

# Algorithm Theory – WS 2024/25

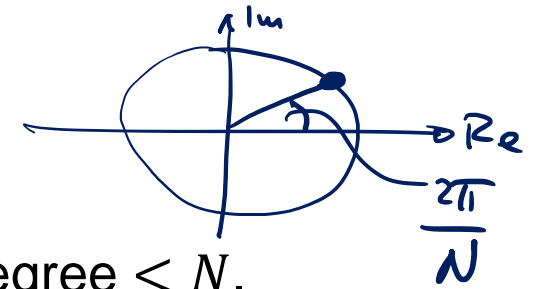
Chapter 1 : Divide and Conquer Algorithms  
(Multiplication of Polynomials, remaining part)



# Discrete Fourier Transform

$$x^N = 1$$

$$\omega_N = e^{\frac{2\pi i}{N}}$$



- The values  $p(\omega_N^k)$  for  $k = 0, \dots, N - 1$  uniquely define a polynomial  $p$  of degree  $\leq N$ .

## Discrete Fourier Transform (DFT):

- Assume  $\mathbf{a} = (a_0, \dots, a_{N-1})$  is the coefficient vector of a polynomial  $p$  (of degree  $\leq N - 1$ ):

$$p(x) = a_{N-1}x^{N-1} + \dots + a_1x + a_0$$

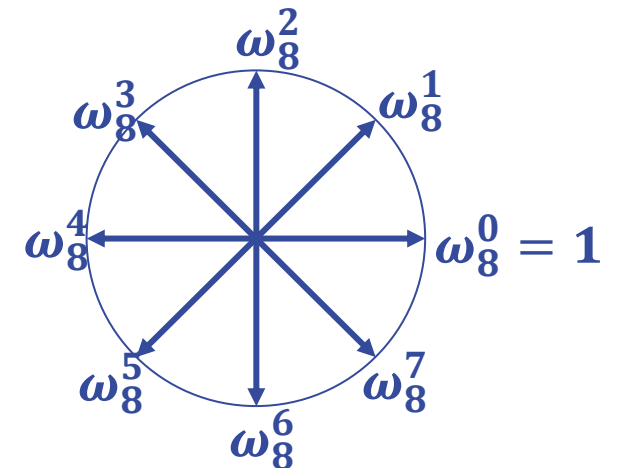
- Then, the Discrete Fourier Transform of the vector  $\mathbf{a}$  is defined as

$$\underline{\underline{\text{DFT}_N(\mathbf{a})}} := \left( p(\omega_N^0), p(\omega_N^1), \dots, p(\omega_N^{N-1}) \right)$$

We abuse notation and also write  $\text{DFT}_N(p)$

The values  $\omega_N^0, \omega_N^1, \dots, \omega_N^{N-1}$  are the  $N$  complex solutions to the equation  $x^N = 1$ .

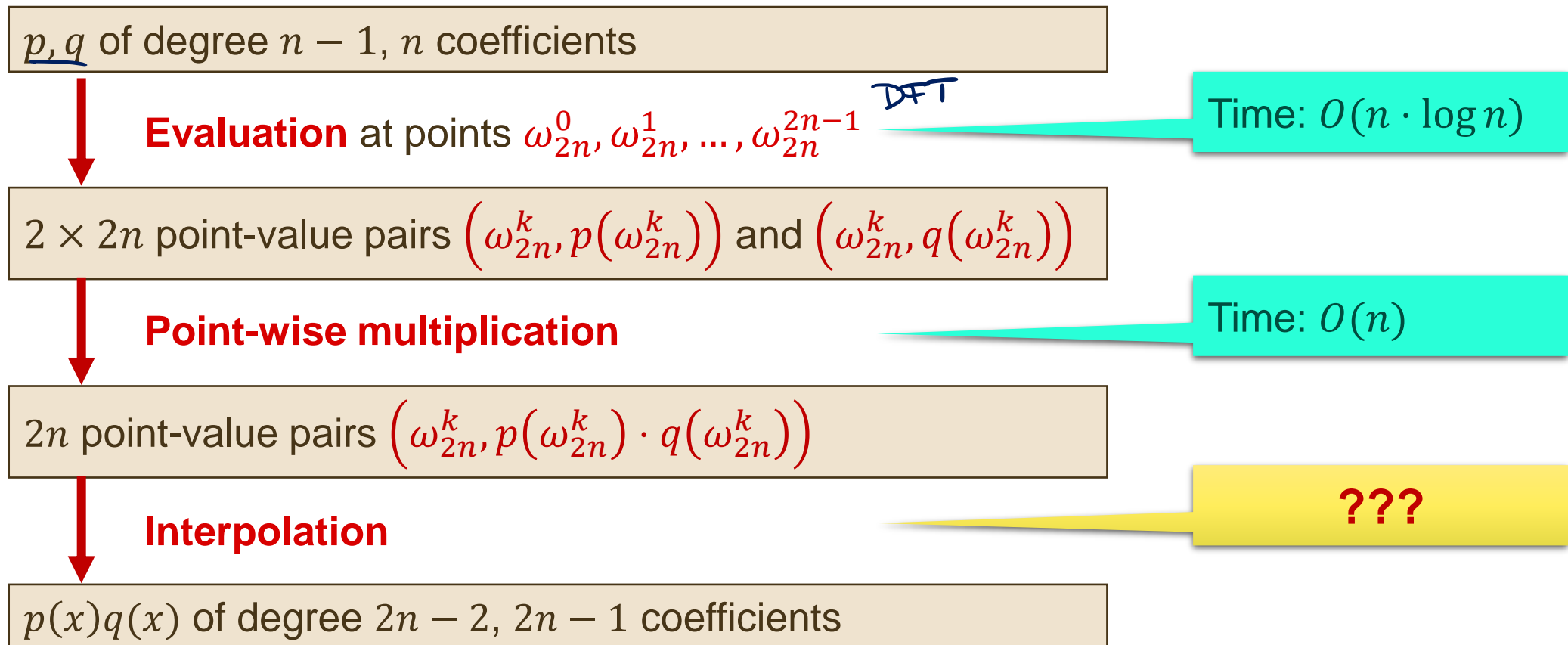
$$\omega_N^k = e^{2\pi i \cdot k / N}$$



# Faster Multiplication of Polynomials?

**Observation:** Multiplication is fast when using the point-value representation

**Idea** to compute  $p(x) \cdot q(x)$  (for polynomials of degree  $< n$ ):



# Interpolation

**Goal:** Convert point-value representation into coefficient representation

**Input:**  $(\underline{x_0}, \underline{y_0}), \dots, (x_{n-1}, y_{n-1})$  with  $x_i \neq x_j$  for  $i \neq j$

**Output:**

Degree- $(n - 1)$  polynomial with coefficients  $\underline{a_0, \dots, a_{n-1}}$  such that

$$\begin{aligned} p(x_0) &= a_0 + a_1 \cdot x_0 + a_2 \cdot x_0^2 + \dots + a_{n-1} \cdot x_0^{n-1} = y_0 \\ p(x_1) &= a_0 + a_1 \cdot x_1 + a_2 \cdot x_1^2 + \dots + a_{n-1} \cdot x_1^{n-1} = y_1 \\ &\vdots \\ p(x_{n-1}) &= a_0 + a_1 \cdot x_{n-1} + a_2 \cdot x_{n-1}^2 + \dots + a_{n-1} \cdot x_{n-1}^{n-1} = y_{n-1} \end{aligned}$$

→ linear system of equations for  $a_0, \dots, a_{n-1}$

# Interpolation

## Matrix Notation:

$$\begin{pmatrix} 1 & x_0 & \cdots & x_0^{n-1} \\ 1 & x_1 & \cdots & x_1^{n-1} \\ \vdots & \vdots & \ddots & \vdots \\ 1 & x_{n-1} & \cdots & x_{n-1}^{n-1} \end{pmatrix} \cdot \begin{pmatrix} a_0 \\ a_1 \\ \vdots \\ a_{n-1} \end{pmatrix} = \begin{pmatrix} y_0 \\ y_1 \\ \vdots \\ y_{n-1} \end{pmatrix}$$

- System of equations solvable iff  $x_i \neq x_j$  for all  $i \neq j$

## Special Case $x_i = \omega_n^i$ :

$$\begin{matrix} \vdots \\ \downarrow \\ \vdots \end{matrix} \rightarrow \begin{pmatrix} 1 & 1 & 1 & \cdots & 1 \\ 1 & \omega_n & \omega_n^2 & \cdots & \omega_n^{n-1} \\ 1 & \omega_n^2 & \omega_n^4 & \cdots & \omega_n^{2(n-1)} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & \omega_n^{n-1} & \omega_n^{2(n-1)} & \cdots & \omega_n^{(n-1)(n-1)} \end{pmatrix} \cdot \begin{pmatrix} a_0 \\ a_1 \\ a_2 \\ \vdots \\ a_{n-1} \end{pmatrix} = \begin{pmatrix} y_0 \\ y_1 \\ y_2 \\ \vdots \\ y_{n-1} \end{pmatrix}$$

# Interpolation

Linear system:

$$\underline{W} \cdot \mathbf{a} = \mathbf{y} \quad \Rightarrow \quad \mathbf{a} = W^{-1} \cdot \mathbf{y}$$

$$\underline{W}_{i,j} = \omega_n^{ij}, \quad \mathbf{a} = \begin{pmatrix} a_0 \\ \vdots \\ a_{n-1} \end{pmatrix}, \quad \mathbf{y} = \begin{pmatrix} y_0 \\ \vdots \\ y_{n-1} \end{pmatrix}$$

Claim:

$$\underline{W_{i,j}^{-1}} = \frac{\omega_n^{-ij}}{n}$$

Proof: Need to show that  $\underline{W^{-1}W} = I_n$

# Inverse Discrete Fourier Transform

$$W^{-1} = \begin{pmatrix} \frac{1}{n} & \frac{\omega_n^{-k}}{n} & \dots & \frac{\omega_n^{-(n-1)k}}{n} \\ \dots & \dots & \dots & \dots \\ \dots & \dots & \dots & \dots \\ \dots & \dots & \dots & \dots \end{pmatrix}$$

$$\begin{pmatrix} \text{---} \\ \text{---} \\ \text{---} \\ \text{---} \end{pmatrix} \begin{pmatrix} | \\ | \\ | \\ | \end{pmatrix} = \begin{pmatrix} \vdots \end{pmatrix}$$

We get  $\underline{a}$  =  $W^{-1}$  ·  $\underline{y}$  and therefore

$$\underline{q(z)} = y_0 + y_1 z + y_2 z^2 + \dots + y_{n-1} z^{n-1}$$

$$\underline{a_k} = \left( \frac{1}{n} \quad \frac{\omega_n^{-k}}{n} \quad \dots \quad \frac{\omega_n^{-(n-1)k}}{n} \right) \cdot \begin{pmatrix} y_0 \\ y_1 \\ \vdots \\ y_{n-1} \end{pmatrix}$$

$$= \frac{1}{n} \cdot \sum_{j=0}^{n-1} \omega_n^{-kj} \cdot y_j$$

$$= \frac{1}{n} \cdot q(\omega_n^{-k}) = \frac{1}{n} \underline{q(\omega_n^{n-k})}$$

$$\omega_n^{-k} = \omega_n^{n-k}$$

# DFT and Inverse DFT

## Inverse DFT:

$$a_k = \frac{1}{n} \cdot \sum_{j=0}^{n-1} y_j \cdot (\omega_n^{-k})^j$$

- Define polynomial  $q(x) = y_0 + y_1x + \dots + y_{n-1}x^{n-1}$ :

$$\underline{a_k = \frac{1}{n} \cdot q(\omega_n^{-k})}$$

## DFT:

- Polynomial  $\underline{p(x) = a_0 + a_1x + \dots + a_{n-1}x^{n-1}}$ :

$$y_k = \underline{\underline{p(\omega_n^k)}}$$



# DFT and Inverse DFT

$$q(x) = y_0 + y_1x + \dots + y_{n-1}x^{n-1}, \quad a_k = \frac{1}{n} \cdot q(\omega_n^{-k}):$$

Therefore:

$$\begin{aligned} \underline{(a_0, a_1, \dots, a_{n-1})} &= \frac{1}{n} \cdot \left( q(\omega_n^{-0}), q(\omega_n^{-1}), q(\omega_n^{-2}), \dots, q(\omega_n^{-(n-1)}) \right) \\ &= \frac{1}{n} \cdot \left( \underline{q(\omega_n^0)}, \underline{q(\omega_n^{n-1})}, \underline{q(\omega_n^{n-2})}, \dots, q(\omega_n^1) \right) \end{aligned}$$

Recall:

$$\begin{aligned} \underline{\text{DFT}_n(\mathbf{y})} &= \left( \underline{q(\omega_n^0)}, \underline{q(\omega_n^1)}, \underline{q(\omega_n^2)}, \dots, \underline{q(\omega_n^{n-1})} \right) \\ &= \underline{n \cdot (a_0, a_{n-1}, a_{n-2}, \dots, a_2, a_1)} \end{aligned}$$

# DFT and Inverse DFT

- We have  $\text{DFT}_n(\mathbf{y}) = n \cdot (a_0, a_{n-1}, a_{n-2}, \dots, a_2, a_1)$ :

$$a_i = \begin{cases} \frac{1}{n} \cdot (\text{DFT}_n(\mathbf{y}))_0 & \text{if } i = 0 \\ \frac{1}{n} \cdot (\text{DFT}_n(\mathbf{y}))_{n-i} & \text{if } i \neq 0 \end{cases}$$

- DFT and inverse DFT can both be computed using the FFT algorithm in  $O(n \log n)$  time.
- Hence, two polynomials of degree  $< n$  can be multiplied in time  $O(n \log n)$ .

# Faster Multiplication of Polynomials

**Observation:** Multiplication is fast when using the point-value representation

**Idea** to compute  $p(x) \cdot q(x)$  (for polynomials of degree  $< n$ ):

$p, q$  of degree  $n - 1$ ,  $n$  coefficients

**Evaluation** at points  $\omega_{2n}^0, \omega_{2n}^1, \dots, \omega_{2n}^{2n-1}$  using **FFT** in time  $O(n \log n)$

$2 \times 2n$  point-value pairs  $(\omega_{2n}^k, p(\omega_{2n}^k))$  and  $(\omega_{2n}^k, q(\omega_{2n}^k))$

**Point-wise multiplication** in time  $O(n)$

$2n$  point-value pairs  $(\omega_{2n}^k, p(\omega_{2n}^k) \cdot q(\omega_{2n}^k))$

**Interpolation** using **FFT** in time  $O(n \log n)$

$p(x)q(x)$  of degree  $2n - 2$ ,  $2n - 1$  coefficients

# Convolution

- More generally, the polynomial multiplication algorithm computes the convolution of two vectors:

$$\mathbf{a} = (a_0, a_1, \dots, a_{m-1})$$

$$\mathbf{b} = (b_0, b_1, \dots, b_{n-1})$$

$$\mathbf{a} * \mathbf{b} = (c_0, c_1, \dots, c_{m+n-2}),$$

$$\text{where } c_k = \sum_{\substack{(i,j):i+j=k \\ i < m, j < n}} a_i b_j$$

- $c_k$  is exactly the coefficient of  $x^k$  in the product polynomial of the polynomials defined by the coefficient vectors  $\mathbf{a}$  and  $\mathbf{b}$

# More Applications of Convolutions

## Signal Processing Example:

- Assume  $\mathbf{a} = (a_0, \dots, a_{n-1})$  represents a sequence of measurements over time
- Measurements might be noisy and have to be smoothed out
- Replace  $a_i$  by weighted average of nearby last  $m$  and next  $m$  measurements (e.g., Gaussian smoothing):

$$\underline{a'_i} = \frac{1}{Z} \cdot \sum_{j=i-m}^{i+m} a_j e^{-(i-j)^2}$$

- New vector  $\mathbf{a}'$  is the convolution of  $\mathbf{a}$  and the weight vector

$$\frac{1}{Z} \cdot (e^{-m^2}, e^{-(m-1)^2}, \dots, e^{-1}, 1, e^{-1}, \dots, e^{-(m-1)^2}, e^{-m^2})$$

- Might need to take care of boundary points...

# More Applications of Convolutions

## Combining Histograms:

- Vectors  $a$  and  $b$  represent two histograms
- E.g., annual income of all men & annual income of all women
- Goal: Get new histogram  $c$  representing combined income of all possible pairs of men and women:

$$c = a * b$$

## Also, the DFT by itself has many other applications!

- e.g., in particular in signal processing when moving between time and frequency domain...