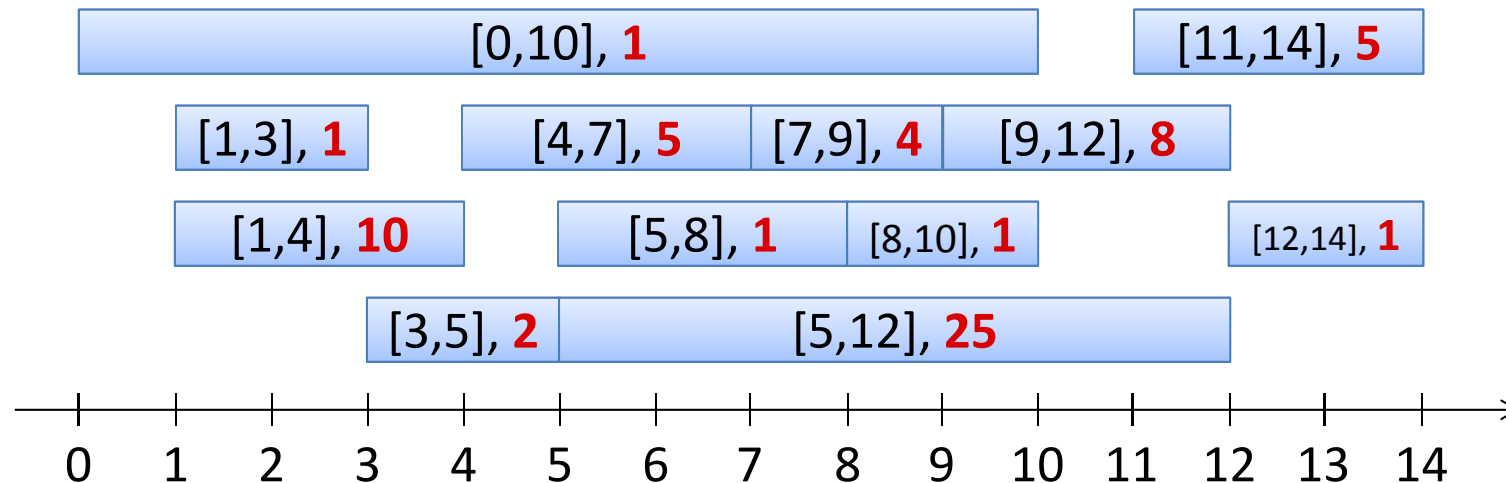
# **Dynamic Programming**

**Algorithm Theory**  
**WS 2014/15**

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# Weighted Interval Scheduling

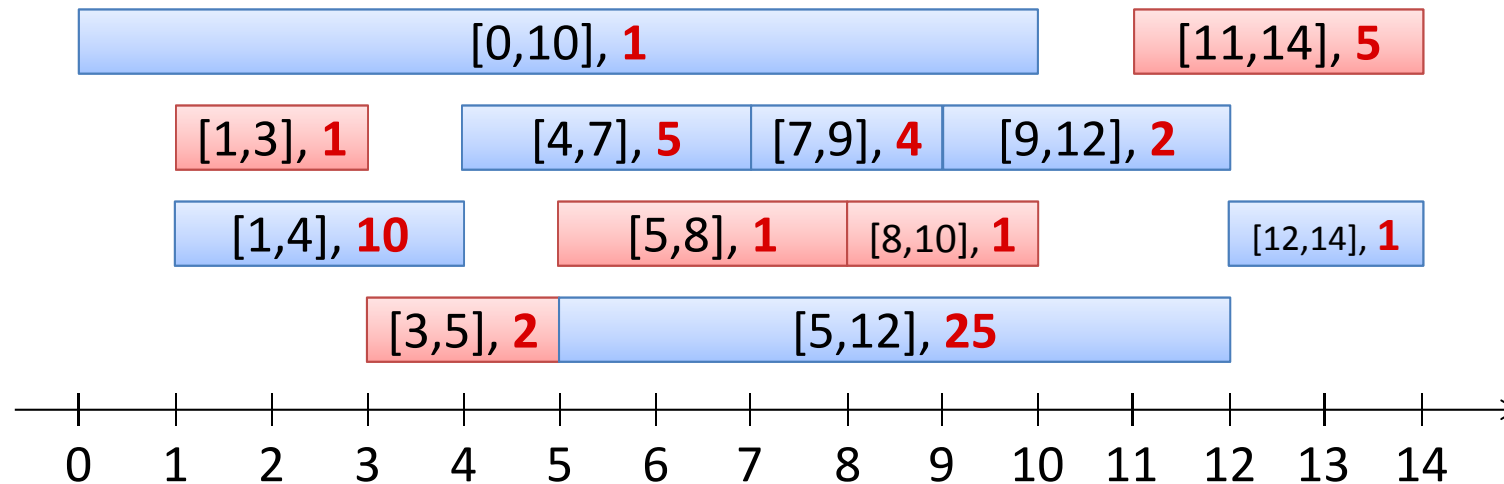
- **Given:** Set of intervals, e.g.  
 $[0,10], [1,3], [1,4], [3,5], [4,7], [5,8], [5,12], [7,9], [9,12], [8,10], [11,14], [12,14]$
- Each interval has a **weight  $w$**



- **Goal:** Non-overlapping set of intervals of largest possible weight
  - Overlap at boundary ok, i.e.,  $[4,7]$  and  $[7,9]$  are non-overlapping
- **Example:** Intervals are room requests of different importance

# Greedy Algorithms

Choose available request with earliest finishing time:



- Algorithm is not optimal any more
  - It can even be arbitrarily bad...
- No greedy algorithm known that works

# Solving Weighted Interval Scheduling



- Interval  $i$ : start time  $s(i)$ , finishing time:  $f(i)$ , weight:  $w(i)$
- Assume intervals  $1, \dots, n$  are sorted by increasing  $f(i)$ 
  - $0 < f(1) \leq f(2) \leq \dots \leq f(n)$ , for convenience:  $f(0) = 0$
- Simple observation:  
Opt. solution contains interval  $n$  or it doesn't contain interval  $n$

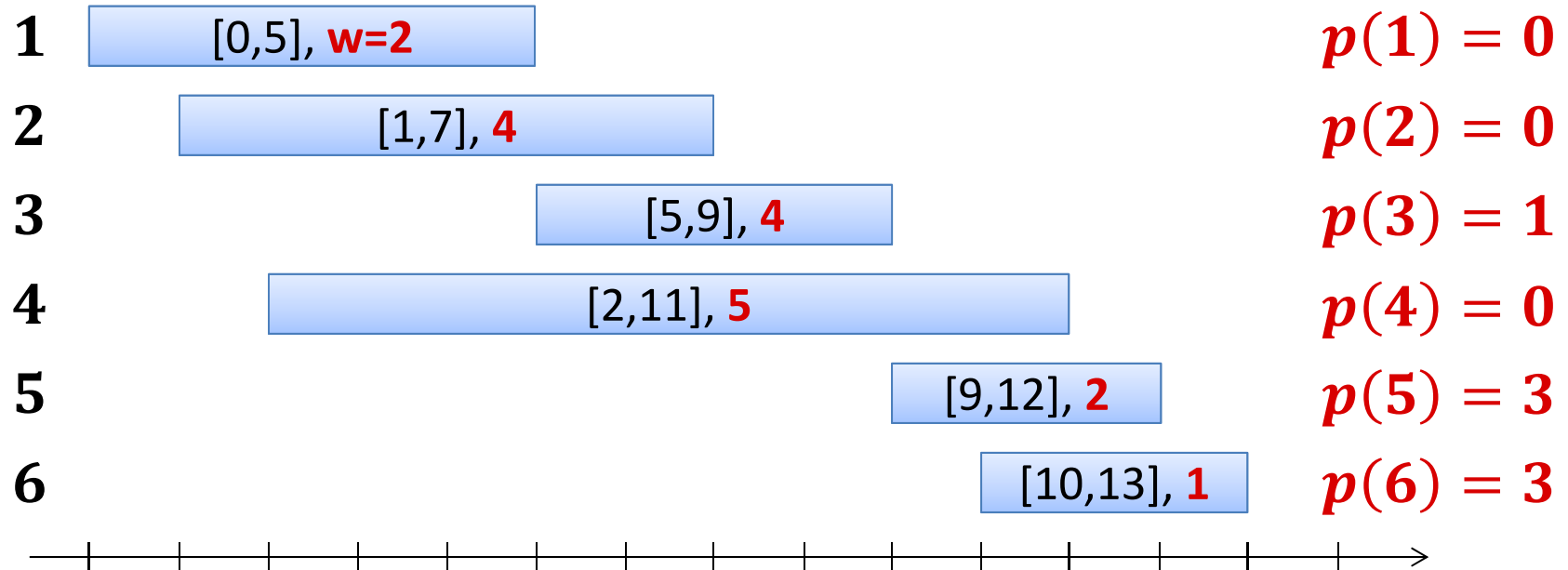
# Solving Weighted Interval Scheduling

- Interval  $i$ : start time  $s(i)$ , finishing time:  $f(i)$ , weight:  $w(i)$
- Assume intervals  $1, \dots, n$  are sorted by increasing  $f(i)$ 
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- Simple observation:  
Opt. solution contains interval  $n$  or it doesn't contain interval  $n$
- Weight of optimal solution for only intervals  $1, \dots, k$ :  $W(k)$   
Define  $p(k) := \max\{i \in \{0, \dots, k-1\} : f(i) \leq s(k)\}$
- Opt. solution does **not contain** interval  $n$ :  $W(n) = W(n-1)$   
Opt. solution **contains** interval  $n$ :  $W(n) = w(n) + W(p(n))$

# Example



Interval:

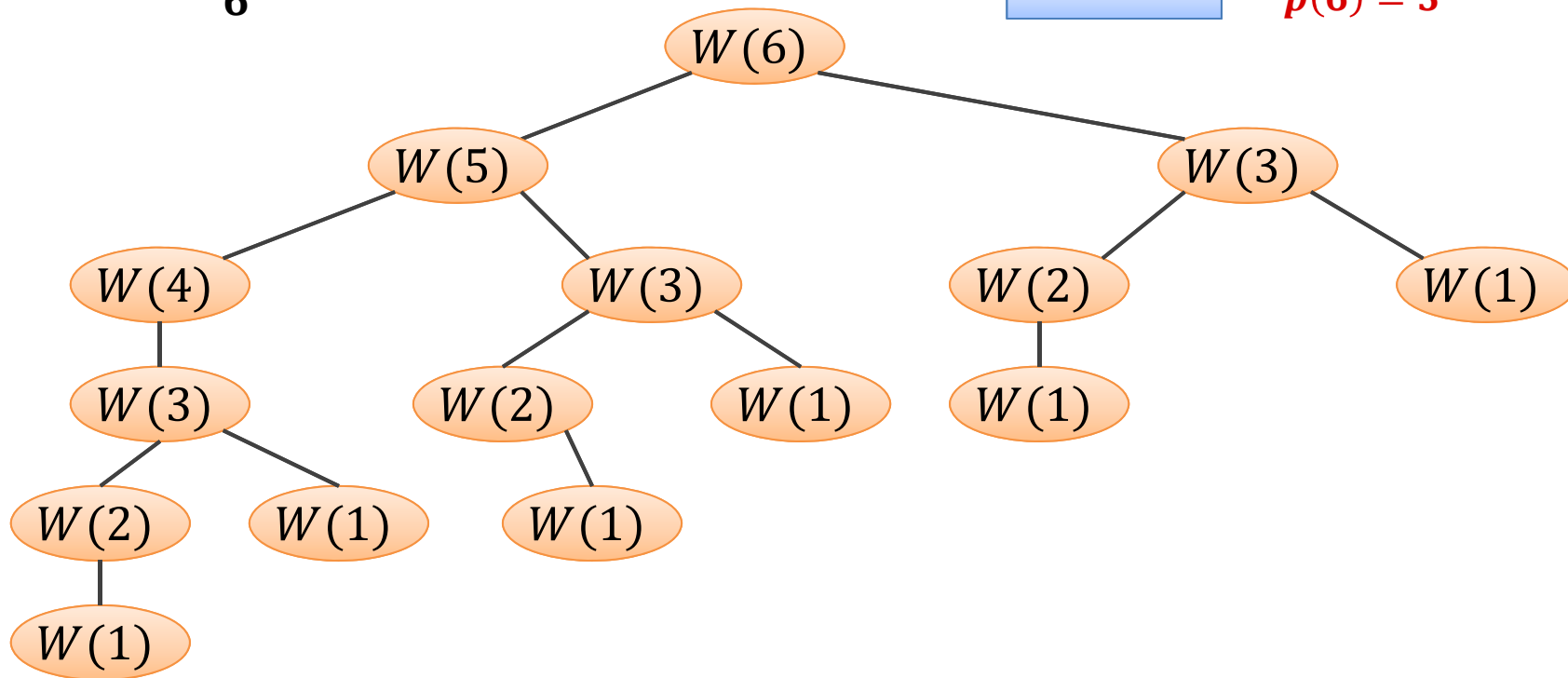
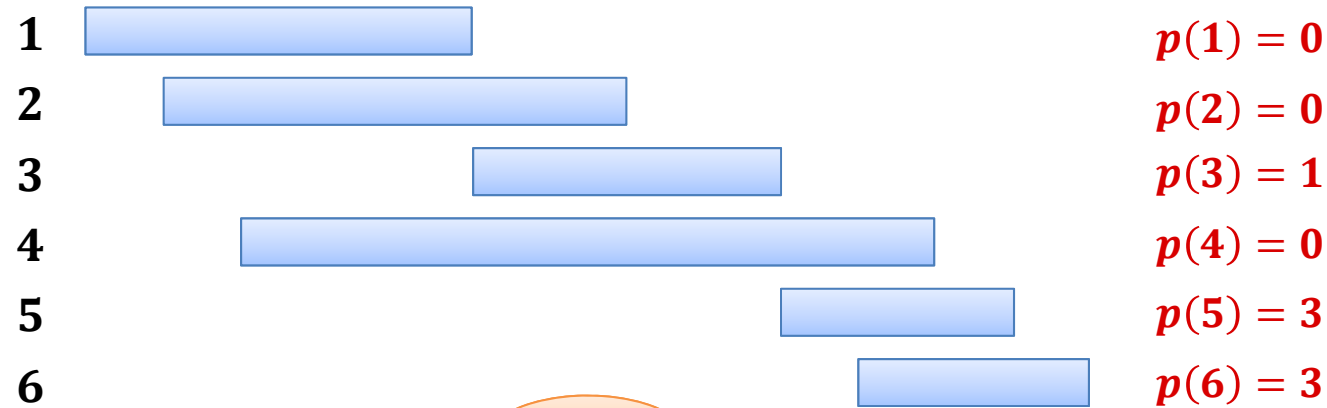


# Recursive Definition of Optimal Solution



- Recall:
  - $W(k)$ : weight of optimal solution with intervals  $1, \dots, k$
  - $p(k)$ : last interval to finish before interval  $k$  starts
- Recursive definition of optimal weight:
$$\forall k > 1: W(k) = \max\{W(k - 1), w(k) + W(p(k))\}$$
$$W(1) = w(1)$$
- Immediately gives a simple, recursive algorithm

# Running Time of Recursive Algorithm





# Memoizing the Recursion

- Running time of recursive algorithm: exponential!
- But, alg. only solves  $n$  different sub-problems:  $W(1), \dots, W(n)$
- There is no need to compute them multiple times

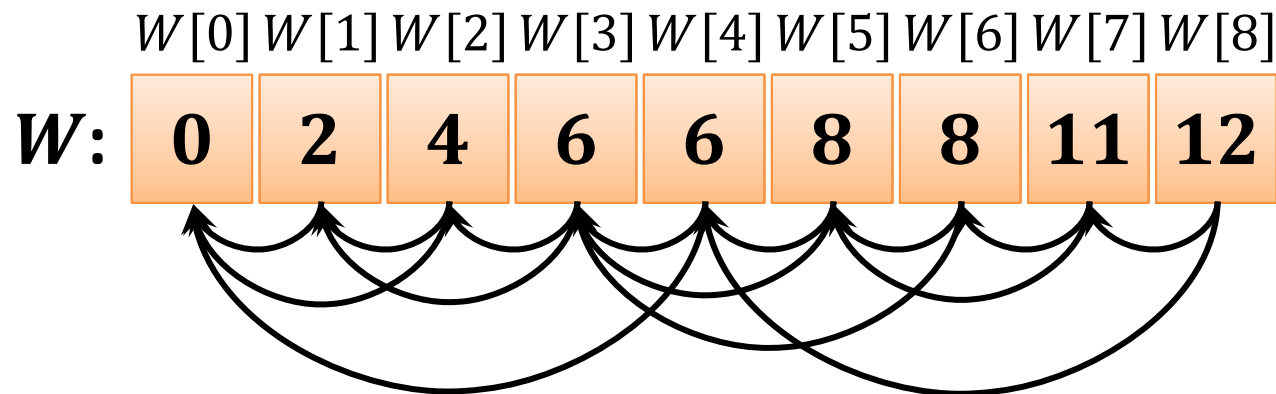
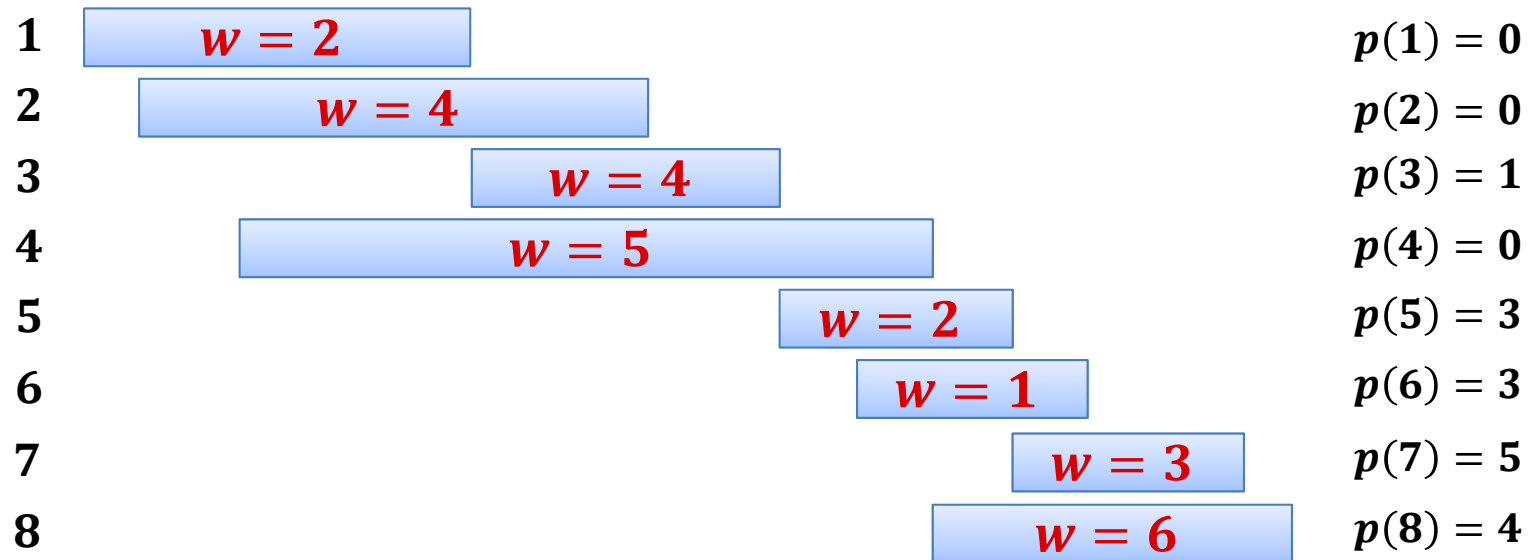
## Memoization:

- **Store already computed values** for future use (recursive calls)

## Efficient algorithm:

1.  $W[0] := 0$ ; compute values  $p(i)$
2. **for**  $i := 1$  **to**  $n$  **do**
3.      $W[i] := \max\{W[i - 1], w(i) + W[p(i)]\}$
4. **end**

# Example



Computing the schedule: **store where you come from!**

# Matrix-chain multiplication

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**Given:** sequence (chain)  $\langle A_1, A_2, \dots, A_n \rangle$  of matrices

**Goal:** compute the product  $A_1 \cdot A_2 \cdot \dots \cdot A_n$

**Problem:** Parenthesize the product in a way that **minimizes the number of scalar multiplications.**

**Definition:** A product of matrices is *fully parenthesized* if it is

- a **single matrix**
- or the product of two fully parenthesized matrix products, **surrounded by parentheses.**

# Example

All possible fully parenthesized matrix products of the chain  $\langle A_1, A_2, A_3, A_4 \rangle$ :

$$(A_1(A_2(A_3A_4)))$$

$$(A_1((A_2A_3)A_4))$$

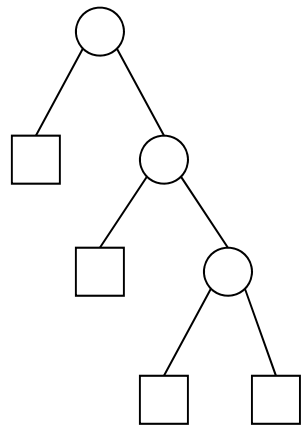
$$((A_1A_2)(A_3A_4))$$

$$((A_1(A_2A_3))A_4)$$

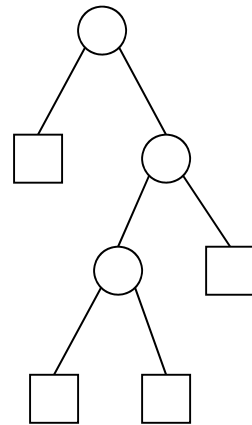
$$(((A_1A_2)A_3)A_4)$$

# Different parenthesizations

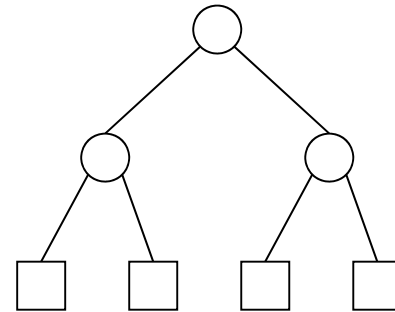
Different parenthesizations correspond to different trees:



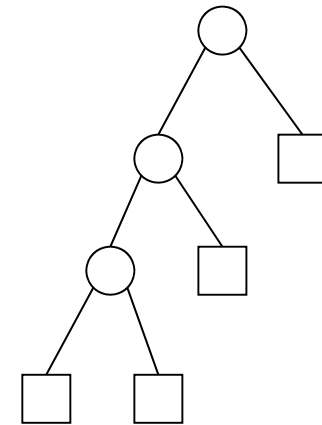
$(A_1(A_2(A_3A_4)))$



$(A_1((A_2A_3)A_4))$



$((A_1A_2)(A_3A_4))$



$(((A_1A_2)A_3)A_4)$

# Number of different parenthesizations

- Let  $P(n)$  be the number of alternative parenthesizations of the product  $A_1 \cdot \dots \cdot A_n$ :

$$P(1) = 1$$

$$P(n) = \sum_{k=1}^{n-1} P(k) \cdot P(n-k), \quad \text{for } n \geq 2$$

$$P(n+1) = \frac{1}{n+1} \binom{2n}{n} \approx \frac{4^n}{n\sqrt{\pi n}} + O\left(\frac{4^n}{\sqrt{n^5}}\right)$$

$$P(n+1) = C_n \quad (n^{\text{th}} \text{ Catalan number})$$

- Thus: Exhaustive search needs exponential time!

# Multiplying Two Matrices

$$A = (a_{ij})_{p \times q}, \quad B = (b_{ij})_{q \times r}, \quad A \cdot B = C = (c_{ij})_{p \times r}$$

$$c_{ij} = \sum_{k=1}^q a_{ik} b_{kj}$$

## Algorithm *Matrix-Mult*

**Input:**  $(p \times q)$  matrix  $A$ ,  $(q \times r)$  matrix  $B$

**Output:**  $(p \times r)$  matrix  $C = A \cdot B$

```
1 for  $i := 1$  to  $p$  do
2   for  $j := 1$  to  $r$  do
3      $C[i, j] := 0$ ;
4     for  $k := 1$  to  $q$  do
5        $C[i, j] := C[i, j] + A[i, k] \cdot B[k, j]$ 
```

## Remark:

Using this algorithm, multiplying two  $(n \times n)$  matrices requires  $n^3$  multiplications. This can also be done using  $O(n^{2.376})$  multiplications.

Number of multiplications and additions:  $p \cdot q \cdot r$

# Matrix-chain multiplication: Example

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Computation of the product  $A_1 A_2 A_3$ , where

$A_1$  :  $(50 \times 5)$  matrix

$A_2$  :  $(5 \times 100)$  matrix

$A_3$  :  $(100 \times 10)$  matrix

a) Parenthesization  $((A_1 A_2)A_3)$  and  $(A_1(A_2A_3))$  require:

$$A' = (A_1 A_2):$$

$$A'' = (A_2 A_3):$$

$$A' A_3:$$

$$A_1 A'':$$

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Sum:



# Structure of an Optimal Parenthesization



- $(A_{\ell \dots r})$ : optimal parenthesization of  $A_{\ell} \cdot \dots \cdot A_r$

For some  $1 \leq k < n$ :  $(A_{1 \dots n}) = ((A_{1 \dots k}) \cdot (A_{k+1 \dots n}))$

- Any optimal solution contains optimal solutions for sub-problems
- Assume matrix  $A_i$  is a  $(d_{i-1} \times d_i)$ -matrix
- Cost to solve sub-problem  $A_{\ell} \cdot \dots \cdot A_r$ ,  $\ell \leq r$  optimally:  $C(\ell, r)$
- Then:

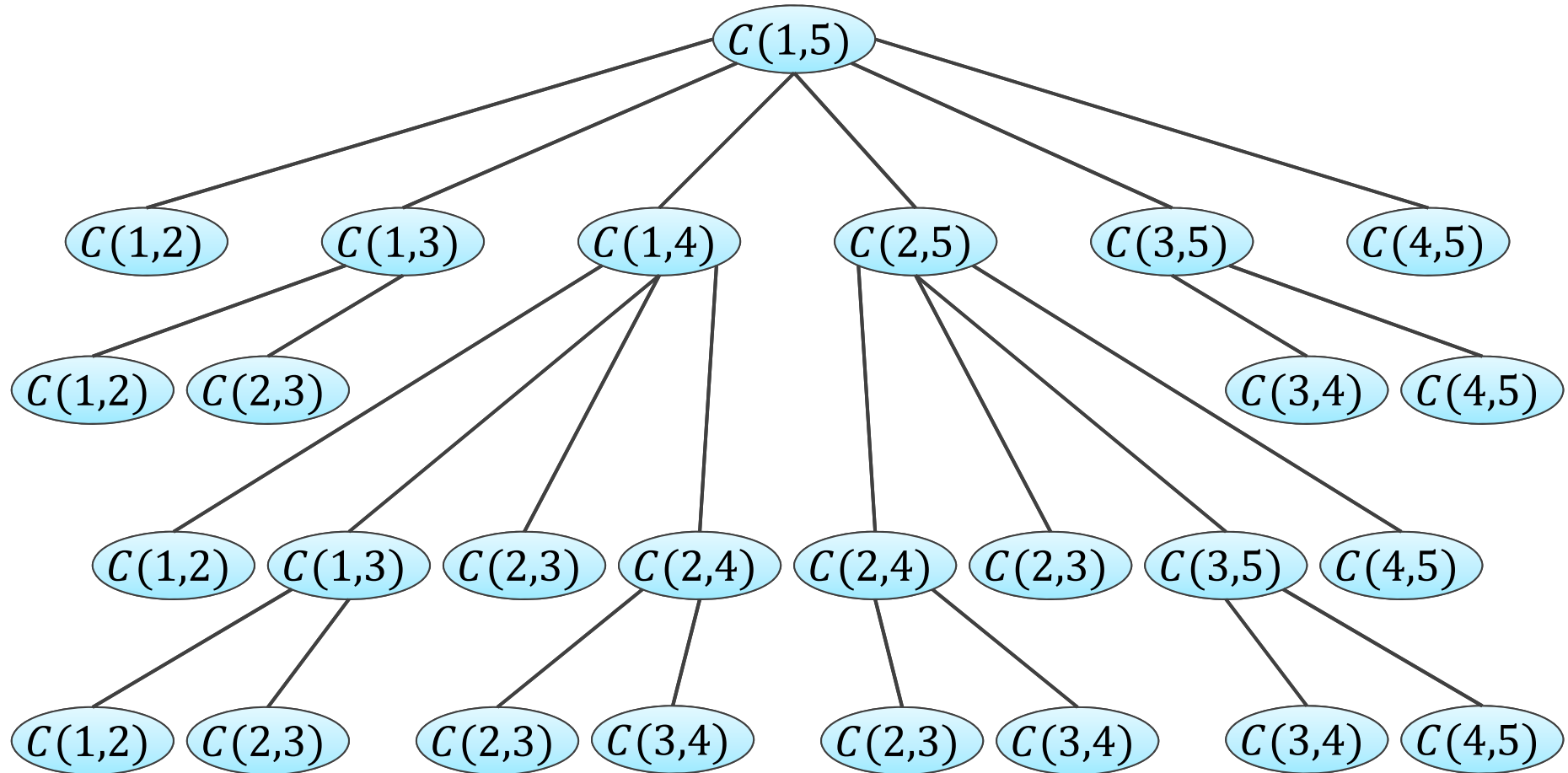
$$C(a, b) = \min_{a \leq k < b} C(a, k) + C(k + 1, b) + d_{a-1} d_k d_b$$

$$C(a, a) = 0$$

# Recursive Computation of Opt. Solution

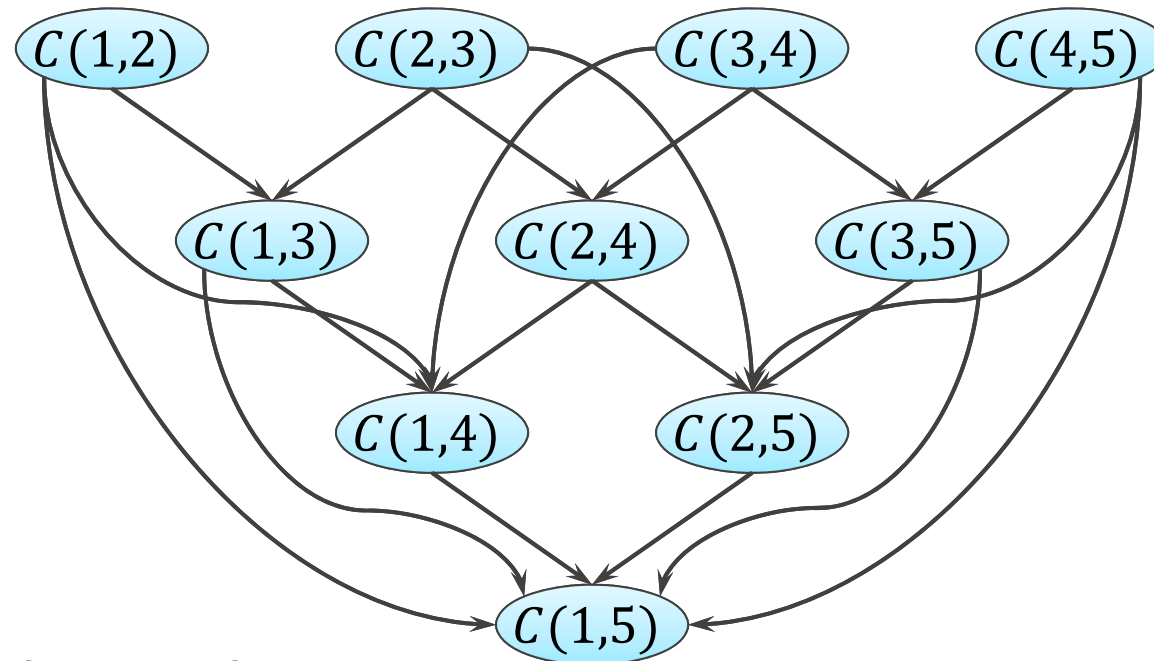


Compute  $A_1 \cdot A_2 \cdot A_3 \cdot A_4 \cdot A_5$ :



# Using Memoization

Compute  $A_1 \cdot A_2 \cdot A_3 \cdot A_4 \cdot A_5$ :



Compute  $A_1 \cdot \dots \cdot A_n$ :

- Each  $C(i, j)$ ,  $i < j$  is computed exactly once  $\rightarrow O(n^2)$  values
- Each  $C(i, j)$  dir. depends on  $C(i, k)$ ,  $C(k, j)$  for  $i < k < j$

Cost for each  $C(i, j)$ :  $O(n)$   $\rightarrow$  overall time:  $O(n^3)$

# Dynamic Programming

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„*Memoization*“ for increasing the efficiency of a recursive solution:

- Only the *first time* a sub-problem is encountered, its **solution is computed** and then stored in a table. Each subsequent time that the subproblem is encountered, the value stored in the table is simply looked up and returned  
(without repeated computation!).
- *Computing the solution*: For each sub-problem, store how the value is obtained (according to which recursive rule).

# Dynamic Programming

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Dynamic programming / memoization can be applied if

- **Optimal solution** contains **optimal solutions to sub-problems** (recursive structure)
- Number of sub-problems that need to be considered is small

# Remarks about matrix-chain multiplication

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1. There is an algorithm that determines an optimal parenthesization in time

$$O(n \cdot \log n).$$

2. There is a linear time algorithm that determines a parenthesization using at most

$$1.155 \cdot C(1, n)$$

multiplications.