



Chapter 3

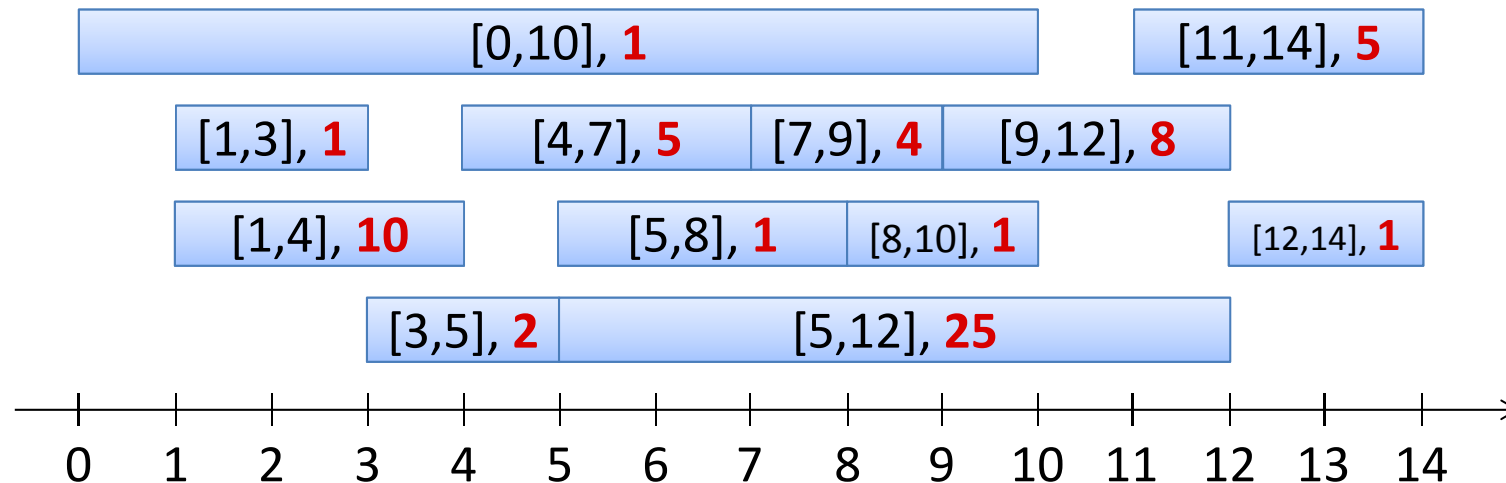
Dynamic Programming

Algorithm Theory
WS 2014/15

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Weighted Interval Scheduling

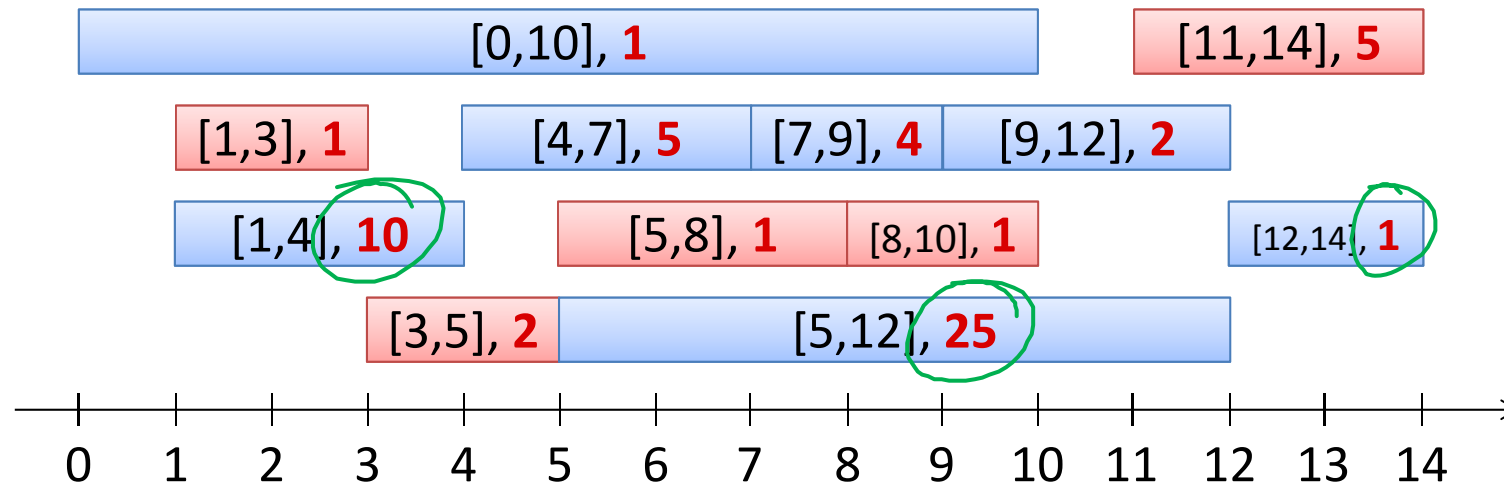
- **Given:** Set of intervals, e.g.
 $[0,10], [1,3], [1,4], [3,5], [4,7], [5,8], [5,12], [7,9], [9,12], [8,10], [11,14], [12,14]$
- Each interval has a **weight w**



- **Goal:** Non-overlapping set of intervals of largest possible weight
 - Overlap at boundary ok, i.e., $[4,7]$ and $[7,9]$ are non-overlapping
- **Example:** Intervals are room requests of different importance

Greedy Algorithms

Choose available request with earliest finishing time:



- Algorithm is not optimal any more
 - It can even be arbitrarily bad...
- No greedy algorithm known that works

Solving Weighted Interval Scheduling

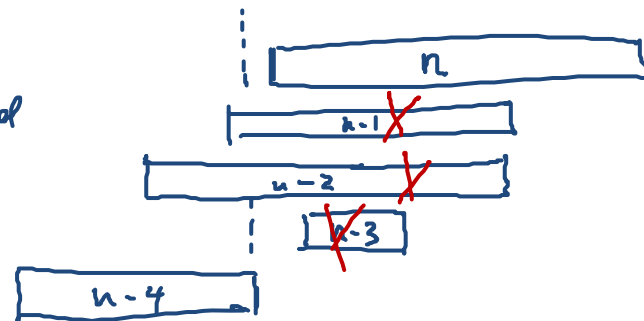
- Interval i : start time $s(i)$, finishing time: $f(i)$, weight: $w(i)$
- Assume intervals $1, \dots, n$ are sorted by increasing $f(i)$
 - $0 < f(1) \leq f(2) \leq \dots \leq f(n)$, for convenience: $f(0) = 0$
- Simple observation:
Opt. solution contains interval n or it doesn't contain interval n

– opt. sol. doesn't contain n
 \rightarrow opt. sol. for int. $1-n$ is the same as opt. sol. for int. $1-(n-1)$

– opt. sol. contains int. n

in the examples:

opt. sol. for int. $1-n$ is composed
of opt. sol. for int. $1-(n-4)$
and interval n



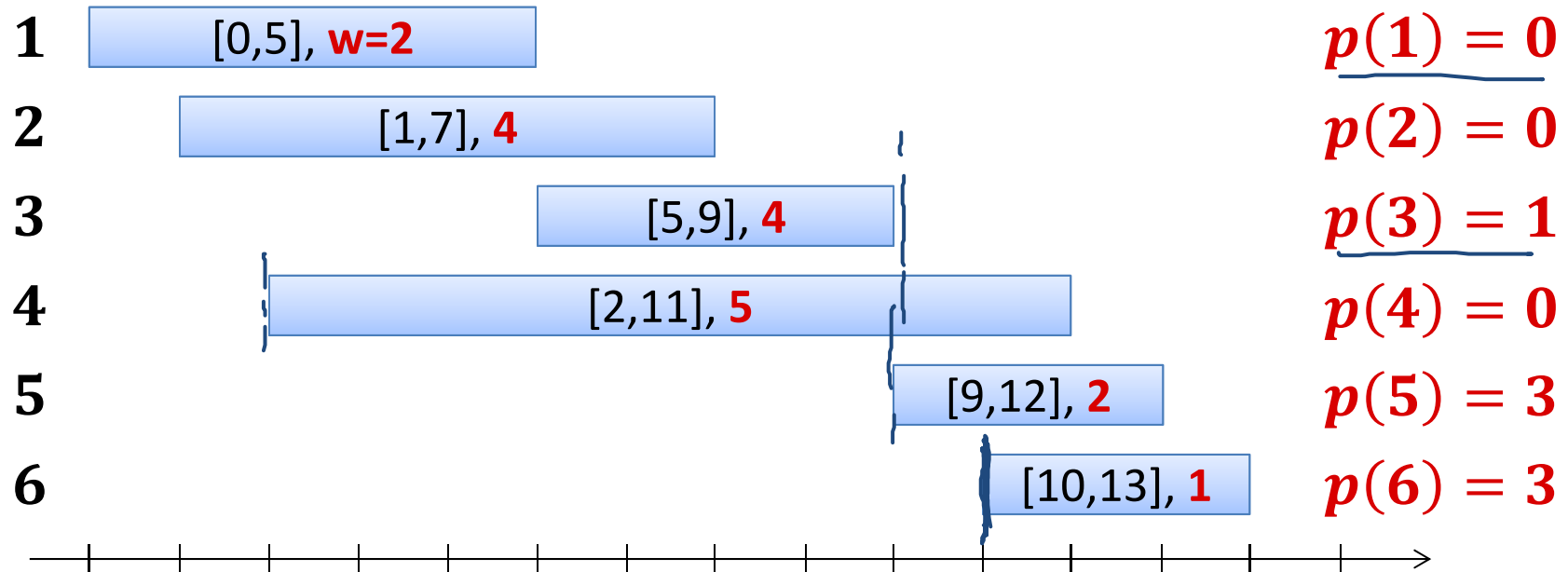
Solving Weighted Interval Scheduling

- Interval i : start time $s(i)$, finishing time: $f(i)$, weight: $w(i)$
- Assume intervals $1, \dots, n$ are sorted by increasing $f(i)$
 - $0 < f(1) \leq f(2) \leq \dots \leq f(n)$, for convenience: $f(0) = 0$
- Simple observation:
Opt. solution contains interval n or it doesn't contain interval n
- Weight of optimal solution for only intervals $1, \dots, k$: $W(k)$
Define $p(k) := \max\{i \in \{0, \dots, k-1\} : f(i) \leq s(k)\}$
- Opt. solution does **not contain** interval n : $W(n) = W(n-1)$
Opt. solution **contains** interval n : $W(n) = w(n) + W(p(n))$

in example
 $p(n) = n-4$

Example

Interval:



Computing $p(k)$: binary search
compute all $p(k)$ in $O(n \log n)$ time

Recursive Definition of Optimal Solution



- Recall:
 - $W(k)$: weight of optimal solution with intervals $1, \dots, k$
 - $p(k)$: last interval to finish before interval k starts

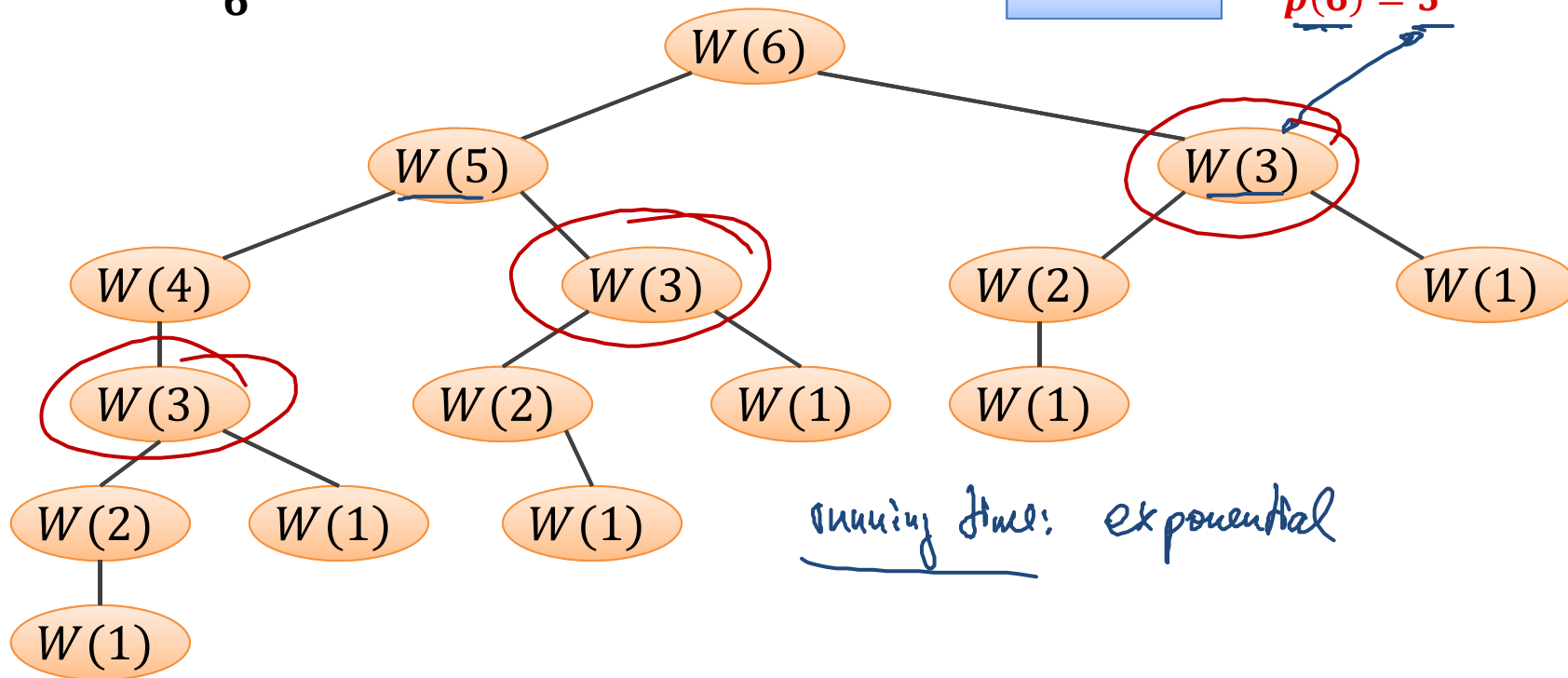
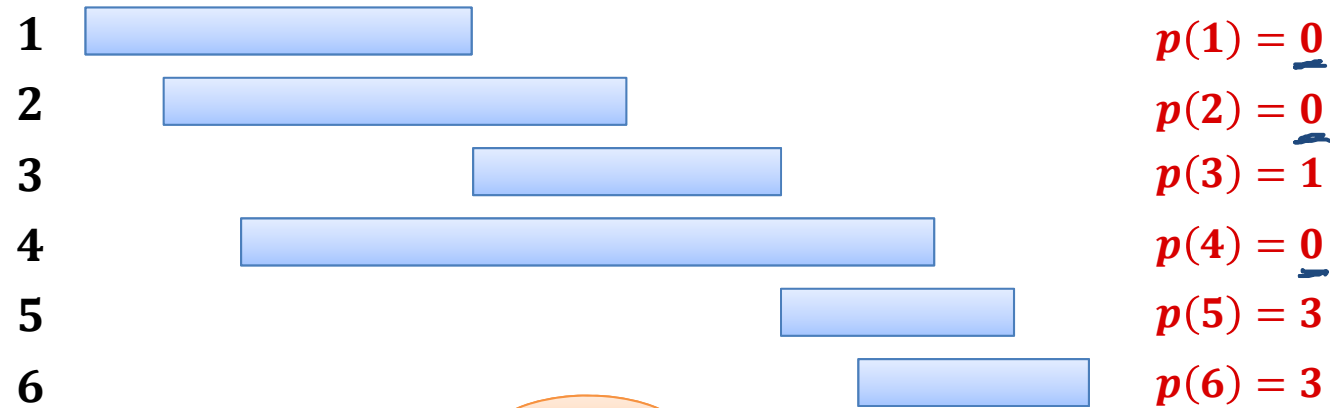
- Recursive definition of optimal weight:

$$\forall k > 1: W(k) = \max\{\underline{W(k-1)}, \underline{w(k) + W(p(k))}\}$$
$$W(1) = w(1)$$

goal: find $W(n)$

- Immediately gives a simple, recursive algorithm

Running Time of Recursive Algorithm



Memoizing the Recursion

- Running time of recursive algorithm: exponential!
- But, alg. only solves n different sub-problems: $W(1)$, ..., $W(n)$
- There is no need to compute them multiple times

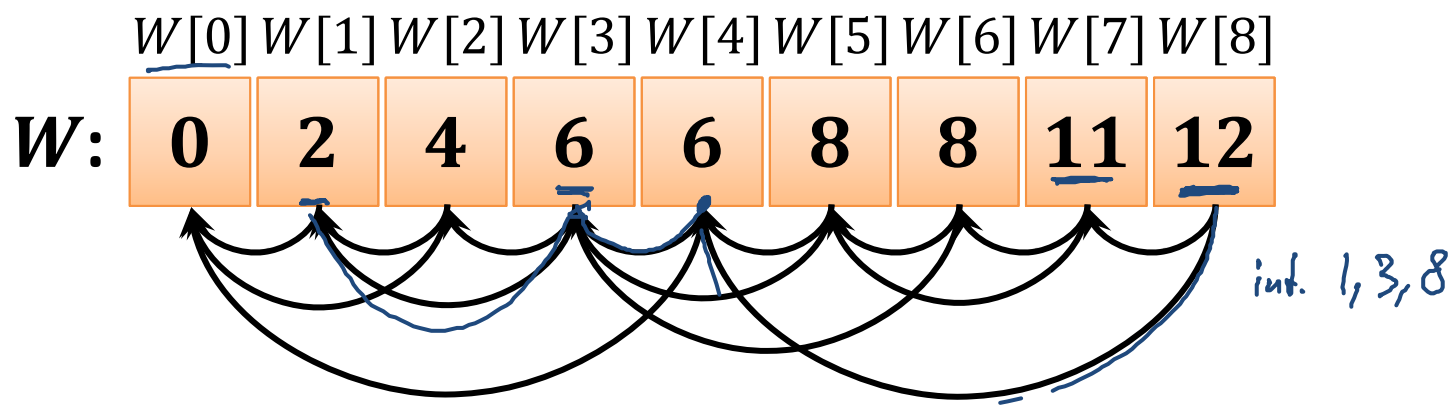
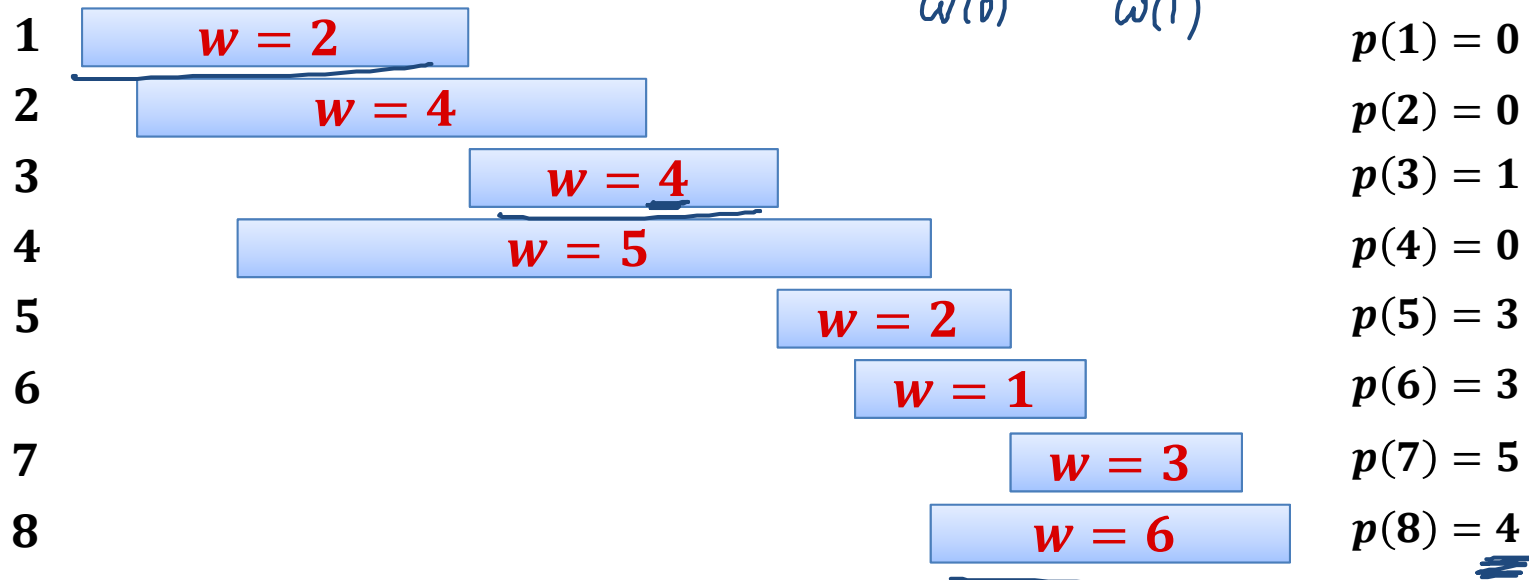
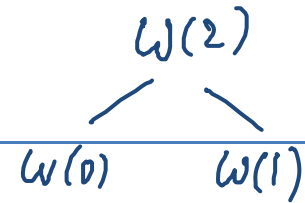
Memoization:

- **Store already computed values** for future use (recursive calls)

Efficient algorithm:

1. $W[0]$:= 0; compute values $p(i)$
 2. **for** $i := 1$ **to** n **do**
 3. $W[i]$:= $\max\{W[i - 1], w(i) + W[p(i)]\}$
 4. **end**
- } running time: $O(n)$

Example



Computing the schedule: store where you come from!

Matrix-chain multiplication

Given: sequence (chain) $\langle \underline{A_1}, A_2, \dots, \underline{A_n} \rangle$ of matrices

Goal: compute the product $A_1 \cdot A_2 \cdot \dots \cdot A_n$

Problem: Parenthesize the product in a way that **minimizes the number of scalar multiplications**.

Definition: A product of matrices is fully parenthesized if it is

- a **single matrix**
- or the product of two fully parenthesized matrix products, **surrounded by parentheses**. $(\quad) (\quad)$

Example

All possible fully parenthesized matrix products of the chain $\langle A_1, A_2, A_3, A_4 \rangle$:

$$(A_1(A_2(A_3A_4)))$$

$$(A_1((A_2A_3)A_4))$$

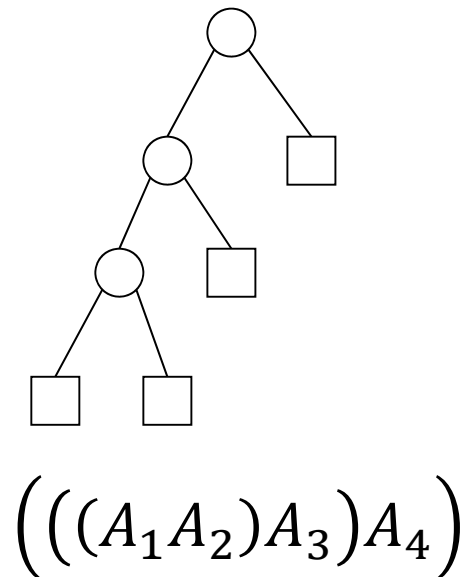
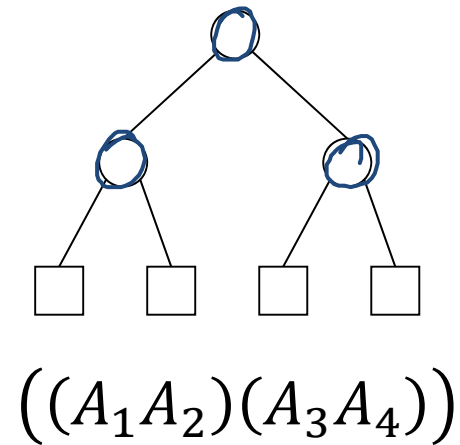
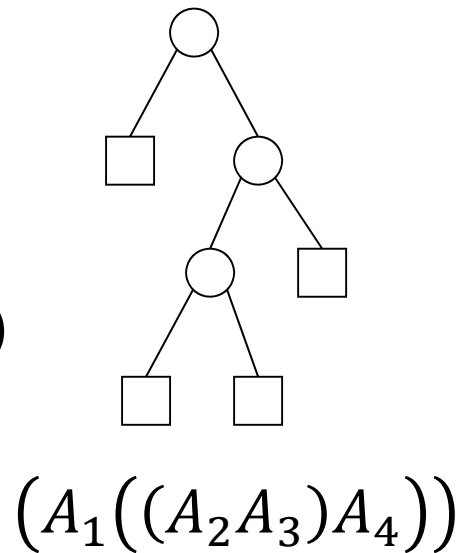
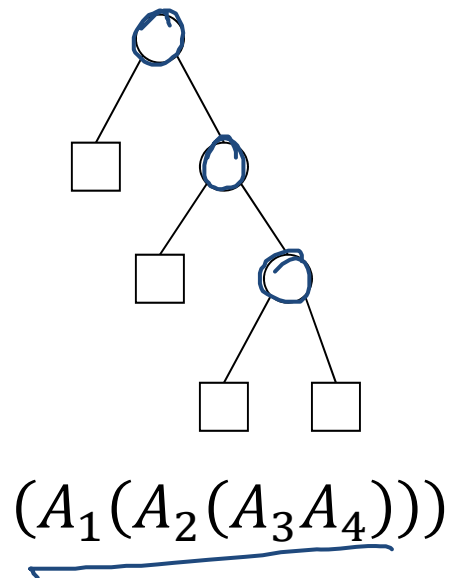
$$((A_1A_2)(A_3A_4))$$

$$((A_1(A_2A_3))A_4)$$

$$(((A_1A_2)A_3)A_4)$$

Different parenthesizations

Different parenthesizations correspond to different trees:



Number of different parenthesizations

- Let $P(n)$ be the number of alternative parenthesizations of the product $A_1 \cdot \dots \cdot A_n$:

$$P(1) = 1$$
$$P(n) = \sum_{k=1}^{n-1} P(k) \cdot P(n-k), \quad \text{for } n \geq 2$$

$$P(n+1) = \frac{1}{n+1} \binom{2n}{n} \approx \frac{4^n}{n\sqrt{\pi n}} + O\left(\frac{4^n}{\sqrt{n^5}}\right)$$

$$P(n+1) = C_n \quad (n^{\text{th}} \text{ Catalan number})$$

- Thus: Exhaustive search needs exponential time!

Multiplying Two Matrices

$$A = (a_{ij})_{p \times q}, \quad B = (b_{ij})_{q \times r}, \quad A \cdot B = C = (c_{ij})_{p \times r}$$

$$p \begin{pmatrix} & \xrightarrow{q} & \end{pmatrix} \begin{pmatrix} \xrightarrow{r} \\ \end{pmatrix} \Rightarrow c_{ij} = \sum_{k=1}^q a_{ik} b_{kj} \quad (H) \quad (H)$$

Algorithm Matrix-Mult

Input: $(p \times q)$ matrix A , $(q \times r)$ matrix B

Output: $(p \times r)$ matrix $C = A \cdot B$

- 1 for $i := 1$ to p do ←
- 2 for $j := 1$ to r do ←
- 3 $C[i, j] := 0$;
- 4 for $k := 1$ to q do ↗
- 5 $C[i, j] := C[i, j] + A[i, k] \cdot B[k, j]$

Remark:

Using this algorithm, multiplying two $(n \times n)$ matrices requires n^3 multiplications. This can also be done using $O(n^{2.376})$ multiplications.

Number of multiplications and additions: $p \cdot q \cdot r$

Matrix-chain multiplication: Example

Computation of the product $\underline{A_1} \underline{A_2} \underline{A_3}$, where

A_1 : (50 × 5) matrix

A_2 : (5 × 100) matrix

A_3 : (100 × 10) matrix

a) Parenthesization ($\underline{(A_1 A_2)} A_3$) and ($A_1 \underline{(A_2 A_3)}$) require:

$$A' = \underline{(A_1 A_2)}: 50 \cdot 5 \cdot 100 = 25000$$

50x100-matrix

$$A'' = \underline{(A_2 A_3)}: 5 \cdot 100 \cdot 10 = 5000$$

5x10-matrix

$$A' A_3: 50 \cdot 100 \cdot 10 = 50'000$$

$$A_1 A'': 50 \cdot 5 \cdot 10 = 2500$$

Sum: 75'000

7'500

Structure of an Optimal Parenthesization

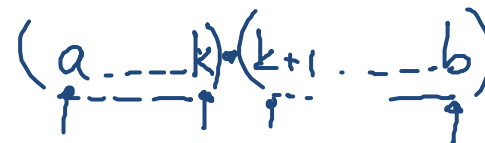


- $(A_{\ell \dots r})$: optimal parenthesization of $A_{\ell} \cdot \dots \cdot A_r$
 For some $1 \leq k < n$: $(A_{1 \dots n}) = ((A_{1 \dots k}) \cdot (A_{k+1 \dots n}))$
- Any optimal solution contains optimal solutions for sub-problems
- Assume matrix A_i is a $(d_{i-1} \times d_i)$ -matrix
- Cost to solve sub-problem $A_{\ell} \cdot \dots \cdot A_r$, $\ell \leq r$ optimally: $C(\ell, r)$
- Then:

$$\underline{C(a, b)} = \min_{a \leq k < b} \underline{C(a, k) + C(k + 1, b) + d_{a-1} d_k d_b}$$

$$\underline{C(a, a) = 0}$$

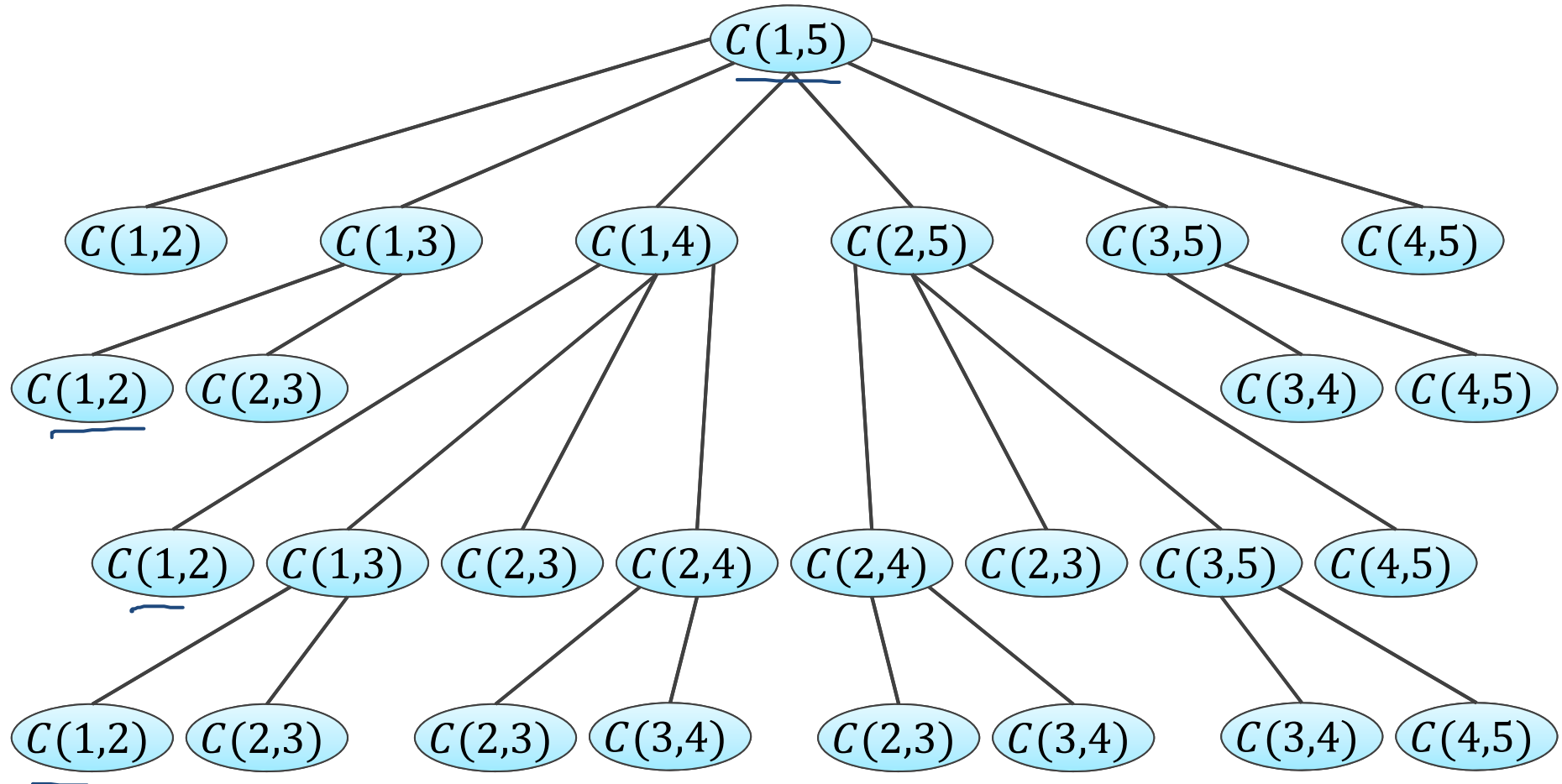
we need: $C(1, n)$



Recursive Computation of Opt. Solution

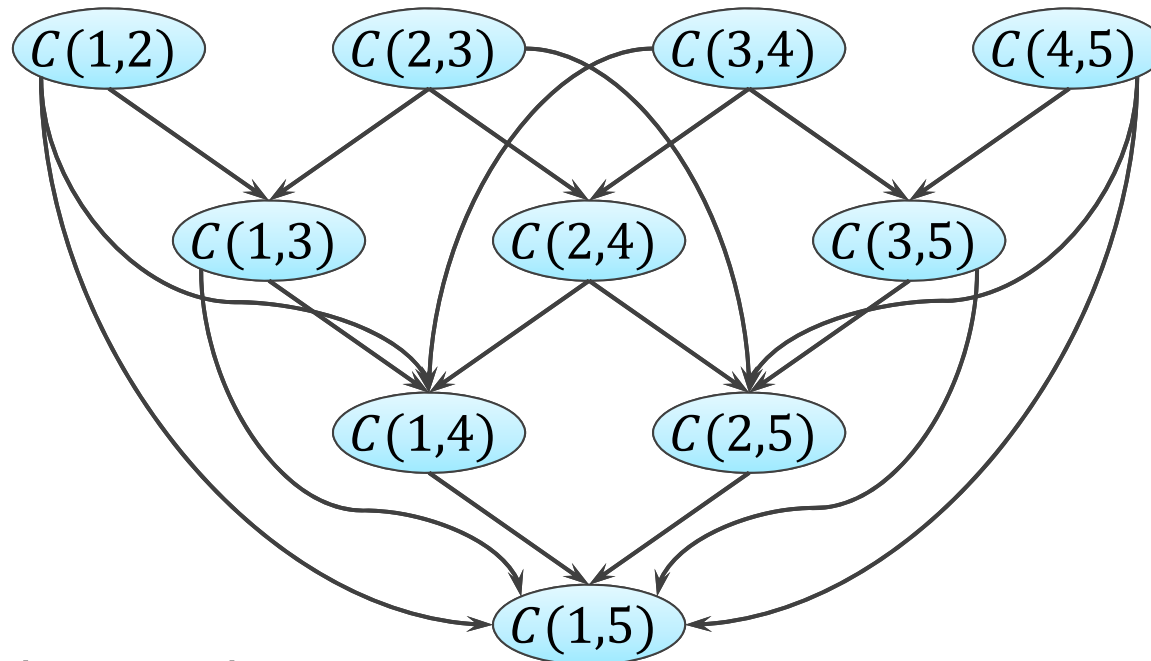


Compute $A_1 \cdot A_2 \cdot A_3 \cdot A_4 \cdot A_5$:



Using Memoization $C(1,2) = d_1 \cdot d_1 \cdot d_2$

Compute $A_1 \cdot A_2 \cdot A_3 \cdot A_4 \cdot A_5$:



Compute $A_1 \cdot \dots \cdot A_n$:

- Each $C(i, j)$, $i < j$ is computed exactly once \rightarrow $O(n^2)$ values
- Each $C(i, j)$ dir. depends on $C(i, k)$, $C(k, j)$ for $i < k < j$

Cost for each $C(i, j)$: $O(n)$ \rightarrow overall time: $O(n^3)$

Dynamic Programming



„Memoization“ for increasing the efficiency of a recursive solution:

- Only the *first time* a sub-problem is encountered, its **solution is computed** and then stored in a table. Each subsequent time that the subproblem is encountered, the value stored in the table is simply looked up and returned
(without repeated computation!).
- Computing the solution: For each sub-problem, store how the value is obtained (according to which recursive rule).

Dynamic Programming

Dynamic programming / memoization can be applied if

- **Optimal solution** contains **optimal solutions to sub-problems**
(recursive structure)
- Number of sub-problems that need to be considered is small

Remarks about matrix-chain multiplication



1. There is an algorithm that determines an optimal parenthesization in time

$$O(n \cdot \log n).$$

2. There is a linear time algorithm that determines a parenthesization using at most

$$1.155 \cdot C(1, n)$$

multiplications.