



Theoretical Computer Science - Bridging Course

Exercise Sheet 5

Due: Tuesday, 26th of November 2024, 12:00 pm

Exercise 1: Operation Shift

(3+3 Points)

Consider a Turing machine \mathcal{M} that is given an arbitrary input string over alphabet $\Sigma = \{1, 2, \dots, n\}$ on its input tape. We would like \mathcal{M} to insert an empty cell, i.e., \sqcup , at the beginning of the tape without removing any symbol on the tape. As an example, the Turing machine is supposed to change the input tape of the form $\langle 2, 4, 4, 6, 1, 8, 4, \sqcup, \sqcup, \dots \rangle$ to $\langle \sqcup, 2, 4, 4, 6, 1, 8, 4, \sqcup, \sqcup, \dots \rangle$. Although this operation is not explicitly defined for a Turing machine, one can consider such an operation as shifting the whole string one cell to the right on the input tape.

- Give a formal definition of \mathcal{M} to perform the desired operation such that \mathcal{M} recognizes the language Σ^* .
- For $n = 2$, i.e., $\Sigma = \{1, 2\}$, draw the state diagram of your constructed Turing machine.

Exercise 2: Constructing TMs (Part 1)

(3+3 Points)

- Consider alphabet $A = \{1, 2, \dots, 9\}$. We call a string S over A a *blue* string, if and only if the string consisting of the odd-positioned symbols in S is the reverse of the string consisting of the even-positioned symbols in S . For example $S = 14233241$ is a blue string since the substring of the odd-positioned symbols is 1234 which is the reverse of the substring of the even-positioned symbols, i.e., 4321.

Design a Turing machine which accepts all blue strings over A . You do not need to provide a formal description of the Turing machine but your description has to be detailed enough to explain every possible step of a computation.

- Construct a Turing machine that decides on the languages $C_1 = \{a^i b^j c^k \mid i - j = k \text{ and } i, j, k \geq 1\}$ and $C_2 = \{a^i b^j c^k \mid i \times j = k \text{ and } i, j, k \geq 1\}$.

Exercise 3: Constructing TMs (Part 2)

(3+2+2+1 Points)

Let $\Sigma = \{0, 1\}$. For a string $s = s_1 s_2 \dots s_n$ with $s_i \in \Sigma$, let $s^R = s_n s_{n-1} \dots s_1$ be the *reversed* string. *Palindromes* are strings s for which $s = s^R$. Then $L = \{s a s^R \mid s \in \Sigma^*, a \in \Sigma \cup \{\varepsilon\}\}$ is the language of all palindromes over Σ .

- Give a state diagram of a Turing machine recognizing L .
- Give the maximum number (or a close upper bound for the number) of head movements your Turing machine makes until it halts, if started with an input string $s \in \Sigma^*$ of length $|s| = n$ on its tape.
- Describe (informally) the behavior of a 2-tape Turing machine which recognizes L and uses significantly fewer head movements on long inputs than your 1-tape Turing machine.

- (d) Give the maximum number (or a close upper bound for the number) of head movements your Turing machine makes on any of the two tapes until it halts, if started with an input string $s \in \Sigma^*$ of length $|s| = n$ on the first tape.