Chapter 6
Graph Algorithms

Algorithm Theory
WS 2016/17

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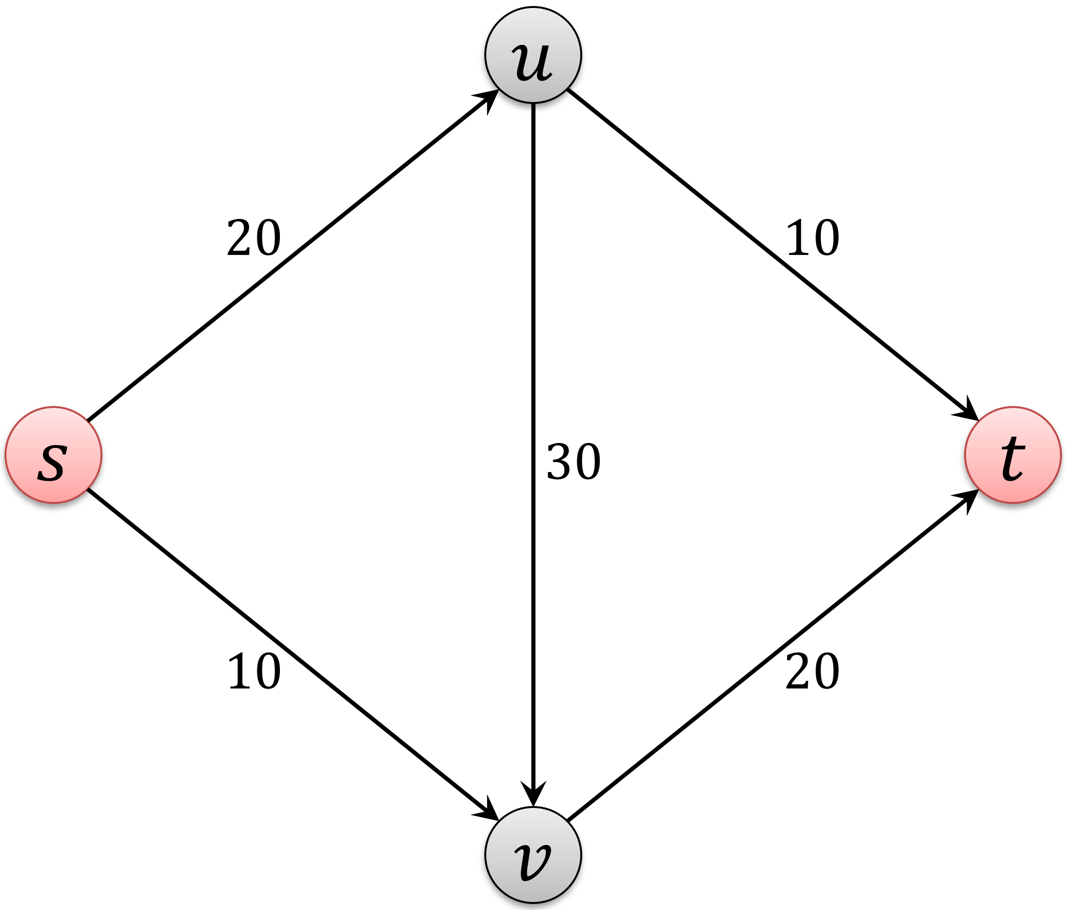
Flow Network

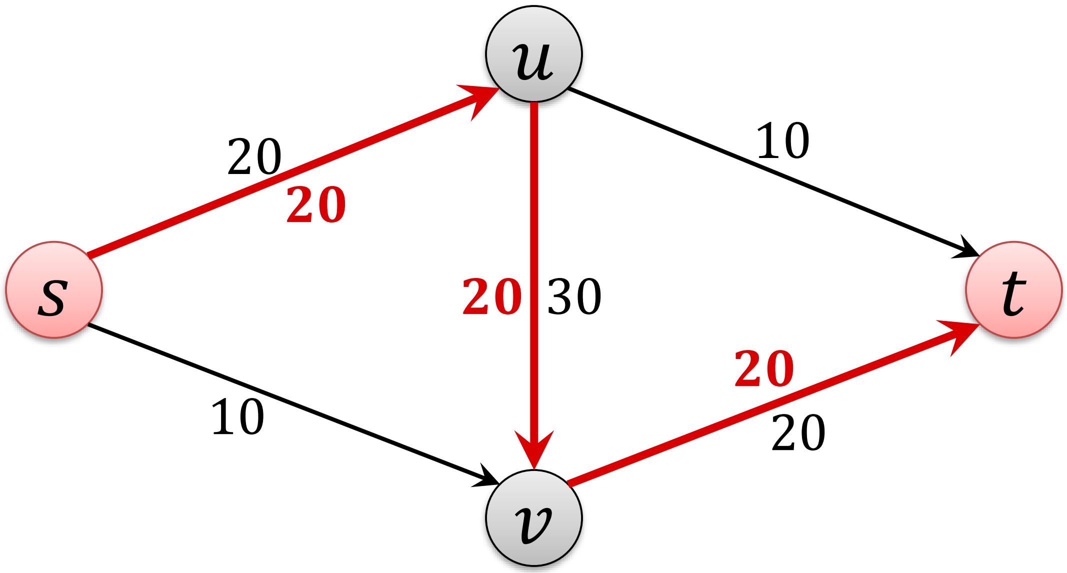


Residual Graph

Given a flow network $G = (V, E)$ with capacities c_e (for $e \in E$)

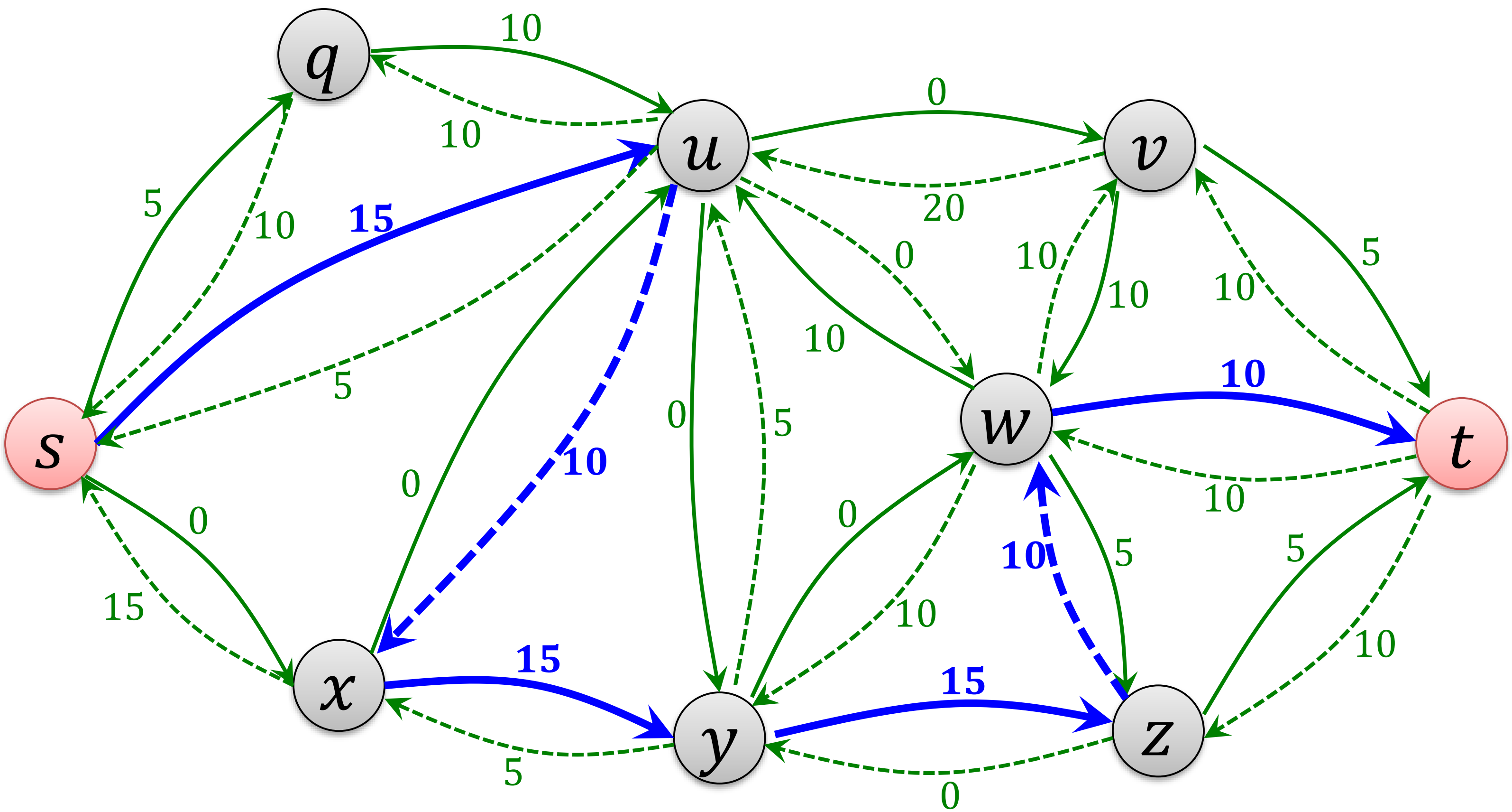
For a flow f on G, define directed graph $G_f = (V_f, E_f)$ as follows:

- Node set $V_f = V$
- For each edge $e = (u, v)$ in E, there are two edges in E_f:
  - forward edge $e = (u, v)$ with residual capacity $c_e - f(e)$
  - backward edge $e' = (v, u)$ with residual capacity $f(e)$



Augmenting Path

Residual Graph G_f



Augmenting Path

Definition:

An augmenting path P is a (simple) s-t-path on the residual graph G_f on which each edge has residual capacity > 0.

$\text{bottleneck}(P, f)$: minimum residual capacity on any edge of the augmenting path P

Augment flow f to get flow f':

- For every forward edge (u, v) on P:

$$\boldsymbol{f'\big((u,v)\big) := f\big((u,v)\big) + \textbf{bottleneck}(P, f)}$$

- For every backward edge (u, v) on P:

$$\boldsymbol{f'\big((v,u)\big) := f\big((v,u)\big) - \textbf{bottleneck}(P, f)}$$

Ford-Fulkerson Algorithm

- Improve flow using an augmenting path as long as possible:

1. Initially, $f(e) = 0$ for all edges $e \in E$, $G_f = G$
2. **while** there is an augmenting s-t-path P in G_f **do**
3. Let P be an augmenting s-t-path in G_f;
4. $f' \coloneqq \text{augment}(f, P)$;
5. update f to be f';
6. update the residual graph G_f
7. **end**;

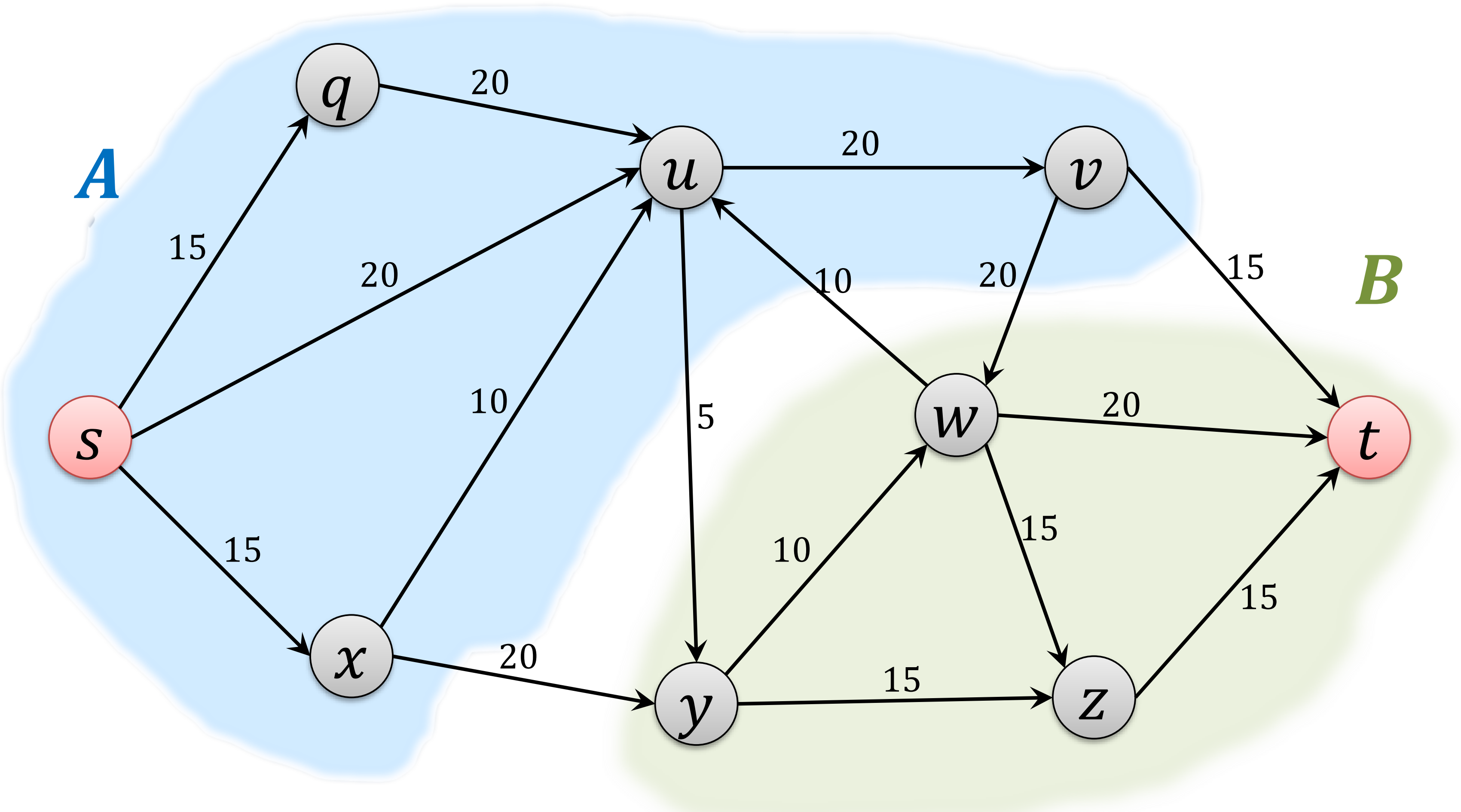
Ford-Fulkerson Running Time

Theorem: If all edge capacities are integers, the Ford-Fulkerson algorithm can be implemented to run in $O(mC)$ time.

Proof:

s-t Cuts

Definition:
An s-t cut is a partition (A, B) of the vertex set such that $s \in A$ and $t \in B$



Ford-Fulkerson Gives Optimal Solution

Lemma: If f is an s-t flow such that there is no augmenting path in G_f, then there is an s-t cut (A^*, B^*) in G for which

$$|\boldsymbol{f}| = \boldsymbol{c}(\boldsymbol{A}^*, \boldsymbol{B}^*).$$

Theorem: The flow returned by the Ford-Fulkerson algorithm is a maximum flow.

Theorem: Given a flow f of maximum value, we can compute an s-t cut of minimum capacity in $O(m)$ time.

Theorem: (Max-Flow Min-Cut Theorem)

In every flow network, the maximum value of an s-t flow is equal to the minimum capacity of an s-t cut.

Integer Capacities

Theorem: **(Integer-Valued Flows)**

If all capacities in the flow network are integers, then there is a maximum flow f for which the flow $f(e)$ of every edge e is an integer.

Improved Algorithm

Idea: Find the best augmenting path in each step

- best: path P with maximum $\text{bottleneck}(P, f)$

- Best path might be rather expensive to find
  → find almost best path

- **Scaling parameter Δ:**
  (initially, $\Delta =$ "$\max c_e$ rounded down to next power of 2")

- As long as there is an augmenting path that improves the flow by at least Δ, augment using such a path

- If there is no such path: $\Delta \coloneqq \Delta/2$

Running Time: Scaling Max Flow Alg.

Theorem: The number of augmentations of the algorithm with scaling parameter and integer capacities is at most $O(m \log C)$. The algorithm can be implemented in time $O(m^2 \log C)$.

Maximum Flow Applications

- Maximum flow has many applications
- Reducing a problem to a max flow problem can even be seen as an important algorithmic technique
- Examples:
  - related network flow problems
  - computation of small cuts
  - computation of matchings
  - computing disjoint paths
  - scheduling problems
  - assignment problems with some side constraints
  - …

Undirected Edges and Vertex Capacities

Undirected Edges:

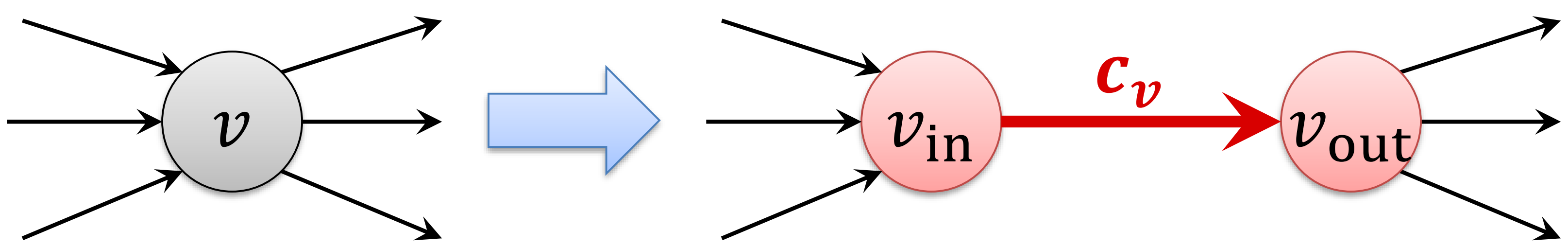
- Undirected edge $\{u, v\}$: add edges (u, v) and (v, u) to network

Vertex Capacities:

- Not only edges, but also (or only) nodes have capacities
- Capacity c_v of node $v \notin \{s, t\}$:

$$f^{\text{in}}(v) = f^{\text{out}}(v) \leq c_v$$

- Replace node v by edge $e_v = \{v_{\text{in}}, v_{\text{out}}\}$:



Minimum s-t Cut

Given: undirected graph $G = (V, E)$, nodes $s, t \in V$

s-t cut: Partition (A, B) of V such that $s \in A, t \in B$

Size of cut (A, B): number of edges crossing the cut

Objective: find s-t cut of minimum size

Edge Connectivity

Definition: A graph $G = (V, E)$ is k-edge connected for an integer $k \geq 1$ if the graph $G_X = (V, E \setminus X)$ is connected for every edge set

$$X \subseteq E, |X| \leq k - 1.$$

Goal: Compute edge connectivity $\lambda(G)$ of G
(and edge set X of size $\lambda(G)$ that divides G into ≥ 2 parts)

- minimum set X is a minimum s-t cut for some $s, t \in V$
  - Actually for all s, t in different components of $G_X = (V, E \setminus X)$
- Possible algorithm: fix s and find min s-t cut for all $t \neq s$

Minimum s-t Vertex-Cut

Given: undirected graph $G = (V, E)$, nodes $s, t \in V$

***s*-*t* vertex cut:** Set $X \subset V$ such that $s, t \notin X$ and s and t are in different components of the sub-graph $G[V \setminus X]$ induced by $V \setminus X$

Size of vertex cut: $|X|$

Objective: find s-t vertex-cut of minimum size

- Replace undirected edge $\{u, v\}$ by (u, v) and (v, u)
- Compute max s-t flow for edge capacities ∞ and node capacities

$$c_v = 1 \text{ for } v \neq s, t$$

- Replace each node v by v_{in} and v_{out}:
- Min edge cut corresponds to min vertex cut in G

Vertex Connectivity

Definition: A graph $G = (V, E)$ is k-vertex connected for an integer $k \geq 1$ if the sub-graph $G[V \setminus X]$ induced by $V \setminus X$ is connected for every edge set

$$X \subseteq V, |X| \leq k - 1.$$

Goal: Compute vertex connectivity $\kappa(G)$ of G

(and node set X of size $\kappa(G)$ that divides G into ≥ 2 parts)

- Compute minimum s-t vertex cut for one fixed s and all $t \neq s$?

Edge-Disjoint Paths

Given: Graph $G = (V, E)$ with nodes $s, t \in V$

Goal: Find as many edge-disjoint s-t paths as possible

Solution:

- Find max s-t flow in G with edge capacities $c_e = 1$ for all $e \in E$

Flow f induces $|f|$ edge-disjoint paths:

- Integral capacities → can compute integral max flow f
- Get $|f|$ edge-disjoint paths by greedily picking them
- Correctness follows from flow conservation $f^{\text{in}}(v) = f^{\text{out}}(v)$

Vertex-Disjoint Paths

Given: Graph $G = (V, E)$ with nodes $s, t \in V$

Goal: Find as many internally vertex-disjoint s-t paths as possible

Solution:

- Find max s-t flow in G with node capacities $c_v = 1$ for all $v \in V$

Flow f induces $|f|$ vertex-disjoint paths:

- Integral capacities → can compute integral max flow f
- Get $|f|$ vertex-disjoint paths by greedily picking them
- Correctness follows from flow conservation $f^{\text{in}}(v) = f^{\text{out}}(v)$

Menger's Theorem

Theorem: (edge version)
For every graph $G = (V, E)$ with nodes $s, t \in V$, the size of the minimum s-t (edge) cut equals the maximum number of pairwise edge-disjoint paths from s to t.

Theorem: (node version)
For every graph $G = (V, E)$ with nodes $s, t \in V$, the size of the minimum s-t vertex cut equals the maximum number of pairwise internally vertex-disjoint paths from s to t

- Both versions can be seen as a special case of the max flow min cut theorem

Baseball Elimination

Team i	Wins w_i	Losses ℓ_i	To Play r_i	Against = r_{ij}				
				NY	Balt.	T. Bay	Tor.	Bost.
New York	81	70	11	-	2	5	2	3
Baltimore	79	77	6	2	-	2	1	1
Tampa Bay	79	75	8	5	2	-	1	1
Toronto	76	80	6	2	1	1	-	2
Boston	71	84	7	3	1	1	2	-

- Only wins/losses possible (no ties), winner: team with most wins
- Which teams can still win (as least as many wins as top team)?
- Boston is eliminated (cannot win):
  - Boston can get at most 78 wins, New York already has 81 wins
- If for some i, j: $w_i + r_i < w_j$ → team i is eliminated
- Sufficient condition, but not a necessary one!

Baseball Elimination

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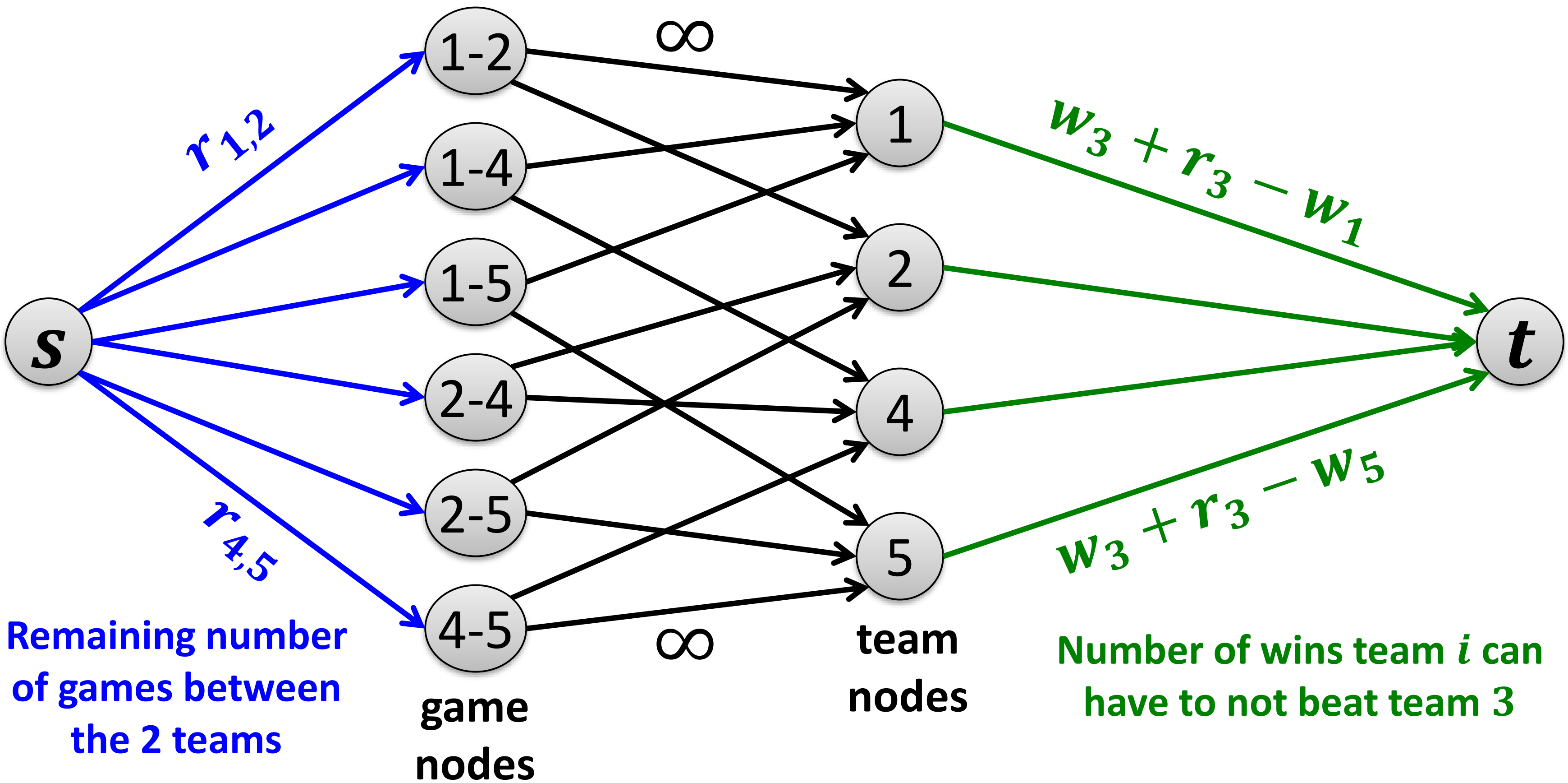
Toronto	76	80	6	2	1	1	-	2
Boston	71	84	7	3	1	1	2	-

- Can Toronto still finish first?
- Toronto can get $82 > 81$ wins, but:
  NY and Tampa have to play 5 more times against each other
  → if NY wins two, it gets 83 wins, otherwise, Tampa has 83 wins
- Hence: Toronto cannot finish first
- How about the others? How can we solve this in general?

Max Flow Formulation

- Can team 3 finish with most wins?



- Team 3 can finish first iff all source-game edges are saturated

Reason for Elimination

AL East: Aug 30, 1996

Team i	Wins w_i	Losses ℓ_i	To Play r_i	Against = r_{ij}				
				NY	Balt.	Bost.	Tor.	Detr.
New York	75	59	28	-	3	8	7	3
Baltimore	71	63	28	3	-	2	7	4
Boston	69	66	27	8	2	-	0	0
Toronto	63	72	27	7	7	0	-	0
Detroit	49	86	27	3	4	0	0	-

- Detroit could finish with $49 + 27 = 76$ wins
- Consider $R = \{\text{NY}, \text{Bal}, \text{Bos}, \text{Tor}\}$
  - Have together already won $w(R) = 278$ games
  - Must together win at least $r(R) = 27$ more games
- On average, teams in R win $\frac{278+27}{4} = 76.25$ games

Reason for Elimination of Team x

Certificate of elimination:

$$R \subseteq X \setminus \{x\}, \qquad w(R) := \underbrace{\sum_{i \in R} w_i}_{\text{\#wins of nodes in } R}, \qquad r(R) := \underbrace{\sum_{i,j \in R} r_{i,j}}_{\text{\#remaining games among nodes in } R}$$

Team $x \in X$ is eliminated by R if

$$\frac{w(R) + r(R)}{|R|} > w_x + r_x.$$