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# Algorithm Theory – WS 2024/25

Chapter 7 : Randomization I Introduction / Primality Test / Randomized Quicksort

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### Randomization

### **Randomized Algorithm:**

• An algorithm that uses (or can use) random coin flips in order to make decisions

### We will see: randomization can be a powerful tool to

- Make algorithms faster
- Make algorithms simpler
- Make the analysis simpler
  - Sometimes it's also the opposite...
- Allow to solve problems (efficiently) that cannot be solved (efficiently) without randomization
  - True in some computational models (e.g., for distributed algorithms)
  - Not clear in the standard sequential model

# **Contention Resolution**

A simple example to start (from distributed computing / networking)

- Allows to introduce important concepts
- ... and to repeat some basic probability theory

### Setting:

• *n* processes, 1 resource

(e.g., communication channel, shared database, ...)

- There are time slots 1,2,3, ...
- In each time slot, only one process can access the resource
- All processes need to regularly access the resource
- If process *i* tries to access the resource in slot *t*:
  - Successful iff no other process tries to access the resource in slot t

# Algorithm

### **Algorithm Ideas:**

- Accessing the resource deterministically seems hard
  - need to make sure that processes access the resource at different times
  - or at least: often only a single process tries to access the resource

### Randomized solution:

In each time slot, each process tries with probability p.

### **Analysis:**

- How large should p be?
- How long does it take until some process x succeeds?
- How long does it take until all processes succeed?
- What are the probabilistic guarantees?

# Analysis

### **Events:**

•  $\mathcal{A}_{x,t}$ : process x tries to access the resource in time slot t

• Complementary event:  $\overline{\mathcal{A}_{x,t}}$ 

$$\mathbb{P}(\mathcal{A}_{x,t}) = p, \qquad \mathbb{P}(\overline{\mathcal{A}_{x,t}}) = 1 - p$$

•  $S_{x,t}$ : process x is successful in time slot t

$$\mathcal{S}_{x,t} = \mathcal{A}_{x,t} \cap \left( \bigcap_{y \neq x} \overline{\mathcal{A}_{y,t}} \right)$$

#### *x* is successful if

- x tries to access resource **and**
- no other process tries to access resource

• Success probability (for process x):

$$\mathbb{P}(\mathcal{S}_{x,t}) = \mathbb{P}(\mathcal{A}_{x,t}) \cdot \prod_{y \neq x} \mathbb{P}(\overline{\mathcal{A}_{y,t}}) = p \cdot (1-p)^{n-1} \qquad \text{choose } p \text{ that} \\ \text{maximizes } \mathbb{P}(\mathcal{S}_{x,t})$$

Fixing *p* 

$$\lim_{h \to \infty} \left( 1 + \frac{x}{n} \right)^{n} = e^{x}$$

•  $\mathbb{P}(\mathcal{S}_{x,t}) = p(1-p)^{n-1}$  is maximized for

$$\frac{p = \frac{1}{n}}{\underline{n}} \implies \mathbb{P}(\mathcal{S}_{x,t}) = \frac{1}{\underline{n}} \left( 1 - \frac{1}{\underline{n}} \right)^{n-1} \stackrel{\text{result}}{\simeq} \frac{1}{\underline{e_n}}$$
converges to  $\frac{1}{e_r}$  for  $n \to \infty$ 

• Asymptotics:

For 
$$n \ge 2$$
:  $\frac{1}{4} \le \left(1 - \frac{1}{n}\right)^n < \frac{1}{e} < \left(1 - \frac{1}{n}\right)^{n-1} \le \frac{1}{2}$ 

• Success probability:



### Random Variable $T_x$ :

- $T_x = t$  if proc. x is successful in slot t for the first time
- Distribution:

$$\mathbb{P}(\underline{T_x = 1}) = \underline{q}, \ \mathbb{P}(T_{\mathbf{x}} = 2) = (\underline{1 - q}) \cdot \underline{q}, \dots$$
$$\mathbb{P}(\underline{T_x = t}) = (1 - q)^{t-1} \cdot \underline{q}$$

•  $T_{\chi}$  is geometrically distributed with parameter

$$q = \mathbb{P}(\mathcal{S}_{x,t}) = \frac{1}{n} \left(1 - \frac{1}{n}\right)^{n-1} > \frac{1}{en}.$$

• **Expected time** until first success:

$$\mathbb{E}[T_x] \coloneqq \sum_{t=1}^{\infty} t \cdot \mathbb{P}(T_x = t) = \frac{1}{q} < \underline{en}$$

$$(q) \coloneqq \mathbb{P}(\mathcal{S}_{x,t}) = p(1-p)^{n-1}$$

# **Time Until First Success**



• We know that  $\mathbb{P}(\mathcal{S}_{x,r}) > \frac{1}{en}$ :





# **Time Until First Success**



# **Time Until All Processes Succeed**



**Union Bound:** For events  $\mathcal{E}_1, \ldots, \mathcal{E}_k$ ,

$$\mathbb{P}\left(\bigcup_{x}^{k} \mathcal{E}_{x}\right) \leq \sum_{x}^{k} \mathbb{P}(\mathcal{E}_{x})$$

Probability that not all processes have succeeded by time t: /

$$\frac{x}{x} = \frac{x}{x} = \frac{-t}{e}$$
processes have succeeded by time t:  

$$\mathbb{P}(\mathcal{F}_t) = \mathbb{P}\left(\bigcup_{x=1}^n \mathcal{F}_{x,t}\right) \le \sum_{x=1}^n \mathbb{P}(\mathcal{F}_{x,t}) < \frac{n}{e} e^{-t}/en$$

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 $\mathbb{P}(A \cup B) = \mathbb{P}(A) + \mathbb{P}(B) - \mathbb{P}(A \cap B)$ 

 $\leq \mathbb{P}(A) + \mathbb{P}(B)$ 

K

A

# **Time Until All Processes Succeed**

**Claim:** With high probability, all processes succeed in the first  $O(n \log n)$  time slots.

### **Proof:**

- $\mathbb{P}(\underline{\mathcal{F}}_t) < n \cdot e^{-t/en}$  Set  $t = [(c+1) \cdot en \cdot \ln n]$

$$\mathbb{P}(\mathcal{F}_t) < \underline{n} \cdot \underline{e^{-\frac{(c+1) \cdot en \cdot \ln n}{en}}} = \underline{n} \cdot \underline{e^{-(c+1) \cdot \ln n}} = n \cdot \frac{1}{n^{c+1}} = \frac{1}{n^c}$$

### **Remarks:**

- $\Theta(n \log n)$  time slots are necessary for all processes to succeed even with reasonable (constant) probability
- $\Theta(n \log n)$  time slots are also necessary in expectation for all processes to succeed at least once.

# **Primality Testing** $N = a \cdot b$

$$l_{1},\ldots,n$$
  $(l+o(n))\frac{n}{lnn}$ 

**Problem:** Given a natural number  $n \ge 2$ , is n a prime number?

### Simple primality test:

- 1. **if** *n* is even **then**
- 2. return (n = 2)
- 3. for  $i \coloneqq 1$  to  $\lfloor \sqrt{n}/2 \rfloor$  do
- 4. if 2i + 1 divides n then 5. return false
- 6. return true

• Running time:  $O(\sqrt{n})$ 

If *n* is not prime, one of the prime factors *p* is  $p \leq \lfloor \sqrt{n} \rfloor$ :

$$2i+1 \le \left\lfloor \sqrt{n} \right\rfloor \Longrightarrow i \le \left\lfloor \frac{\sqrt{n}}{2} \right\rfloor$$

Size of the input  $O(\log n)$  bits:

 $\sqrt{n}$  is *exponential* in the size of the input.

# **A Better Algorithm?**

- How can we test primality efficiently?
  - We need a little bit of basic number theory...

$$\mathbb{Z}_p^* = \{\underline{1, \dots, p-1}\}, \text{ multiplication mod } p$$

Square Roots of Unity: In  $\mathbb{Z}_p^*$ , where p is a prime, the only solutions to the equation  $x^2 \equiv 1 \pmod{p}$  are  $x \equiv \pm 1 \pmod{p}$  $x^2 \equiv 1 \pmod{p}$  for an integer c $x^2 \equiv 1 \pmod{p}$  $x^2 - 1 \equiv 0 \pmod{p}$   $(x + 1) \cdot (x - 1) \equiv 0 \pmod{p}$  $(x + 1) \cdot (x - 1) \equiv 0 \pmod{p}$ Not true if p is not prime:  $p = 15, \quad x = 4$  $x^2 = 16 \equiv 1 \pmod{15}$   $(x + 1) = 0 \pmod{p}$  or  $x - 1 \equiv 0 \pmod{p}$ 

• If we find an  $x \not\equiv \pm 1 \pmod{n}$  such that  $x^2 \equiv 1 \pmod{n}$ , we can conclude that n is not a prime.

### Algorithm Idea

$$a^{p} \equiv a \pmod{p}$$

**Claim:** Let p > 2 be a prime such that  $p - 1 = 2^{s}d$  for an integer  $s \ge 1$  and some odd integer  $d \ge 1$ . Then for all  $a \in \mathbb{Z}_p^*$ ,  $a^d \equiv 1 \pmod{p}$  or  $a^{2^r d} \equiv -1 \pmod{p}$  for some  $0 \le r < s$ . Recall that  $x^2 \equiv 1 \pmod{p} \Leftrightarrow x \equiv -1, 1 \pmod{p}$ **Proof:** • Fermat's Little Theorem: For every prime p and all  $\underline{a} \in \mathbb{Z}_p^* : \underline{a}_p^{p-1} \equiv 1 \pmod{p}$  $2^{s-i}d$ • Consider  $x_0, x_1, \dots, x_s$ , where  $x_i = a^{\delta_i}$  for  $\delta_i = \frac{p-1}{2^i} = 2^{s-i} \cdot d$  $\underline{\delta_0} = \underline{p-1} \qquad \delta_1 = \frac{p-1}{2} \qquad \delta_2 = \frac{p-1}{4} \qquad \cdots \qquad \delta_{s-1} = \frac{p-1}{2^{s-1}} \qquad \delta_s = \frac{p-1}{2^s}$  $= 2^{s} \cdot d \cdot z = 2^{s-1} \cdot d \cdot z = 2^{s-2} \cdot d \qquad = 2 \cdot d \qquad = 2$ • Fermat's Little Theorem  $\implies x_0 \equiv 1 \pmod{p}$ 

• Thus:  $\forall i \leq s : x_i \equiv 1 \pmod{p}$  or  $\exists i \leq s : x_i \equiv -1 \pmod{p}$ .

X

(which directly implies the claim.)

### **Primality Test**

We have: If n is an odd prime and  $n - 1 = 2^{s}d$  for an integer  $s \ge 1$  and an odd integer  $d \ge 1$ . Then for all  $a \in \{1, ..., n - 1\}$ ,

$$a^d \equiv 1 \pmod{n}$$
 or  $a^{2^r d} \equiv -1 \pmod{n}$  for some  $0 \le r < s$ . (\*

**Idea:** If we find an  $a \in \{1, ..., n-1\}$  such that

$$a^d \not\equiv 1 \pmod{n}$$
 and  $a^{2^r d} \not\equiv -1 \pmod{n}$  for all  $0 \le r < s$ ,

we can conclude that n is not a prime.

- For every odd composite n > 2, at least  $\frac{3}{4}$  of all  $a \in \{2, ..., n-2\}$  satisfy condition  $\neg(*)$ .
- How can we find such a *witness a* efficiently?

**Idea:** pick a at random.

# **Miller-Rabin Primality Test**

• Given a natural number  $n \ge 2$ , is n a prime number?

### Miller-Rabin Test:

- 1. if *n* is even then return (n = 2) and (n = 2)
- 2. compute *s*, *d* such that  $n 1 = 2^{s}d$ ;
- 3. choose  $a \in \{2, ..., n-2\}$  uniformly at random;
- 4.  $x \coloneqq \underline{a^d \mod n};$
- 5. If x = 1 or x = n 1 then return probably prime;
- 6. | for  $r \coloneqq 1$  to s 1 do
- 7.  $x \coloneqq x^2 \mod n;$
- 8. If x = n 1 then return probably prime;
- 9. return composite;

(\*) holds

# Analysis

### Theorem:

- If *n* is prime, the Miller-Rabin test always returns probably prime.
- If *n* is composite, the Miller-Rabin test returns composite with probability at least  $\frac{3}{4}$ .



### **Proof:**

- If *n* is prime, the test works for all values of *a*
- If *n* is composite, we need to pick a good witness *a*

**Corollary:** If the Miller-Rabin test is repeated k times, it fails to detect a composite number n with probability at most  $4^{-k}$ .

# **Running Time**

### **Cost of Modular Arithmetic:**

- Representation of a number  $x \in \mathbb{Z}_n$ :  $O(\log n)$  bits
- Cost of adding two numbers  $x + y \mod n$ :
- Cost of multiplying two numbers  $x \cdot y \mod n$ :
  - Done naively, this takes time  $O(\log^2 n)$
  - It's like multiplying degree O(log n) polynomials
     → use FFT to compute z = x · y

Time:  $O(\log n)$ 

Time:  $O(\log n \cdot \log \log n \cdot \log \log \log n)$ 

# Running Time

### Cost of exponentiation $x^d \mod n$ :

- Can be done using  $O(\log d)$  multiplications
- Base-2 representation of d:  $d = \sum_{i=0}^{\lfloor \log_2 d \rfloor} d_i 2^i$
- Fast exponentiation:

1. 
$$y \coloneqq 1$$
;  
2. for  $i \coloneqq \lfloor \log_2 d \rfloor$  to 0 do  
3.  $y \coloneqq y^2 \mod n$ ;  
4. if  $d_i = 1$  then  $y \coloneqq y \cdot x \mod n$ ;  
5. return  $y$ ;  
Fxample:  $d = 22 = 10110_2$ 

$$\begin{array}{ll} \chi^{1} & = \chi \\ \chi^{10} & = (\chi^{1})^{2} \\ \chi^{10|} & = \chi^{100} \cdot \chi & = (\chi^{10})^{2} \cdot \chi \end{array}$$

$$x^{22} = \left( \left( \left( (1^2 \cdot \underline{x})^2 \right)^2 \cdot \underline{x} \right)^2 \cdot \underline{x} \right)^2$$

# **Running Time**

**Theorem:** One iteration of the Miller-Rabin test can be implemented with running time  $O(\log^2 n \cdot \log \log n \cdot \log \log \log n)$ . =  $O(\log^2 n \cdot \log \log n \cdot \log \log \log n)$ .

- 1. **if** *n* is even **then return** (n = 2)
- 2. compute *s*, *d* such that  $n 1 = 2^{s}d$ ;
- 3. choose  $a \in \{2, ..., n-2\}$  uniformly at random;
- 4.  $x \coloneqq a^d \mod n$ ;

Time  $O(\log n)$ 

 $O(\log d) = O(\log n)$  multiplications

- 5. if x = 1 or x = n 1 then return probably prime;
- 6. for  $r \coloneqq 1$  to s 1 do
- 7.  $x \coloneqq x^2 \mod n;$

- $s = O(\log n)$  iterations 1 multiplication per iteration
- 8. if x = n 1 then return probably prime;
- 9. return composite;

 $O(\log n)$  multiplications  $\Rightarrow$  time  $O(\log^2 n \cdot \log \log n \cdot \log \log \log n)$ 

### **Deterministic Primality Test**

- If a conjecture known as the generalized Riemann hypothesis (GRH) is true, the Miller-Rabin test can be turned into a polynomial-time, deterministic algorithm
  - → It is then sufficient to try all  $a \in \{1, ..., 2 \ln^2 n\}$
- It has long not been proven whether a deterministic, polynomial-time algorithm exists

hides factors polynomial in  $\log \log n$ 

- In 2002, Agrawal, Kayal, and Saxena gave an  $\widehat{\partial}(\log^{12} n)$ -time deterministic algorithm
  - Has been improved to  $\tilde{O}(\log^6 n)$
- In practice, the randomized Miller-Rabin test is still the fastest algorithm

# **Randomized Quicksort**



### Randomized Quicksort:

pick pivot uniformly at random

# **Randomized Quicksort Analysis**



Randomized Quicksort: pick uniform random element as pivot

**Running Time** of sorting *n* elements:

- Let us just count the number of comparisons
- In the partitioning step, all n-1 non-pivot elements have to be compared to the pivot
- Number of comparisons:

depends on choice of pivot

n-1 +#comparisons in recursive calls

• If rank of pivot is r: recursive calls with r - 1 and n - r elements

# Law of Total Expectation



- Given a random variable *X* and
- a set of events  $A_1, \ldots, A_k$  that partition  $\Omega$ 
  - E.g., for a second random variable  $\underline{Y}$ , we could have  $A_i \coloneqq \{\omega \in \Omega : Y(\omega) = i\}$

 $A_1$ 

 $A_0$ 

5

6

Law of Total Expectation

$$\mathbb{E}[X] = \sum_{i=1}^{\kappa} \mathbb{P}(A_i) \cdot \mathbb{E}[X \mid A_i] = \sum_{y} \mathbb{P}(Y = y) \cdot \mathbb{E}[X \mid Y = y]$$

Example:

Clearly:  $\mathbb{E}[X] = \frac{1+2+3+4+5+6}{6} = 3.5$ 

• <u>X</u>: outcome of rolling a die

Ω

• 
$$A_0 = \{X \text{ is even}\}, A_1 = \{X \text{ is odd}\}$$

2

3

$$\mathbb{E}[X] = \mathbb{E}[X|A_0] \cdot \mathbb{P}(A_0) + \mathbb{E}[X|A_1] \cdot \mathbb{P}(A_1)$$
  
= 4 = 1/2 = 3 = 1/2  
= 3.5

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# **Randomized Quicksort Analysis**

### **Random variables:**

- <u>C</u>: total number of comparisons (for a given array of length n)
- R: rank of first pivot
- $C_{\ell}, C_r$ : number of comparisons for the 2 recursive calls

$$\mathbb{E}[C] = \mathbb{E}[\underline{n-1} + \underline{C_{\ell}} + \underline{C_{r}}] = n - 1 + \mathbb{E}[C_{\ell}] + \mathbb{E}[C_{r}]$$

Linearity of Expectation:  

$$\mathbb{E}[X + Y] = \mathbb{E}[X] + \mathbb{E}[Y]$$

### Law of Total Expectation:



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## **Randomized Quicksort Analysis**

We have seen that:

hat:  

$$\mathbb{E}[C] = \sum_{r=1}^{n} \mathbb{P}(R=r) \cdot (n-1 + \mathbb{E}[C_{\ell}|R=r] + \mathbb{E}[C_{r}|R=r])$$

**Define:** T(n): expected number of comparisons when sorting *n* elements

$$\mathbb{E}[C] = T(n)$$
$$\mathbb{E}[C_{\ell}|R=r] = T(r-1)$$
$$\mathbb{E}[\overline{C_r}|\overline{R}=r] = T(n-r)$$

**Recursion:** 

$$T(n) = \sum_{r=1}^{n} \frac{1}{n} \cdot \left(\underline{n-1} + \underline{T(r-1)} + T(n-r)\right)$$
$$T(0) = T(1) = 0$$